Treasure Island - Part 1 - Objects - how to find - how to use.

PENNY - In the Longboat in which blind Pew arrives. Once the pirates are in the inn searching for the map, you have sufficient time to go to the cove and get the coin from the longboat. SEARCH BOAT. Now go back to your hiding place until Mr.Dance and his men drive off the pirates.

BOOK - Found after Pew's body removed by Mr. Dances' men. Give it to the Captain.

KEY - Around Billy Bones neck. Examine the bed - examine the body - then undo buttons or open shirt. The key unlocks the chest which is in the cupboard.

BAG OF COINS - Given to you when you arrive in Bristol. Go to the Spyglass Inn and give the bag to Long John Silver. You will not be admitted into the inn unless you are wearing the eye patch.

SCROLL - See bag of coins. So aboard the Hispaniola and give the Scroll to Captain Smollett.

ROPE - In the store room aboard ship. See davit.

PIRATE GUARDING STORES - Give him the tankard of rum.

TANKARD - In the galley. You can't get it whilst Long John is around. Tell him a fib. tell him to report to the captain.

BARREL - By the main mast aboard the Hispaniola. You must enter the barrel in the final week of the journey. You cannot enter it until all the apples have been eaten. Once you hear men talking - LISTEN and you will hear the plot to steal the map. Once the plotters have gone go to the Captain and TELL CAPTAIN ABOUT MUTINY. This ends part one and you are told to save your postion for entering part 2.

CHEESE - In the larder - you cannot leave the galley with it as Long John will reappear and take it from you. You can only enter the larder when Silver is not in the galley. You need some cheese in part 2 but more of that later.

MAP - In the oilskin packet - give map to either the Doctor or the Squire and follow instructions.

 $\ensuremath{\mathsf{BLACK}}$ SPOT - In Billy Bonds clenched fingers. Open fingers or unclench them.

When accosted by muggers in Bristol just SHOW SPOT.

DAVIT - at stern end of ship. FEED THE ROPE then RELEASE LEVER. This is most important because this is how you get back on aboard the ship again in part 2.

Treasure Island. Objects & their uses in part 2.

CORACLE - Found in tent down from large bird after you have given Ben Gunn some cheese. Use the coracle to board the Hispaniola after the mutiny has started. LAUNCH CORACLE then PADDLE (Must have a paddle). When you come up against the anchor rope CUT ROPE (must carry knife) to set the ship free. Keep paddling until the stern of the ship is towards you and you can see the hanging davit rope. At this point JUMP.

MOTH - this is needed to eliminate the large bird sitting on the White Rock. Up large tree, examine branch to find a caterpillar. Pick a few leaves and put both caterpillar and leaves in your pocket. The caterpillar will eventually change into a moth. Just RELEASE MOTH at the White Rock.

BERRIES - on the twisted bough west of the Stockade. Drop the berries where the goats congregate but make sure that you have the small pail with you. When a goat appears just MILK GOAT. You now have a pail filled with milk.

PICKAXE - found in the deep excavation. Use it along with the shovel to repair the north wall of the Stockade.

SPADE - found in deep excavation - see pickaxe. Dig several times in deep excavation to find a doubloon and a bar of gold. Drop them in the treasure cave for extra points. Also in cemetery to unearth the knife.

AXE - in deep excavation. CHOP TREES at location of Pine Trees east of Stockade. You must first SHARPEN AXE on the White Rock.

UNSQUARED TRUNKS - see axe. Needed to repair wall of Stockade. See pickaxe and Spade.

PAIL - Search the treasure in the cave.

CHEESE - GIVE CHEESE TO BEN in order to find out where the coracle is. With a pail of milk and spoon - STIR MILK or CHURN MILK or MAKE CHEESE - the milk turns into curds and finally cheese.

PISTOL — In swamp like area fequented by wildfowl west of North Inlet. When you disturb some birds you also hear men fighting. HIDE until all is quiet. SEARCH PIRATE to find the pistol. Once you are back on board the ship Israel Hands will help you beach it at the North Inlet but he will kill you as you lay on the deck unless you carry the pistol and KILL ISRAEL or FIRE PISTOL.

WOODEN SPOON - SEARCH STOCKADE - needed when you make the cheese.

CAVE - TELL BEN ABOUT SILVER or MUTINY - he will then tell you how to find the cave. TELL DOCTOR ABOUT CAVE after you have found it - he will then give you a paddle. TELL DOCTOR ABOUT SHIP after killing Israel Hands and this will bring the adventure to an end.

Note:- If you visit the Anchorage after the mutiny has started the two pirates guarding the longboat will kill you.

You also get killed if you attempt to repair the stockade wall after the mutiny has started.

Israel Hands will kill you if you attempt to leave the steering wheel. The mutiny starts a few moves after you have given Ben Gunn the cheese.

'JESASURE ISLAND - PORT ONE - A SOLUTION.

OPEN DOOR - IN - UP - NORTH - OPEN DOOR - IN - EXAM BED - EXAM BODY - UNDO BUTTONS - EXAM KEY - UNCLENCH FINGERS - GET SPOT - EXAM SPOT - OPEN CUPBOARD - IN - UNLOCK CHEST - EXAM CHEST - GET PACKET - EXAM PACKET - OPEN PACKET - GET MAP - PUT MAP IN POCKET - DROP KEY - OUT - OUT - SOUTH - DOWN - OUT - CLOSE DOOR - EXAM BUSHES - HIDE - OUT.

EAST - DOWN - LOOK OUT TO SEA - UP - WEST - HIDE - DUT - EAST - DOWN - IN - SEARCH BOAT - GET COIN - EXAM COIN - DUT - UP - WEST - HIDE - WAIT UNTIL MR. DANCE AND HID MEN ARRIVE AND BLIND PEW IS KILLED - OUT - EXAM PEW - GET MAP - WEST - WEST - SOUTH - KNOCK DOOR - GIVE MAP - NORTH - EAST - EAST - IN - WAIT - READ LETTER - DROP LETTER - DUT - GET BOOK - EXAM BOOK - WEST - WEST - NORTH - IN.

EXAM 3AG - OPEN BAG - EXAM SCROLL - EAST - SOUTHWEST - SHOW SPOT - UP - WEST - SOUTH - IN - GIVE SCROLL - GIVE BOOK - OUT - NORTH - EAST - DOWN - WEST - NORTH - IN - EXAM PATCH - BUY PATCH - WEAR PATCH - OUT - EAST - SOUTH - EAST - IN - GIVE BAG - EXAM SILVER - OUT - SOUTH - EAST - IN.

NORTH - IN - EXAM CREW - OUT - UP - OPEN DOOR - EXAM PIRATE - UF - WEST - WEST - DOWN - DOWN - IN - GET TANKARD - IN - TELL SILVER TO REPORT TO CAPTAIN - GET TANKARD - IN - ISNORE CHEESE(RED HERRING) - OUT - OUT - UP - EAST - GIVE TANKARD - OPEN DOOR - IN - EXAM SHELVES - EXAM ROPE - OUT - SOUTH - WEST - EXAM BARREL - GET APPLE - EAT APPLE - CLIMB IN BARREL - WEST - SOUTH - UP - UP - SOUTHEAST - SOUTH - EXAM DAVIT - EXAM LEVER - READ NOTICE - FEED ROPE - RELEASE LEVER - DOWN - DOWN - UP.

NORTH - NORTHEAST - DOWN - WEST - EXAM WHEEL - WEST - DOWN - NORTH - EAST TO THE BARREL. YOU NOW WANDER AROUND THE SHIP UNTIL TWO CREWMEN PASS YOU TALKING ABOUT THE APPLE BARREL. GO TO THE BARREL AND IT WILL NOW BE EMPTY.

IN - WAIT UNTIL SOMEONE SITS RESIDE THE BARREL AND THEN WHEN THEY BEGIN TO SPEAK - LISTEN AND YOU HEAR THE HUTINY PLOT - OUT - EAST - POWN - SOUTH - IN - TELL CAPTAIN ABOUT HUTINY, SAVE GAME FOR PART TWO.

TREASURE ISLAND - PART TWO - A SOLUTION.

LOAD SAVED POSTION - EXAM TREES - WEST - NORTH - WEST - UP - EXAM WALLS - NORTHWEST (WALL NEEDS REPAIRING) - SOUTHWEST - DOWN - WEST - EXAM BOUGHS - PICK BERRIES - EXAM BERRIES - WEST - SOUTHEAST - UP - UP - EXAM BRANCH - EXAM CATERPILLAR - EXAM LEAVES - PICK LEAVES - PUT ALL IN POCKET - DOWN - DOWN - SOUTH - EAST - DOWN.

GET ALL - EXAM AXE - DIG - DIG - DIG - GET ALL - UP - WEST - SOUTHWEST - EAST - EAST - EXAM PIRATES - EAST - SOUTHEAST - DOWN - EMAM BIRD - EXAM ROCK - SHAPPEN AXE - EXAM POCKET - GET MOTH - RELEASE MOTH - DOWN - SOUTHWEST - EXAM BRIP - NORTHEAST - UP.

NORTHEAST - MORTH - WEST - SOUTH - CHOP TREES - DROP AXE - CET TRUNKS - DROP BAY - PUT ALL IN POCKET - GET TRUNKS - MORTH - WEST - UP - MORTHWEST - REPAIR WALL - DROP PICKAXE - SOUTHEAST SOUTHWEST - OPEN DOOR - IN - SEARCH FLOOR - GET SPOON - OUT - DOWN - NORTHEAST - EAST - SOUTH - GET GOLD BAR - NORTH - WEST -NORTHWEST - NORTH - NORTHEAST.

NORTH - EAST - SOUTHEAST - SOUTH - DIG - GET KNIFE - DROP SPADE - NORTH - UP - (YOU MEET BEN GUNN) - EXAM BEN - TELL BEN AROUT SILVER OF ABOUT MUTINY - HE TELLS YOU THAT HE HAB FOUND THE TREASURE AND HIDDEN IT IN A CAVE - HE TELLS YOU THE ROUTE TO TAKE TO FIND THE CAVE - DOWN - NORTHWEST - EAST - NORTH - SOUTHEAST - EAST - IN - EXAM TREASURE - SEARCH TREASURE - GET PAIL - EXAM PAIL - EXAM COINS - EXAM GOLD - DROP BAR - GET COIN - DROP COIN - OUT.

DOWN - EAST - SOUTH - SOUTHWEST - WEST - NORTHWEST - BOUTHWEST - WEST - WORTH - NORTH - GET BERRIFS - DROP BERRIES - MILK COAT - STIR HILK OF CHURN HILK OF MAKE CHEESE - WEST - WEST - NORTH - EAST - SOUTHEAST - WEST - NORTH - FIDE - GUT - NORTH - EAST - SCARCH FIRATE - GET PISTOL - EXAM PISTOL - SOUTHWEST - EAST - EAST - SOUTH - SOUTHWEST - WEST - WEST - NORTH - NORTH - NORTH - SOUTHEAST - NORTH - EAST - EAST - SOUTH - SOUTHWEST - DROP PAIL - DOWN.

YOU WILL SHORTLY HEAR CAMMON FIRE - THE MUTINY HAS STARTED. EAST - SOUTH - SOUTHWEST - WEST - WEST - UP - SOUTHWEST - IN - TELL DOCTOR ABOUT EAVE (HE GIVES YOU A FADDLE) - OUT - DOWN - SOUTHEAST - DOWN - IN - GET CORACLE - SOUTHWEST + EXAM SHIP - LAUNCH CORACLE - IN (N.B. IF NO PADDLE THEN SWEPT AWAY TO DEATH) - PADDLE UNTIL YOU SEE ANCHOR ROPE - COT ROPE (MUST HAVE KNIFE) + PADDLE REPEATEDLY UNTIL THE STERN OF THE SHIP FACES YOU AND YOU CAN SEE THE HOOK OF THE DAVIT ROFE - JUMP (YOU ARE NOW BACK ON BOARD THE HISPANIOLA).

NORTH - NORTHEAST - DOWN - WEST - TURN WHEEL UNTIL HANDS THREATENS YOU - SHOOT HANDS OF FIRE PISTOL - EAST - UP - SOUTHWEST - SOUTH -DOWN - EAST - EAST - SOUTH - SOUTHWEST - WEST - WEST - NORTHWEST -NORTH - NORTHEAST - NORTH - EAST - EAST - NORTH - SOUTHEAST - EAST - TELL DOCTOR ABOUT THE SHIP. GAME OVER.