

Into The Mystic - Hints.

Can't escape from the Orcs?

Make use of your smock and the oil floating in the moat to prepare your escape route.

Can't find a torch?

That's a searching problem.

Can't enter the monastery?

Have you examined the cloak?

Dark Woods a problem?

The robbers don't like lepers!

Can't open trapdoor in Mausoleum?

You'll have to go underground to find the answer.

Can't unlock the door to large building?

Can't help you there cos' the key is inside the building!

How do you find entrance to the underground locations?

It's buried under tons of masonry!

What use is the barrel?

It will help you to get through the force field.

Can I eat the cake?

You certainly can!

Can I drink the green liquid?

You certainly can!

Can't find the coin for the Wheel of Fortune?

You will when things die down a bit.

Trapped in the Great Hall?

Examining the Hall will help a little but not much. It's the sort of problem where you've got to stand and run, if you know what I mean!

Can't open the studded door?

You're in real trouble. Better send out an S.O.S.

Can't get the sword from the effigy?

You'll be glad to know that its not required in the game!

Can't get the shield from the effigy?

Ah, well now, you really need this item. How about doing a swap?

Can't burst any bubbles?

How about a pin? No, there isn't a pin, as such in the game, but you'll find something when you go for a spin!

Toad runs away when you drop it?  
Don't drop it then!

Want to carry more?  
Then find the knapsack!

What to do about the dragon?  
He would appreciate a little of the yellow stuff!

Can't cross the river?  
Are you sure that you're eating the right kind of food?

Still can't pass the force field?  
Roll out the barrel! Should be a lot of fun!

Key a problem?  
My how big you've grown!

Can't enter the Magic Circle?  
Are you properly attired? Are you carrying the correct items?  
It all seems a little familiar doesn't it?

What's in the dome?  
Cut it out!

Into The Mystic - Step by step solution.

AT START - X DRCS - I - X SMOCK - S - X MOAT - GET OIL - DIP  
SMOCK IN OIL - REMOVE SMOCK - TEAR SMOCK - DIP CLOTH IN OIL -  
S - SQUEEZE CLOTH - N - N - SHOUT - S - S - IN - CLOSE DOOR.

X BARREL - GET BASE - REMOVE BASE - GET BASE - X IT - OUT -  
DROP ALL - SEARCH RUBBLE - MOVE RUBBLE - N - N - N - LIGHT  
TORCH - S - S - E - E - NW - IN - GET CLOAK - X IT - WEAR IT -  
TURN IT - OUT - SE - W - W - N - N.

SIFT ASHES - X STONE - CLEAN STONE - READ WRITING - RUB STONE  
- GET COIN - X IT - W - N - N - E - SE - X GRASS - SEARCH  
GRASS - X BELL - RING BELL - S - W - N - N - E - IN - IN.

X BASIN - SEARCH BASIN - X BED - LOOK UNDER BED - X WAND -  
WAVE IT - WAVE STAFF - OUT - OUT - RING BELL - E - RING BELL  
- E - RING BELL - E - RING BELL - S - RING BELL - A - A - A -  
A - A - A - A - X STRAW - SEARCH STRAW - X KNAPSACK - N - E -  
IN - DROP SOAP - X FOUNTAIN - X TOAD - CAPTURE/CATCH/GET TOAD  
- RING BELL - A - A - A - OUT - E - N - IN - SEARCH CAVE - X  
BOTTLE - X LIQUID - OUT.

SE - W - W - S - PUT ALL IN SACK - GET CAKE FROM SACK - X IT  
- EAT IT - MOVE RUBBLE - OPEN TRAPDOOR - D - GET BOTTLE FROM  
SACK - DRINK LIQUID - PUT ALL IN SACK - D - DROP ALL - UP -  
GET ALL - D - X FORCE FIELD - SE - SW - S - ROLL BARREL SOUTH  
- GET ALL - S.

W - X WHEEL - X SLOT - GET COIN FROM SACK - INSERT COIN -  
SPIN WHEEL - X NECKLACE - X TIARA - X BROOCH - GET BROOCH - E  
- N - N - N - X HALL - X TAPESTRY - READ WRITING - X STEPS -  
X MIDDLE STEP - STAND ON MIDDLE STEP - RUN WEST.

N - NE - NW - NE - NW - NE - NE - N - X DOOR - COUNT STUDS -  
OPEN DOOR - PRESS STUDS 959 - IN - X BLOCK - MOVE BLOCK - X  
EFFIGY - X SWORD - X SHIELD - SWAP BASE FOR SHIELD - UP - X  
TRAPDOOR - UNBOLT OR OPEN TRAPDOOR - UP - DROP ALL - GET  
BROOCH - GET BELL FROM SACK - OUT - W - OUT.

REMEMBER TO KEEP RINGING THE BELL AS YOU PROCEED THROUGH DARK  
WOODS. E - E - E - E - IN - GET SOAP - PLACE OR DROP SOAP IN  
WATER OR FOUNTAIN - POP BUBBLE (MUST HAVE BROOCH) - REPEAT  
UNTIL YOU HAVE A TOAD - OUT - W - W - W - W - IN - E - IN -  
GET ALL - DROP BELL.

D - D - E - GET BOTTLE FROM SACK - DRINK LIQUID - E - N - SE  
- N - X MAGICIANS - IN - N - DROP SACK - GET WAND FROM SACK -  
TURN HABIT - IN - X HOLE - DROP OR PLACE TOAD IN THE HOLE -  
GET ALL - N - X TABLE - CLIMB LEGS - GET KEY - PUT ALL IN  
SACK - DROP SACK - GET CAKE FROM SACK - GET BOTTLE FROM SACK  
- EAT CAKE - AGAIN - GET KEY.

UNLOCK DOOR - DRINK LIQUID - DROP KEY - GET BOOTS - WEAR THEM  
- DROP SANDALS - GET SACK - OUT - SW - X RIVER - CROSS RIVER  
- EAT CAKE - LEAP RIVER - N - UP - GET WAND FROM SACK - WAVE  
WAND - UP - UP - UP - UP - UP - UP - IN - X SKELETON - X  
CIRCLE - PLACE SHIELD IN CIRCLE - MOVE SKELETON - GET GOLD.  
N - X DOME - TALK TO DRAGON - BREAK DOME - MOVE DOME - CUT  
DOME - GET BROOCH FROM SACK - CUT DOME - GIVE GOLD - CUT DOME  
- X HOLE - LOOK THROUGH HOLE - TURN SWITCH OFF - GAME OVER!