BULBO and the

SD.87

LIZARD
KING

AN
ADVENTURE BY
JOHN WILSON!

£1.99. from John Wilson
26 Spotland Tops
Cutgate, Rochdale,
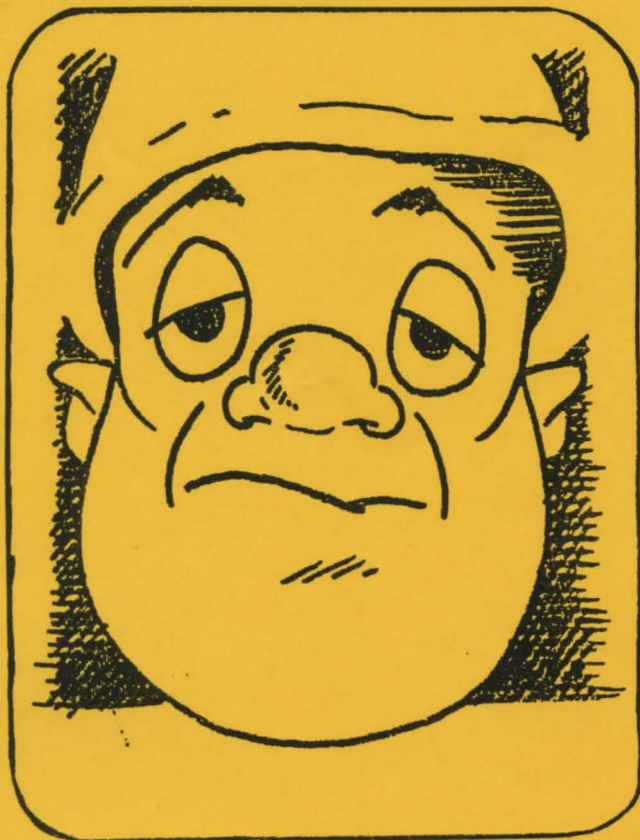Lancs. OL12 7NX.

BULBO and the 'Lizard-King'

Yet another tale of a 'Seeker of Gold'

Accompany BULBO on his quest to vanquish Stratos the 'Lizard-King'. Guide him in his choice of travelling companion. Would you choose a 'Giant' or an 'Elf' or even a 'Wizard'.

BULBO will encounter Orcs, Bears, Wolves and Dragons. He will have to cross vast chasms, swiftly flowing rivers and massive deep lakes. It will take great courage and a quick mind, but most of all it will take ..... YOU!

This program will accept ALL the 'standard' commands with the addition of 'RAM SAVE' and 'RAM LOAD'. Use these for quick 'recall' but resort to the standard save routines for a more permanent record of your progress.

Use the commands 'RUSTIC ON' and 'RUSTIC OFF' to swap between the different typefaces.

HINTS and TIPS

Once you have chosen your party of companions, just type 'PARTY' or 'P' at any time to display who is with you.

The program will accept such commands as 'TAKE HOLD OF THE DONKEY's ROPE' and 'LOWER THE DONKEY DOWN THE WELL' as as well as the usual 'TAKE SWORD'.

Movement is by the standard 'NORTH' or 'N' commands, there is no need to prefix this with 'GO'. Also in most cases 'IN' will suffice to enter an open door.

Sometimes it pays to kill, at other times a bit of kindness goes a long way!

BULBO's supply of gold is NOT limitless, so don't go 'HIRING' and 'FIRING' all over the place.

Finally .... If BULBO cannot carry out a certain task then perhaps one of his companions can. To find out just ask them in the following manner ... 'ASK THE ARCHER TO HELP'.

Oh! and at the end you will need FOUR companions with you and that does not include a Donkey!

"GOOD LUCK and BEST WISHES ...."

Spectrum 48K/128K+2.