

By Mickey Schmitt

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RATTLESNAKE BEND

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INTRODUCTION:

A classic Western novel meets the TI Adventure module in this completely new adventure for the TI 99/4A. In RATTLESNAKE BEND you are KIDD PONCHO DIAS, the sharpest adventurer in the wild west where there is no law except an honest man and his gun. Your job is to comb Santa Diablo for SANTIAGO ESCONDIDO, who is the most deceitful (and unpredictable) bandit in all of Santa Diablo and bring him back to justice. Santiago Escondido was last seen heading to RATTLESNAKE BEND. But first you have to get out of DEATH VALLEY!!

LOADING RATTLESNAKE BEND:

To load Rattlesnake Bend you first insert the Adventure module in the cartridge port, and turn on the computer (and peripherals). Press any key to go beyond the title screen, and select the Adventure module from the next screen. After you advance beyond the Scott Adam's Adventure title screen, you will be asked "Where is the database?" To load the disk version, place the disk in drive one and type "DSK1.BEND" and press ENTER. To load the cassette version place it in your cassette recorder, make sure it is fully rewound, and type "CS1" and press ENTER. Follow all on-screen cassette loading instructions. After the game has loaded, you will be asked if you wish to load a saved game-If you have previously played RATTLE-SNAKE BEND and saved your game you can restore your game here, otherwise enter "N" for NO.

PLAYING THE GAME:

You are now ready to start the adventure. If you have played other adventures for the Adventure module, you are probably familiar with the pattern of such games-you will have to find certain objects to arrive at your destination. Rattlesnake Bend recognizes many of the common commands used in games for the Adventure module. For a detailed description of these commands, read pages 5 through 8 of the Adventure module manual.

Other Adventure Products

Asgard Software distributes some of the most exciting Adventure games and software for the TI-99/4A - our firm is widely considered the leader in 4A Adventure software. To obtain a complete catalog, write to the address on the cover of this manual. The following Adventure products are available (other than this one):

Adventure Module

- Oliver's Twist (disk/cass.) An adventure with a twist can you put the treasures back without disturbing King Oliver's ghost? Suggested retail \$7.95.
- Wizard's End (disk/cass.) A multi-player Dungeons & Dragons' like game for the Adventure module! Fight monsters, cast spells and more. Suggested retail \$9.95.
- Witch's Brew (disk/cass.) An introductory adventure! A great way for young children or novices to get into text adventures. Suggested retail \$7.95
- Zoom Flume (disk/cass.) A fun adventure set at the Water Park maximize your fun with a minimum of money. Suggested retail \$7.95

Tunnels of Doom Module

Doom Games I, II and III - (disk/cass.) - Each volume contains 4 new games for the Tunnels of Doom modules. Suggested retail \$7.95 The Volcano Fortress (disk/cass.) - An excellent collection of 5 TOD games from John Behnke. Suggested retail \$7.95 TOD Editor (disk) - Create your own Tunnels of Doom games. Suggested retail \$19.95.

Stand-alone Games

- Legends (disk) An excellent animated graphics adventure for up to 4 people. Fight monsters, cast spells, explore 6 dungeons and a vast island. Called the best of its type for the TI-99/4A by all reviewers! Suggested retail \$22.95.
- Legends II:The Sequel (disk) The best gets even better. An all new game for Legends players. New spells, monsters and more! Suggested retail \$17.95.

Books

The Adventure Reference Guide (book) - An extensive reference for the adventure player! Lists the more than 200 adventures for the 99/4A in detail and where to get them. By Mickey Schmitt. Suggested retail \$9.95 plus \$2.00 S&H.

More information about these items is available free on request, but if you'd like to order them from here, specify cassette or disk, and add \$0.75/item shipping & handling. These items can also be obtained from most Asgard Software dealers.

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