

MANIA



INTRIGUE
SOFTWARE

MANIA

NO COMMAND MODULE NEEDED

TI-99/4A BASIC COMPUTER

Loading

Connect a cassette recorder to your TI-99/4A Computer according to the Texas Users Reference Guide.

1. For stereo recorders use the left channel.
2. Ensure tape is rewound. Enter OLD CS1
3. Set volume over half and treble at maximum.
4. If NO DATA FOUND is printed on the T.V. monitor Increase the volume setting.
5. If ERROR IN DATA is printed on your T.V. Monitor Clean the tape head or try the recording on side 2 of the cassette.
6. If DATA OK appears on the TV monitor, press ENTER When the cursors appears and flashes type RUN then press enter
7. Set the ALPHA-LOCK key to the UP position

The Plot.

You are at the beginning of an incredible adventure. You find yourself in a room, at the entrance to the strangelands of MANIA. Your quest is to find the entrance to the Corridors of Time in search of the Ultimate Quest.

Screen Display

A view of your location is shown. Any characters in the same place with you will appear in the scenes. Your score, I.Q. (intelligence quota) wealth and energy levels are indicated to the right of the pictures. Any objects will also appear in the scenes.

Playing the game

1. Type N, S, E, or W to move to the next location.
2. Type the first three letters of the verbs listed below followed by the first three letters of the object you want the verb to act upon.

For example: to take the Crown type TAKECRO then press enter. Note the word spacing is omitted. the computer will reply O.K. if your request is possible.

Verbs

TAKE, DROP, OPEN, WHAT, SAY, INVENTORY, FIGHT, WEAR, TELEPORT, DRINK, PEEP, HELP, SCREEN.

During play additional information may be obtained by typing one of the following commands: INVENTORY (Lists your possessions). WHAT names an object or character. The SAY command will allow you to talk to a character or creature. For example type and enter the following question. The keywords are SAY (first) and MANIAN (last)
SAY WHICH WAY SHALL I GO MANIAN

Tips

1. If you trapped in one place imagine what you would do if you were there. (Look at the list of commands to help you).
2. The Manians are not very truthful.
3. All of the objects may be taken, once you know How.
3. The weapons give you different strength values to combat your opponents with.
4. The higher your I.Q. gets the better you are doing
5. Make sure the ALPHA LOCK key is UP (off)

6. If you wish to fight but do not possess any weapons enter NOTHING when requested.



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