

the deadly skies above the AD&D®

DRAGONLANCE® game world of Krynn
explode before your very eyes. For the first
time ever, experience the excitement of flying
your very own dragon into fiery combat!

- The first AD&D® computer game to use AD&D® 2nd Edition game rules.
- Incredible animated graphics viewed from a realistic first-person perspective!
- Dragons attack with talons, fangs and deadly breath weapons. Riders engage the enemy with dragonlances and magical items earned during successful missions.
- Progress through three different orders of Solamnic Knighthood, gaining bigger, more powerful dragon mounts.
- Master over 20 different missions.



STRATEGIC SIMULATIONS, INC.

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CHAMPIONS OF KRYNN improves on the award-winning game system used in SSI's mega-hits Pool of Radiance and Curse of THE AZURE BONDS. Now, for the first time on your computer, the DRAGONLANCE® Saga unfolds in a spectacular AD&D® fantasy role-playing adventure!

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By SSI Special

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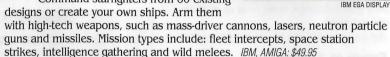
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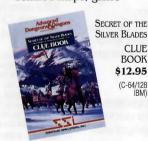
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#### VERSION UPDATES

The following version updates, mentioned in the Fall '89 Catalog, have not yet been released. They will be released by the end of 1990:

POOL OF RADIANCE. AMIGA, ATARI ST DRAGONS OF FLAME. C-64

Note: The Pool of Radiance IIGS version mentioned in the Fall '89 catalog will not be released.

### TO ORDER:

Visit your retailer or call **1-800-245-4525** from U.S.A. or Canada for VISA/MasterCard orders. To purchase by mail, send check or money order to:

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If you encounter disk or system related problems, please call: **SSI Technical Support (408) 737-6850** between 11 a.m. and 5 p.m., Pacific Time, Monday through Friday. NO GAME PLAYING HINTS WILL BE GIVEN THROUGH THIS NUMBER.

For recorded hints, please call:

SSI Hint Line (408) 737-6810 or write to us at:

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All screen displays shown are from the computer version indicated. Screen displays from other computer versions may vary.

