DRUID
Dæmons Of The Mind

Minimum System Requirements

- A 486DX 33MHz PC or faster
- 12 MB of hard drive space
- A double-speed CD-ROM drive or faster
- A SVGA monitor and video card

- 4 MB of RAM
- A mouse
- MS-DOS 5.0 or higher
- A VESA 1.2 compliant video driver

Installation & Play

1. Exit any programs (including Windows or OS/2) and return to the DOS prompt.
2. Place the *Druid* CD in your CD-ROM drive.
3. Change to the drive of your CD-ROM (usually D:).
4. Type **INSTALL** and press [ENTER].

The installation program will begin. Follow the on-screen prompts to configure the game for your sound card.

To play *Druid*, go to the directory where you installed the game (usually C:\DRUID). Type **DRUID** and press [ENTER]
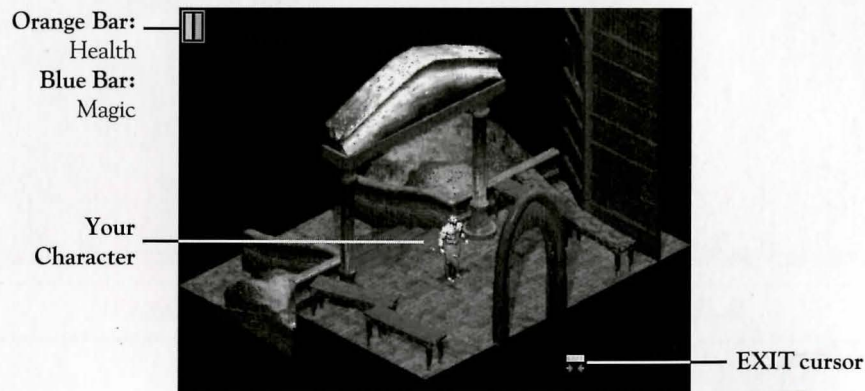
Before You Play

You need an SVGA montitor and a VESA 1.2-compliant video card or driver for *Druid* to operate properly. If you don't have a VESA 1.2-compliant driver, contact the manufacturer of your video card and ask if they have such a driver available for your card. Some "universal VESA drivers" will also work with *Druid* and may be downloaded from many different bulletin boards.

To hear the digitized voices in *Druid*, you need to have an internal audio cable connecting your CD-ROM drive to your sound card. If your CD-ROM drive and sound card were installed at the factory, this has probably already been done. If not, consult your CD-ROM drive and sound card manuals to determine how to configure your CD-ROM drive to play Redbook audio.
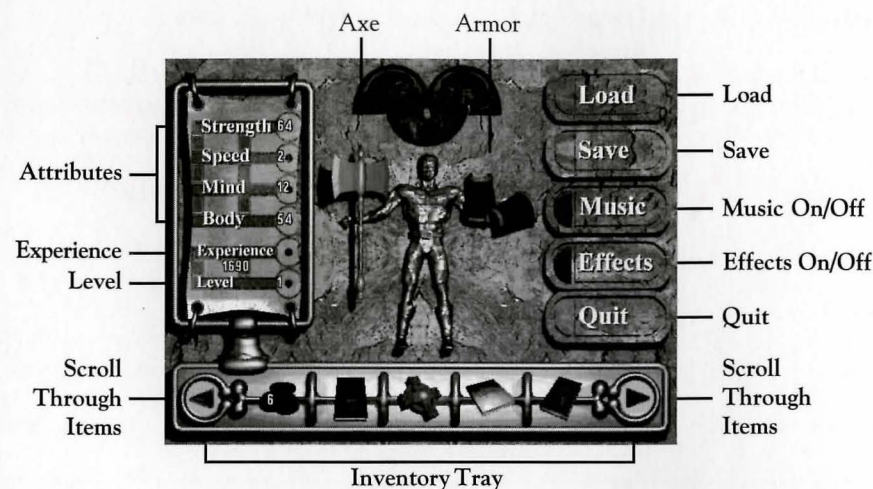
Technical Support: (315) 393-6644
Monday to Friday, 9 a.m. to 5 p.m. Eastern
E-mail: 76711.33@compuserve.com

The Adventure Screen

Orange Bar: Health
Blue Bar: Magic

Your Character

EXIT cursor

Moving .... Left click on the destination.

Combat .... To attack, click on the part of your opponent that you want to mangle. Click on your character to defend against an attack. Right click to try to flee.

Examine an object .... Left click on the object.

Pick up an object (if possible) .... Double click on the object. *Druid* will take you to the Main Menu screen to view it.

Use an object you can't pick up .... Double click on it.

Use an object you have picked up .... Before using an object, you have to get it into your hand. Go to the Main Menu screen (press spacebar) and click on an object to pick it up. Leave the Main Menu screen (press ESC). Click the object where you want to use it.

Reading Books .... For books that you can't pick up, click once to see the title and twice to read it. For books in your inventory, pick them up and click them over the figurine's eyes once to view them and twice to read them.

Magic .... Right click to bring up the spellcasting screen. Select the elements you want in the spell, then click on the lightning bolt icon. Lastly, click on the target with the lightning bolt. Each spell has a special effect - if you fumble the spell, you'll see a whitish explosion over the creature's head.

To bring up Main Menu .... Press the spacebar.

Sir-Tech Hints Hotline! (315) 393-6633
Monday to Friday, 4:00 p.m. to 8:00 p.m Eastern
Weekends and Holidays, 12 noon to 4:00 p.m.

The Main Menu Screen

Axe   Armor

Attributes
- Strength 64
- Speed 2
- Mind 12
- Body 54

Experience
Level
- Experience 1590
- Level 1

Load — Load
Save — Save
Music — Music On/Off
Effects — Effects On/Off
Quit — Quit

Scroll Through Items

Scroll Through Items

Inventory Tray

Pick up an item .... Click on it in the inventory tray. It will become your cursor.

Eat an object .... Pick up the item and click it on the figurine's stomach.

Examine an object .... Pick up the item and click it on the eyes of the figurine.

Use an object .... Click on the item to pick it up and then click on the location you wish to use it.

Load a saved game .... Click on Load.

Save a game .... Click on Save.

Quit the game .... Click on Quit.

Turn music on and off .... Click on Music.

Turn sound effects on and off .... Click on Sound.

Scroll through inventory .... Click on the arrows on either side of the inventory tray.

To return to the Adventure Screen .... Right click or press the spacebar.

Technical Support: (315) 393-6644
Monday to Friday, 9 a.m. to 5 p.m. Eastern
E-mail: 76711.33@compuserve.com

Magic

To cast a spell from the Adventure Screen, right click. Select the elements you want to include in the spell, then click the lightning bolt icon. Position the lightning bolt over the creature you want to attack and click. The spell will strike the target.

A spell's cost is the number of Mind Points (MP) needed to cast it successfully. Along with Mind Points, casting a spell requires certain magical items—the more powerful the spell, the more powerful the items required. It is rumored ways exist to make spells even more powerful.

Spell Name	Elements	Cost	Description
Rock Storm	Earth\Earth\Air	2 MP	A hail of stones surrounds and stings the target creature.
Fireball	Earth\Fire\Air	4 MP	A burst of flame flies to the target and singes its skin.
Heal	Earth\Air\Fire\Water	7 MP	A soothing aura partially heals you.

Troubleshooting

It happens. You're ready to enjoy your new computer game, and for some reason, you can't get it running. Here, we've noted the more common problems you may have as well as their solutions. If your problem isn't on this list, please call our Technical Support number.

Blank Screen? Make certain you have an SVGA monitor and a VESA 1.2-compliant driver for your video card. If you don't have a VESA driver, call the manufacturer of your video card and ask if a VESA 1.2-compliant driver is available. Some "universal VESA drivers" will also work with *Druid* and may be downloaded from many different bulletin boards.

Speed. If you're running the game with less than 8 megs of memory, you may experience slowdowns. Installing SMARTDRV before you play may improve performance.

Sound Effects. Sound Blaster 16 users: if the sound effects stop working in the game, reinstall the game and select plain Sound Blaster for sound. This should clear up the problem.

Windows '95. To install and play *Druid* with Windows '95, restart your computer in DOS mode and then install *Druid*. To do this, select Start, then Shut Down, then Restart Computer in MS-DOS mode. You may now install and play *Druid*.

Voice. If you don't hear a voice after you escape from the locked room at the beginning of the game, then you probably don't have a cable connecting your CD-ROM to your sound card installed. You can purchase a cable at most computer stores for less than $10. Consult your CD-ROM drive and sound card manuals for more information.

Other. Make certain you meet the minimum requirements listed above and also have the CD in your CD-ROM drive while playing *Druid*. If you're still having problems, call Technical Support at (315) 393-6644 Monday to Friday, 9:00 am to 5:00 pm EST.

Sir-Tech Hints Hotline! (315) 393-6633
Monday to Friday, 4:00 p.m. to 8:00 p.m Eastern
Weekends and Holidays, 12 noon to 4:00 p.m.