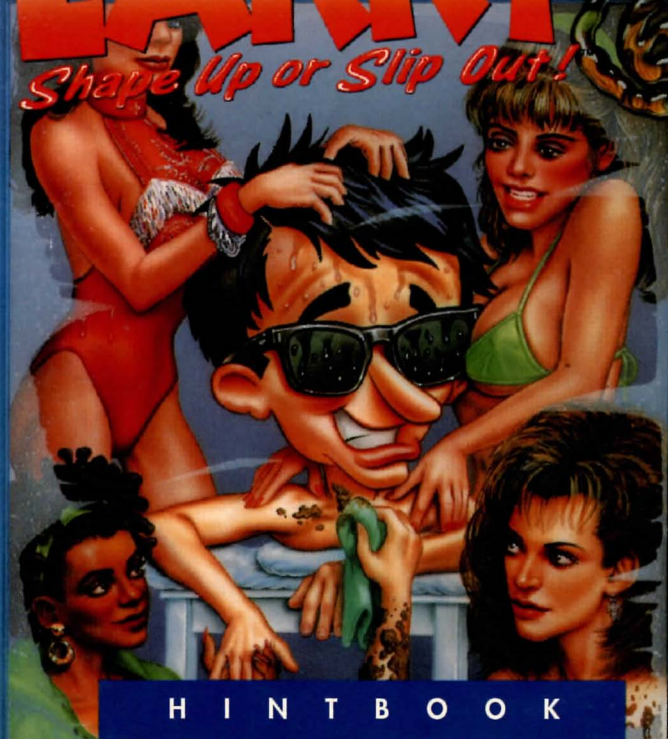


Leisure Suit LARRY

Shape Up or Slip Out!



H I N T B O O K



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SIERRA

Rated by F. R. C.

MA-17

Not appropriate
for minors.
Mature Audiences

LEISURE SUIT LARRY 6:
**SHAPE UP OR
SLIP OUT!**
H I N T B O O K



by John Cunney,
John Roderick,
and Al Lowe

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ABOUT THIS HINTBOOK

Think of this book as your complete workout routine to **Leisure Suit Larry 6: "Shape Up or Slip Out!"** It will help you out of tough spots and help you into areas of the game you may not have explored thoroughly yet.

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HOW TO USE THIS BOOK

Do you really want to be told how to use this book? Or is this just the last section you're reading because it doesn't really matter? Regardless, here's a few suggestions that even a Larry would follow.

First, avoid reading those sections of the book that give hints for locations you haven't played yet (or those you plan to revisit)! Next, resist all temptations to forge ahead to the points list in the back of this book. Then, look carefully at the questions that precede each set of hints to find the one that most closely matches the question in your mind. Once you've found the one question that pertains to your specific situation, read the hints in order. The first answer is usually a mild hint, something to nudge you in the right direction. The second is a little more specific. The third and subsequent answers are the exact steps you must take to help you through your problem. Stop there! Don't read the next question. Use the hintbook only when you just can't get through the sticky spots!

The back of the book contains a complete map of the game, divided into sections to assist you in your travels around La Costa Lotta. As much as Larry would like it, in this case, one inch doesn't equal a mile!

NOTES FOR BEGINNING ADVENTURERS

The following tips will help you get started and make your adventuring more enjoyable!

- Remember to save your game frequently and under various titles, especially whenever you're about to try something that could be risky. If you mess up, you can restore to your previous position and try something different. Your Sierra Game Manual has more details on saving and restoring games.
- Examine your surroundings carefully. Look at, and Talk to everyone. Take anything that isn't nailed down. Once it's in Inventory, Look at it, Do things to it, Use other objects on it... in short, try everything. Clues are often found in unlikely places...and you'll need them all!
- Try anything. It might just be the solution to your problem. Just remember rule number 1 above.
- Finally, and most importantly: Have Fun!

Thank you for purchasing **Leisure Suit Larry 6: Shape Up or Slip Out!** and thank you for purchasing this hintbook. We had a great time creating both of them and hope you enjoy them.

HINTS FOR THE STYMIED (AND "SPANKIFIED")

How do I look at things, talk to people, and do other fun stuff?

Look at the icon menu at the bottom the screen. These icons represent all possible game activities. When you choose an icon, your cursor changes to that shape. You can cycle through the cursors by clicking your right mouse button (or option-click on Macintosh). You can toggle between the walk cursor and the previous cursor with the middle mouse button (or command-click on Macintosh).

Example: To Walk somewhere, select the "walking figure" cursor, then click it where you want to go. Larry will walk there and stop.

Example: To Look at things, select the "eye" cursor, then click it on things you want to see.

Example: To Do something, select the "hand" cursor, then click it on an object or person. This cursor performs many different actions. Use it liberally!

Example: To Take objects, select the "hand over the triangle" cursor. Take anything you can. You never know when you'll get lucky.

Example: To Talk to someone or something, select the "word balloon" cursor, then click it on the person, object, animal or plant.

Example: A Zipper icon? Hmm... why would we put a zipper in a Leisure Suit Larry game? This one you'll just have to figure out for yourself!

How do I get to items that I can't see in my Inventory?

- To view all the items that you've collected in your Inventory, click the cursor on the scroll arrows that appear at either end of the window containing your Inventory objects. These arrows only appear when you have more objects than the Inventory window can hold.

How do I get things into and out of my Inventory?

- To pick up an item from a game screen, click the Take cursor on it. If it's something you can take, it will be added to your Inventory. To use an object, it must be in Inventory. Select the "Take" icon, click it on an object in the Inventory window. That object becomes your cursor. Click it in the main game window or even on other objects in the Inventory window to combine or alter them.

I've never played an adventure game before! I want to know what's going on!

- You're not supposed to know; that's why it's an adventure!
- How do you know what to do? You don't! That's why you bought this hint book!
- The game presents you with a series of puzzles you must solve in order to win the game.
- Look at everything. Pick up everything you can. Explore everything. Talk to everyone.
- Even when you do something wrong, you'll usually be given a clue what to do next.

- Use your hand on a door to try to open it. If it's locked, you may be able to find a key for it later.

You don't understand. I want to know exactly how to get started in this game!

- Geez! Pushy, aren't we? Well, okay. Talk to the front desk clerk until you get your room key.
- Walk up the stairs to the hallway outside your room. Click the Take icon on your key, click your key on the door to unlock it and enter.
- Look at the table in your room. Look at all three cards on the table. Click the Hand on the telephone to use it. Dial the phone numbers on the cards.
- Eventually you'll discover everything you need to do.

I've never played a Leisure Suit Larry game before. What's the plot?

- There isn't one! Nah, you're a balding, broadening leftover from the swinging 70's Disco scene out looking for chicks! So, everytime you find a babe, Talk to her. Perhaps several times. Learn what she needs, get it for her, and get ready for some gratitude. Not! You see, this game's exactly like real life. So don't get frustrated. Be patient. Each woman is here for a specific reason. Eventually, things may go your way.

I'm in the front lobby at the beginning of the game. I don't know what to do next! Whaaa!

- Stop your crying, you big baby!
- Talk to the woman behind the front desk clerk until you get your room key.

- Walk up the stairs to the hallway outside your room. Click the Take icon on your key, click your key on the door to unlock it and enter.
- Look at the table in your room. Look at all three cards on the table. Click the Hand on the telephone to use it. Dial the phone numbers on the cards.
- Enter the bathroom door. (It's the door nearest the windows.) Use your bathroom sink. Look at the brown water.
- Using the telephone numbers you learned on the cards, dial Maintenance on the telephone. Request a plumber. Go downstairs while he arrives. Later, when you return, he'll be working in your bathroom.
- Enter your bathroom. Talk to the plumber. Notice the clue about his heavy tool belt. Click the Take icon on the plumber to steal his wrench. Click it again to Take his file. (He doesn't care; they're company tools!)
- Get the idea?

How do I use the elevator near my room? And how about that ice machine?

- Some things that are useful at some times may not be useful at all times.
- Ignore the elevator and ice machine at the beginning of the game. But, don't forget about them. There's a good chance you'll need them before the game is over.
- Things change. So keep your eyes peeled, and look at things later on that weren't useful to you at the beginning of the game!





ROSÉ

I don't know what Rosé the High Colonic señorita desires.

- Look around the High Colonic Treatment Suite. You'll see lots of flowers.
- Rosé loves flowers. You need to find her some more flowers.
- The only flowers you can take are in your room.
- Take the flowers from the vase in your room. Give them to Rosé.
- Suffer through a few indignities and she'll give you an orchid for your trouble.
- Later, give the orchid to someone special.



CAVARICCHI

I can't find the Aerobics Classroom.

- Go to the Mud Baths. Walk to the right to enter the Weight Room. Open the door on the right to enter the Aerobics Classroom.
- Or, from the Swimming Pool, open the door on the right rear wall.

I found the Aerobics Classroom but no one will talk to me!

- Remember high school? Why not disrupt her class?
- Click your hand on the empty step to start dancing.
- Cavaricchi Vaurne, the Aerobics Instructor, will become frustrated with your bad rhythm and dismiss the class. Now, you can get her attention.

I talk to Cav, the Aerobics Instructor, but she won't tell me what she wants. And I don't know what else to do.

- Notice that employee badge hanging from her shirt? Take the badge. Persevere. It takes extra effort!
- The badge allows you to enter the employees' campground.
- Later, if you can find a date, Cav will meet you in the sauna.

I need a date to meet Cav in the sauna later.

- Why is this NOT a surprise?
- Burgundy is your woman of choice for this mission. Check the hints about her, below. Play your cards right and she'll meet you and Cav in the sauna.

I think there are two women waiting for me in the sauna. What a time to need a towel!

- You can get a towel in two different places.
- Take a towel from the maid's cart that appears in the hallway outside your room after you dial Housekeeping.
- Or, go to the Health Spa, click your hand on the desk to sign in, and Gary the Towel Attendant will hand you a towel.

I have a towel but I can't figure out how to put it on...or take it off!

- Go to the men's locker room.

- What men's locker room? Oh, okay. Go to the Spa Lobby.
- What Spa Lobby? Oh, okay. From the receptionist's desk, go left one scene. Open the door. There you are.
- But wait, this is the Spa Lobby. This hint is supposed to be about the Men's Locker Room.
- Oh, okay. See those four doors? Which one's the Men's Locker room? I'm so confused.
- Try the second door from your left.
- Wait a minute. This hint is supposed to be about a towel!
- Oh, okay. Open the only locker you can. It's on the left wall, the one on the lower right.
- With the locker open, click the towel on yourself to wear it.
- Later, with the locker open, click the towel on yourself to wear your clothes again.





BURGUNDY

I went to the Blues Bar, but no one is on-stage.

- Leave the bar and return later.
- Burgundy will be on-stage.

I want to talk to Burgundy but she never stops singing.

- Unplug her microphone so she'll stop singing. Then you can talk to her.
- Click your hand on the microphone wire at the edge of the stage to unplug it.
- She decides to take a break. Now you can talk to her.

I can't find any beer for Burgundy!

- The Blues Bar does not serve alcoholic beverages, but there IS a place with beer.
- Our motto is: "You can ALWAYS find a beer behind an electric fence."
- Okay, so it's a lousy motto. In this case, it IS true!
- Talk to the aerobics instructor. Take her employee badge. It takes perseverance.
- Return to the hallway. Walk east until you reach the gate to the employees' campground.
- Use Cav's employee badge to open the gate.
- Enter the tent. Walk to the beer tub between the two chuggers. Take a sixer for Burgundy.

Burgundy keeps singing even after she drinks the six-pack! Now what?

- What can we say? This girl is thirsty!
- Return to the employees' campground and fetch some more beer.
- After she drinks a second sixer, she'll be ready for a sauna.

I need to find a towel to wear to meet Burgundy at the sauna. Help!

- You can get a towel in two different places.
- Take a towel from the maid's cart that appears in the hallway outside your room after you dial Housekeeping.

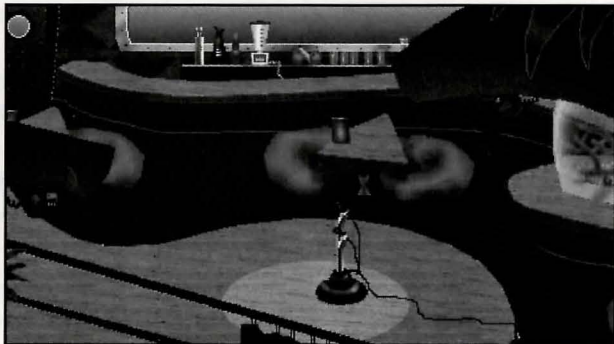
- You can also go to the Health Spa Lobby, click your hand on the desk to sign in and Gary the Towel Attendant will give you one.

I have a towel but I can't put it on or take it off!

- Go to the men's locker room and open the only locker you can. It's the locker in the lower right corner of the locker bay along the left wall.
- After opening the locker, click the towel on yourself to wear it.
- Later, open the locker and click the towel on yourself again to return to your leisure suit.

Burgundy and Cav left without me! Why did I go through all this? I want "new experiences" too!

- Ummm...rejection builds character?
- Did you notice Burgundy forgot her silver bracelet? Take it.
- Later, give it to someone special.



SHABLEE

Who's Shablee? Where is she?

- Where would you store a fine Shablee? In the cellar, of course!
- Larry, Larry, Larry...explore your world!
- From the Front Desk, walk two screens left. The Make-Up Classroom is down the ramp.
- Shablee is the girl at the right front desk.

I can't find what Shablee says she wants.

- You'll need to beg, borrow, or steal an evening gown from one of the other women in the game.
- Work on Burgundy, the Blues Bar singer. When you're done, she heads backstage.

- She leaves her red dress backstage. Follow her.
- Click your hand on the curtain to walk on-stage.
- Walk south off the screen. You'll go backstage.
- Take the dress hanging there. Give it to Shablee.

I can't get on- or off-stage in the Blues Bar.

- Tsk. Perhaps you need more practice!
- First, get Burgundy, the Blues Bar singer off the stage. See the hints above.
- Click the Walk icon on the stage to walk on-stage.
- Click the Walk icon near the tables to leave the stage.

I gave Shablee what she wanted. She said she'd meet me later on the beach. Later never happens!

- Stood up again, eh, Larry? No, not THIS time!
- Shablee said to bring a condom. Where could you find one of those at a ritzy spa like this?
- In your bedroom, dial 75 for your free "Turn Down Service."
- Leave your room, go downstairs, do something else for awhile.
- When you return to your bedroom, a "present" will be lying on your pillow. No, it's not a mint!
- Take the condom. Soon it will be night, and you'll join Shablee at the beach for a moment you'll always remember!

I'm alone with Shablee on the beach in the moonlight and I don't know what to do!

- Gab, Grab and Gropel!
- Alternately click your hand on her and talk to her several times.
- When the moment is right, select the condom from Inventory and give it to her.



CHAR

I need to find some batteries. And quick!

- So? You found Charlotte Donay in her mud bath, eh?
- Go to the Blues Bar. Grab a match from the bowl on the left end of the bar.

- Return to the hallway. Find the tram. Ride it as far east as possible. It will stop outside the employees' campground.
- When Art starts searching for a match, give him one. He'll head over to the employees' area to smoke his cigar.
- After Art's disappeared, click your hand on the tram to open its hood. Use the wrench on the motor to disconnect the power cable. Exit. Soon after you close the hood, Art will return and discover the tram inoperable.
- While Art's busy under the hood, talk to him. Help him out. (Get his flashlight. Ka-ching!)
- After Art sits down, but before he asks you to return his flashlight, click your hand on the flashlight in Inventory to remove its batteries.
- Now you can give the empty flashlight back to Art.
- Now you can give the batteries to Charlotte.
- Now was that so hard?

I'm sure I need a wrench to "work on" the tram motor, but where would I find a wrench around here?

- Plumbers carry tools. You have a bathroom.
- Turn on the water in your sink, or...
- Stuff a roll of toilet paper down your toilet.
- Either way, now you've got a plumbing problem. So, call a plumber!

I have a plumbing problem.

- Did you read the cards on the table in your bedroom?
- Call Building Maintenance at extension 76 to report your bathroom problems.
- When the plumber arrives, use the Take icon on the plumber to get the wrench.

Charlotte wants to meet me inside the Electro-Shock Exercise Center, but the door is always locked!

- There are too many combinations to try.
- It's an electronic lock. Maybe you can try a "short-cut!"
- Look carefully beside the door. Isn't that an electrical outlet?
- Go to the Make-Up Classroom. There's an unused electrical cord lying on the floor by the second table from the left.
- Click your hand on the cord in Inventory to bare one end with your teeth.
- Return to the Mud Baths. Stand by the Electro-Shock Exercise Center door. Click the cord on the electrical outlet to plug it in.
- Then click the live cord on the door's electronic lock to zap it open.

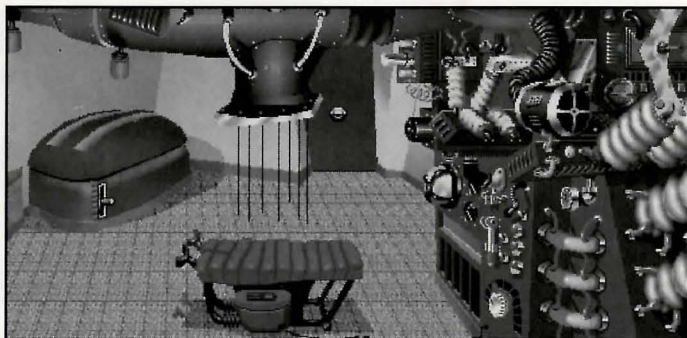
Charlotte tells me about her Henway. But what's a Henway?

- About five pounds.

- This is an example of a fake question.
- And this is a fake answer.
- Stop reading these.
- Bad little game player! Baaaa!

I must be doing something wrong. Every time Charlotte puts me on that table, I get an electric thrill. No, seriously! Why bother?

- Notice your Inventory. The high voltage changed your normally-studly near-gold chains into an abstract modern sculpture. Later, give it to someone special.
- Also, after Charlotte zaps you, return to the Electro-Shock Exercise Center. Notice that Ellen dropped a pearl earring in her haste to leave the tanning bed. Later, give it to someone special.



GAMMIE

I talked to the receptionist, Gammie. She wants to use the broken Cellulite Drainage Machine. But when I try it, it explodes! Help!

- Your piston is suffering from insufficient lubrication! Sound familiar? Had In your dreams!
- Grease the piston. Find some lubrication!
- Find the kitchen. (Refer to the maps at the back of this book.)
- Put your hand in the garbage to find a can of lard. Take it.
- Use the lard on the piston.

The Cellulite Drainage Machine's vacuum hose has a rip in it. How do I fix it?

- You need to wrap something around your hose. Sound familiar? Ha again!
- There is a wide rubber belt on the BunShaker machine in the Weight Room..
- If the BunShaker machine is being used, leave the room and return until it's free. When it's not in use, you can take the belt.
- Use the belt on the hole in the vacuum hose of the Cellulite Drainage Machine.

I lubricated the piston and repaired the hose on the broken Cellulite Drainage Machine, but it still doesn't work. Why?

- Carefully read the message you get when the filter hose explodes.
- The filter is clogged. You must clean it.
- Take the clogged filter. Clean it in the kitchen sink.

How can I open the filter tank? Where can I find a wrench?

- You can get a wrench from a plumber if you have bathroom problems.
- Go to your bathroom, turn on the sink. Or, stuff a roll of toilet paper down the toilet.
- You can get toilet paper from the front of the maid's cart outside your room.

- No maid's cart? Call Housekeeping.
- Call Maintenance to report your bathroom problems.
- When the plumber arrives, use the Take icon on the plumber to get the wrench.
- Be sure to use the Take icon instead of the hand icon, or the plumber will get the wrong idea about your lifestyle!

I lubricated the piston, repaired the hose, and cleaned the filter. The machine should work, but I can't tell Gammie. Why?

- Once again, you have a case of premature expectation! (Bet you thought I was going to say something else!)
- Turn on the Cellulite Drainage Machine to test it. Wait for the message confirming everything is okay.
- Now go talk to Gammie.

After I fixed the Cellulite Drainage Machine, I hooked up Gammie. Now, she wants an orange. Where in La Costa Lotta do I find an orange?

- Buy Leisure Suit Larry 2, get the oranges from the bikini top, then import your character to Larry 6.
- Oh wait, that won't work!
- Instead, walk to the Dining Room. Look around.
- Click your hand on the salad bar to pull out an old orange out of the ice.
- Take the orange. Give it to the Gamster!

After I got an orange for Gammie, she asks for something to cool her forehead. What do I do?

- Oh, if only you had a washcloth!
- Oh, if only you could get one from the front of the maid's cart outside your room when you call Housekeeping.
- Oh, if only you could click the washcloth on the pool, kitchen sink, bathroom sink, or any source of water!
- Oh, shoot! You get the idea!

Okay, I have a wet washcloth, but it's not cool enough for Gammie! Whaaaa!

- Stop that bawling, you baby! Remember when you had a fever as a kid? Me neither.
- Go to the kitchen, open the refrigerator door, and put the wet cloth inside.
- Close the fridge door and leave the kitchen.
- Go back to the kitchen, use the Hand to open the fridge, then use the Take icon to grab the now-cool cloth. (The hand icon will NOT pick up the chilled wash cloth.)

After I got something to cool Gammie's forehead, she asks for some mineral water. Where can I get some?

- Ummm...find some minerals and squeeze real hard? Survey says...
- Walk down the hallway east of the Blues Bar. You'll find a room service tray.
- Take the mineral water from the tray.

After I helped Gammie, she took off! Why did I go through all this?

- Gammie left behind a lot of excess cellulite. This will be useful. No, really!
- You'll need a container, though.
- Go to the beach and click your hand on the sand to find a whale oil lamp.
- Click the lamp on the drainage faucet. It's on that large spigot in the front center of the Cellulite Drainage Salon.
- Get a match from the bowl on the end of the Blues Bar bar. Light the lamp, and you'll find you created a Lamp of Knowledge. Pretty neat, huh? Later, you'll give this lamp to someone special.

Why do they call these "strike anywhere" matches, when no matter where I strike it doesn't light!

- Rub it on something rough.
- No, not that! Something with teeth.
- No, not that. Click your zipper on the match. You'll light it by rubbing it on the teeth of your zipper! (What did you think?).



THUNDERBIRD

I can't find the Weight Room the other hints refer to.

- How did you know about the Weight Room if you were never told about it?
- Hey, no fair reading the other answers!
- Well, okay. Just this once, though.
- From the Mud Baths, walk one screen right. Or, exit the Aerobics Room through the door at the bottom of the screen.

I can't find any handcuffs.

- A local law-enforcement-type-dude might have some.
- Go to the Front Lobby and walk one screen south to get an outside view of the Spa.

- In the middle of the scene is a small gatehouse. Look at the gatehouse. Meet Daryl, the Gate Guard.
- He's got a set of handcuffs on his belt.

I can see the handcuffs, but I can't take them.

- You need to distract Daryl, the Gate Guard.
- Look at all those video monitors. Perhaps you can redirect one of the cameras?
- Return to the Mud Baths. Look at the video camera.
- Click your hand on the plants below the video camera to move them out of the way.
- Use the wrench on the video camera to aim it into the women's shower room.
- Return to the gatehouse. Now that Daryl's checking out the women's shower, he'll never notice you using your Take icon on his handcuffs.
- Give the handcuffs to Thunderbird.

I need to adjust the video camera's position.

- You can get a wrench from a plumber if you have bathroom problems.
- Go to your bathroom, turn on the sink. Notice the brown water? Or, stuff a roll of toilet paper down your toilet. Flush it. Notice the problem. Call Building Maintenance (extension 76) to complain. Go downstairs, fool around awhile. When you return to the bathroom, the plumber will be working on your problem.
- When you find the plumber there, be sure you use the pick-up icon on the plumber, not the Hand icon.

I gave the handcuffs to Thunderbird, and now I can't find her.

- She's waiting in her room for you! From the Front Desk, walk three screens to the left.
- Knock on the middle door. You've found her!
- Later, Thunderbird will give you a dog collar. Click the hand on the dog collar to remove the diamond.
- Later, give it to someone special.



MERRILY

I can't find a swimsuit for the pool.

- Too bad. Next question!

- Oh, okay.
- Many swimsuits these days are called "butt floss bikinis."
- Why? Because they have just a string in back!
- See any string? See any floss? (See any butt?)
- Take the dental floss from the back of the maid's cart outside your room. Haven't seen the cart? Call Housekeeping (extension 75).
- At the pool, look at the floating bar. Take the sunglasses case from the bar.
- Manipulate the sunglasses case until you get the cloth.
- Click the dental floss on the sunglasses polishing cloth to make a (very small) swimsuit.

I have a swimsuit but I don't know how to put it on.

- You must be poolside. You can't wear the swimsuit anywhere else.
- Click the swimsuit on yourself to wear it.
- To put your clothes back on, click the swimsuit on yourself again.

I'm swimming in the pool, and I'd like to have a drink over at that floating bar. But, it says I need a "floatation device" just to drink there!

- Safety first, Larry!
- They do keep flotation devices around. Look carefully around the pool area.
- On the far side of the pool, near the diving platform ladder is a brown nebulous shape. Take it!

I found a floatation device, but it's as flat as my muscles!

- You can't blow it up! That wouldn't be sanitary. Where can you find some pressurized air?
- What about a tire? No, not the tram!
- Go to the kitchen. See that big truck?
- Click your deflated beaver on the roach coach's front tire to inflate it.

Now my floatation device is inflated, but I still can't seem to use it in the pool.

- Are you wearing your swim suit? You can't go floating in your leisure suit.
- Click your beaver on the pool to take it for a ride.
- Now you can paddle over to the bar and meet Merrily.

What do I have to do to order a drink at the pool bar?

- Make a little conversation with the bar's inhabitants.
- No, not the girl. She's expecting you to order her a drink. The guy!
- Kenny (who bears absolutely no resemblance to the C.E.O. of Sierra On-Line) will tell you how, if you talk to him.
- Click your hand on your beaver to slap your tail on the water. This will alert the underwater waitress that you want to order a drink.

I'm trying to order a drink at the pool bar, but the waitress asks for some identification!

- Show your room key to the waitress.
- Or, show her the fake room key you stole in the lobby. She doesn't care!

I can get the tower key from the lifeguard, but I can't give it to Merrily. Now what?

- Take a bar of soap from the maid's cart that appears in the hallway outside your room after you call Housekeeping (extension 75).
- Go to the pool. Wear your swimsuit. Talk to the lifeguard to get the tower key.
- Click the tower key on the tower to climb up to the diving platform. Notice you are now out of sight of the lifeguard.
- Before you dive, click the tower key on the soap in Inventory to make a "good impression!"
- Dive. Return the tower key to the lifeguard. Put on your clothes.
- Walk to the front desk. Take a room key from the Quiki Checkout bin.
- Use the file on the new room key to make a copy of the tower key.
- You can't make the tower key in the pool area. Give the tower key to Merrily.
- Simple, huh?

I'm done swimming. Why can't I put my clothes back on?

- Why would you want to? Toga! Toga! Toga!
- Well, I guess the law of decency prevails here.
- Once you are on the pool's deck again, click the swimsuit on yourself to return to your leisure suit.

It's night. I'm at the top of the tower with Merrily. I don't know what to do! How do I get down off this tower?

- You don't get down from the tower. You get down from a duck (drum fill). Sorry.
- Click your hand and zipper icon several times on Merrily.
- Click your hand on yourself to remove your clothes, then click the zipper on her.
- You'll get some Words of Wisdom. Later, give them to someone special.



SHAMARA

I can't find the Penthouse!

- Maybe your subscription ran out.
- Oh? Really? You have a lifetime subscription? Well...
- Like all good penthouses, La Costa Lotta's is on the top floor.
- While the elevator outside your room goes there, you don't have a key. You must find another way.
- Go through the Dining Room to the Kitchen. Notice the dumbwaiter on the far wall?
- Click your hand on the controls beside the dumbwaiter.
- Once you're inside, click your hand on the lower red push-button to reach the penthouse.
- Walk around until you find Shamara.

I've met Shamara, but she's not like the others. I can't figure out what she wants.

- Oh, really, when you think about it, what does anyone truly want? That's right.
- Like all women, Shamara will respond to: an orchid, a diamond, a pearl, a silver bracelet, a modern sculpture, some Words of Wisdom, a Burning Lamp of Knowledge, washed down with some chilled champagne.
- Maybe.

I want to give something to Shamara! I need help knowing what to give her!

- Each of the downstairs women will present you with a "treasure" if you successfully "complete" her. So, just finish each girl, and present the resulting object to Sham Payne.
- Some of the girls "hand you" your reward, while others don't. You may even have to "return to the scene of the crime" to find it.
- Still not explicit enough? Okay, here goes (but don't blame us if these next eight clues spoil the whole game for you):
 - *Rosé gives you an orchid.*
 - *Thunderbird gives you a diamond.*
 - *Charlotte turns your gold chains into a modern sculpture.*
 - *After Charlotte, the Electro-Shock Exercise Center has an extra pearl lying on the floor.*
 - *Burgundy forgets her silver bracelet in the sauna.*
 - *Merrily teaches you the Words of Wisdom on the bungee tower.*
 - *Gammie provides the fuel for your Lamp of Knowledge.*
 - *Shablee leaves your champagne on the beach.*

THE MEN

(AND OTHERS) OF LARRY 6

Tell me about Art the Tram Driver.

Talk to Art and he'll give you a free ride through the halls. If your machine is fast enough, you'll ride faster than you can walk.

If you ride the Tram to the employees' campground gate and you talked to Charlotte back in the good ol' mud bath, Art will feel the need for a smoke.

Give him a match.

Matches may be found on the bar in the Blues Bar.

When he leaves for a smoke, open the tram motor hood. Use the wrench to disconnect the motor's power cable. When Art returns and tries to fix the tram, talk to him. He'll give you his flashlight. When you're through with the flashlight, but before he asks for it back, remove the batteries.

Charlotte would love some batteries.

Tell me about Mark, the Spa Plumber.

Plumbers simply love bathroom problems!

Is your bathroom in proper working order?

Have you checked your sink?

If the sink is okay, but you still require a plumber, how about stuffing up your toilet?

You can get toilet paper from the front of the maid's cart outside your room.

The plumber will never appear if you stay in your room. Head downstairs and do something else. When you return to your bathroom, he'll be there.

Plumbers always carry tools.

Use your Take icon on Mark's tool belt to get the wrench and the file.

What's the deal with Gary, the Towel Attendant?

He's a man's kinda man!

You can get a towel from him.

Click your hand icon on the Gary's desk to sign in.

Beyond this, if you talk to Gary, that's YOUR business!

Tell me about Daryl, the Gatehouse Guard.

He's wearing lots of hardware.

Figure out some way to distract him so he doesn't notice you.

See all those monitors? He watches them.

Adjust some video camera somewhere to give him something to watch hard.

There's only one video camera you can see in this game. It's in the Mud Baths.

Use the wrench on the video camera to aim it into the women's shower room.

When you return to the gatehouse you can take the handcuffs from Daryl's belt.

Tell me about Billy Dee, the Pool Lifeguard.

Talk to him. Learn he controls access to the Pool's Diving and Bungee Jumping Tower.

He'll give you a key, but you must be wearing a swimming suit.

Tell me about those guys in the shower. And the guys in the Weight Room, too! And, the Blues Bar Bartender. And... say, wait a minute! Is there a theme here?

Yeah. You're supposed to be interested in women, Larry!

Those guys are only there to ignore you.

So, ignore them right back. That oughta teach 'em, huh?

THINGS YOU MAY HAVE MISSED

- Take a mud bath. Shower afterwards to remove the mud.
- Knock on all the hallway doors for random messages from the inhabitants.
- In the Men's Shower room, on the right wall, there is one "off-color" tile. Click your hand on it to check out the action in the Women's Shower.
- After taking Cav's Employee ID badge, click your hand rapidly on Cav's T-shirt. Sure, you die, but you don't really care, do you?
- You cannot go into the women's locker room or the women's shower room unless you're wearing a women's shower cap. There is no women's shower cap in the game. Ha, ha!
- Try this one only if you have a sound card with a DAC chip: In your bedroom, walk left until you are completely hidden behind the plants at the left edge of the screen. Click the talk icon on the plants. You'll hear people in the next room having more fun than you're having!
- Dial any 900 or 976 number on your phone.
- Dial 911 or 1 209 683-4468 on your phone.
- Use your zipper on the Quiki-Checkout key box beside the reception desk in the hotel lobby.
- Click your zipper on the fountain both before and after talking to Gary.
- Click your zipper on the bottles on the back bar of the Blues Bar (under the swimming pool window).
- Stand behind the taco truck in the kitchen and click your zipper on the truck.
- Wait around on top of any waterjet in the men's shower (both while wearing your clothes and while you're in the towel). Note the difference?
- Get a perfect score of 1,000. Watch what happens to the Score-O-Meter!

"50 WAYS TO LOSE YOUR LAFFER" (WELL, AT LEAST 17)

- Don't lubricate the piston in the Cellulite Drainage Salon.
- Don't clean the filter in the Cellulite Drainage Salon.
- Click your zipper on Gary the Towel Attendant.
- Walk into the ocean.
- Wear your leisure suit into the swimming pool.
- Wear your leisure suit into the sauna.
- Wear your leisure suit into a Mud Bath.
- Open the pool door on the back wall of the Blues Bar.
- Touch the gate to the Employees' Campground.
- At the far West End of the hotel a set of stairs leads down to the beach. Lean on the fence.
- Plug the electrical cord into the outlet before you strip the insulation off the end of the wire.
- Put your hand on the taco truck tire.
- Grab Daryl the Gate Guard's pistol.
- Walk past the gatehouse as if you were trying to leave spa grounds.
- Pick up the hand weights near the back wall of the Weight Room.
- After taking Cav's Employee ID badge, click your hand rapidly on Cav's T-shirt.
- Sit on the toilet, and use the hand creme and brochure.

OBJECTS IN THE GAME

Object	Where Obtained	How Used
your room key	front desk receptionist	unlock your room door
flowers	table in your room	give to Rosé for "treatment"
orchid	from Rosé after "treatment"	give to Shamara
wrench	bathroom; from tool belt	re-aim video camera; open filter; ruin tram
file	bathroom; from tool belt	make copy of diving tower key
toilet seat cover	back of maid's cart	in your bathroom before sitting
toilet paper	front of maid's cart	when you think you're through
towel	maid's cart or spa lobby	wear it in locker room
sunglass case	floating pool bar	manipulate in Inventory
sunglasses	sunglass case	wear by pool to change in & out of swimsuit
sunglass cleaning cloth	sunglass case after glasses	click on dental floss to make swimsuit
dental floss	back of maid's cart	click on cleaning cloth to make...
swimsuit	Inventory from floss and cloth	poolside to go swimming

Object	Where Obtained	How Used
employee badge	Carv's shirt	to unlock employees' campground gate
beer	employees' beer tent	give to Burgundy
even more beer	employees' beer tent	give to Burgundy
evening gown	backstage at Blues Bar	give to Shablee in Make-Up Classroom
silver bracelet	left by Burgundy in sauna	give to Shamara
condom	your bed	give to Shablee on beach
warm champagne	on beach the "morning after"	on ice machine to create...
chilled champagne	ice machine in Upstairs Hallway	give to Shamara
handcuffs	from gatehouse guard	give to Thunderbird to go to her room
dog collar	from Thunderbird's in her room	manipulate it anywhere to get...
diamond	from dog collar	give to Shamara
flashlight	From Art	manipulate to remove...
batteries	from Art's flashlight	give to Charlotte
electrical cord	floor of Make-Up Classroom	manipulate anywhere to create...
bare electrical cord	from electrical cord	zap Electro-Shock door
modern sculpture	Electro-Shock room table	give to Shamara

Object	Where Obtained	How Used
pearl	from floor of Electro-Shock room	give to Shamara
match	from bowl on Blues Bar bar	give to Art; light another to form...
lit match	click Zipper on match	to light whale oil lamp
lard	kitchen garbage	lubricate Cellulite Machine piston, OR...
lubricant	High Colonic Suite wall dispenser	lubricate Cellulite Machine piston
clogged cellulite filter	Cellulite Machine filter tank	on kitchen sink to create...
clean cellulite from filter	kitchen dishwasher	replace in Cellulite Drainage Machine
wide rubber belt	Weight Room wriggle machine	patch Cellulite Machine's vacuum hose
orange	Dining Room salad bar	give to Gammie in Cellulite Machine room
washcloth	front of maid's cart	on any source of water to create...
wet washcloth	any water + dry washcloth	place in kitchen refrigerator to create...
cool washcloth	from kitchen refrigerator	give to Gammie in Cellulite Machine room

Object	Where Obtained	How Used
mineral water	on service tray in hallway	give to Gammie in Cellulite Machine room
whale oil lamp	dig up on the beach	fill with cellulite
filled whale oil lamp	fill lamp with cellulite from CDS	light with lit match anywhere
lit whale oil lamp	light full lamp with match	give to Shamara
random room key	in box beside front desk	click on file (if you have impressed soap)
pool diving tower key	from pool lifeguard	click on soap to make a "good impression"
soap	front of maid's cart	on pool tower key; also, at bathroom sink
impressed soap	diving tower (soap + tower key)	anywhere by using file on random key
deflated beaver	far side of swimming pool	click on kitchen truck's front tire
inflated beaver	fill deflated beaver with air	click on pool to drink at pool bar
copy of pool tower key	use file on random key	give to Merrily
Words of Wisdom	from Merrily on bungee tower	give to Shamara
hand creme	front of maid's cart	liberally
brochure	Gary's desk	it's a surprise

EVERY POSSIBLE POINT

Where	What To Do	Points
Hotel Lobby	Take room key from Gammie	2
Front Desk	Learn what Gammie wants	3
Upstairs Hallway	Unlock Larry's door	5
Bedroom	Read pink card	2
Bedroom	Read red card	2
Bedroom	Read blue card	2
Bedroom Telephone	Call Turn Down service	9
Bedroom Telephone	Call Room Service	1
Bedroom Telephone	Call Maintenance	8
Upstairs Hallway	Take towel from back of maid's cart or from Gary	3
Upstairs Hallway	Take dental floss from back of maid's cart	4
Upstairs Hallway	Take toilet seat cover from back of maid's cart	2
Upstairs Hallway	Take hand creme from front of maid's cart	2
Upstairs Hallway	Take wash cloth from front of maid's cart	4
Upstairs Hallway	Take soap from front of maid's cart	2
Upstairs Hallway	Take toilet paper from front of maid's cart	2

Where	What To Do	Points
Upstairs Bedroom	Take condom from Larry's bed	4
Bathroom	Take wrench from plumber	8
Bathroom	Take file from plumber	8
Bathroom	Use zipper on toilet	2
Bathroom	Use toilet seat cover on toilet	2
Bathroom	Use toilet paper on Larry after using toilet seat cover	1
Bathroom	Don't use toilet paper on Larry after using toilet seat cover	-2
Bathroom	Wash hands by using washcloth or soap in sink	2
Health Spa Lobby	Take brochure from Gary's desk	2
Bedroom	Take flowers from Larry's room	4
High Colonic Suite	Give flowers to Rosé	5
High Colonic Suite	Get an orchid after enema	15
Kitchen	Take lard from trash	6
Cellulite Drainage Salon	Grease piston with lard	6
Weight Room	Take belt from shaker	8
Cellulite Drainage Salon	Use belt to fix leaky hose	7
Cellulite Drainage Salon	Use wrench to loosen lid	5
Cellulite Drainage Salon	Take dirty filter	4
Kitchen	Wash dirty filter in sink	10
Cellulite Drainage Salon	Replace clean filter	4

Where	What To Do	Points
Cellulite Drainage Salon	Use wrench to tighten lid	3
Cellulite Drainage Salon	Test machine	10
Cellulite Drainage Salon	Tell Gammie you fixed the machine	5
Cellulite Drainage Salon	Hook up Gammie to the machine	2
Dining Room	Find and take orange	8
Cellulite Drainage Salon	Give orange to Gammie	6
Any water	Wet the washcloth	6
Kitchen	Put wet washcloth in refrigerator	6
Kitchen	Remove chilled washcloth from refrigerator	3
Cellulite Drainage Salon	Give chilled washcloth to Gammie	6
East Hallway	Take mineral water from service tray	6
Cellulite Drainage Salon	Give mineral water to Gammie	6
Beach	Dig up lamp	14
Cellulite Drainage Salon	Fill lamp with cellulite from spigot	15
Aerobics Classroom	Work out	7
Aerobics Classroom	Take badge from Cav	15
Blues Bar	Unplug Burgundy's mike cord	10
Blues Bar	Learn what Burgundy wants	2
Blues Bar	Take match from the bar	4
Woodsy Exterior	Use badge to enter employees' campground	12
Employees' Campground	get beer from employees' tent	6

Where	What To Do	Points
Blues Bar	Give Burgundy the first six-pack	6
Employees' Campground	Second time get beer from employees' tent	6
Blues Bar	Give Burgundy the second six-pack	8
Anywhere	Drink the beer	-5
Locker Room	Open Larry's locker	4
Locker Room	Put on towel in locker room	6
Sauna	Find Burgundy waiting	10
Sauna	Take silver bracelet from bench	12
Men's Shower	Take a shower after your sauna	3
Make-Up Classroom	Look at Shablee	2
Make-Up Classroom	Learn what Shablee wants	4
Blues Bar	Take Burgundy's gown from backstage	13
Make-Up Classroom	Give gown to Shablee	14
Beach	Give condom to Shablee	13
Beach	Take warm champagne	6
Mud Baths	Jump in the mud while wearing towel	1
Mud Baths	Learn what Charlotte wants	2
Men's Shower	Take a shower while muddy	3
Mud Baths	Move plants to get to video camera	5
Mud Baths	Use wrench to aim video camera at women's shower	12

Where	What To Do	Points
Weight Room	Learn what Thunderbird wants	2
Guardhouse	Take handcuffs from distracted guard	15
Weight Room	Give handcuffs to Thunderbird	15
Hotel Hallway	Knock on any hallway door	1
Hotel Hallway	Find Thunderbird's room when she's waiting for you	10
Thunderbird's Room	Get dog collar from Thunderbird	20
Anywhere	Take diamond from dog collar	10
Hotel Hallway	Ride tram	2
Woodsy Exterior	Give match to Art after talking to Charlotte	4
Woodsy Exterior	Open tram hood	6
Woodsy Exterior	Use wrench to disable tram motor	15
Woodsy Exterior	Take flashlight from Art	2
Woodsy Exterior	Take batteries from Art's flashlight	20
Mud Baths	Give batteries to Charlotte	15
Make-Up Classroom	Take electrical cord from floor	6
Anywhere	Use hand on electrical cord to strip one end bare	12
Mud Baths	Plug cord into outlet outside Electro-Shock room	7
Mud Baths	Use live wire to open Electro-Shock door lock	12

Where	What To Do	Points
Electro-Shock Center	Charlotte joins you	10
Electro-Shock Center	Take pearl from floor	15
Pool	Take sunglass case from pool bar	7
Anywhere	Open sunglass case	4
Anywhere	Take sunglasses from case	4
Anywhere	Take sunglass cloth from case	8
Anywhere	Make swimsuit from dental floss and sunglass cloth	20
Pool	Take deflated beaver from side of the pool	3
Kitchen	Inflate beaver at kitchen taco truck tire	14
Pool	Wear the floss swimsuit	12
Pool Bar	Order a drink for Merrily	10
Pool Bar	Learn what Merrily wants	2
Pool	Take tower key from the lifeguard	6
Pool	Make tower key impression in soap	10
Hotel Lobby	Take a random key from Quiki-Checkout key bin	2
Anywhere	Use file on random key to make tower key copy	20
(OR on Diving Platform)	Don't bother with soap impression, just use file on random key	(30)
Pool Bar	Give tower key copy to Merrily	15

Where	What To Do	Points
Bungee Tower	Get Words of Wisdom from Merrily	20
Upstairs Hallway	Use warm champagne on ice machine	12
Men's Shower	Move loose tile	1
Kitchen	Enter the dumbwaiter	9
Penthouse	Talk to Shamara	4
Penthouse	Give the silver bracelet to Shamara	20
Penthouse	Give the orchid to Shamara	20
Penthouse	Give the pearl to Shamara	20
Penthouse	Give the diamond to Shamara	20
Penthouse	Give the sculpture to Shamara	20
Penthouse	Give the Words of Wisdom to Shamara	20
Anywhere	Light match with the zipper	12
Anywhere	Light oil-filled lamp with match	8
Penthouse	Give the lit Lamp of Knowledge to Shamara	20
Penthouse	Give the chilled champagne to Shamara	20
Best possible score:		1000

A COMPLETE WALK THROUGH THE GAME

Click the Talk icon on Gammie, the front desk receptionist, until you get your room key and learn what she wants you to do. Click Exit to leave the close-up, then click the Take icon on the box to the left of the reception desk to get a Random Room Key. Walk up the stairs, click the Take icon on your room key in the Inventory window to make it your active cursor, then click the key cursor on the door. You will open the door to your room and enter. (Ignore the elevator and the ice machine for now.)

There are two doors along your right wall. Enter the far door (by clicking the Hand on the door), and click the Hand on the sink to turn on the faucet. Notice the brown water. Return to your room. Look at the three cards on the table. Click Exit to clear each of them away. Click your Hand on the phone. Dial Building Maintenance to complain about the brown water. Dial Housekeeping to request the Turn Down Service. While you're here, Take the flowers from the table. Leave your room, go downstairs. Walk left one screen, enter the door, then enter the door to the left.



Talk to Rosé the High Colonic señorita. Give Rosé the flowers from your room and get an orchid in the end (so to speak!). Return to your room, take the condom that's now lying on your pillow. Enter your bathroom, Talk to Mark the plumber, Use the Take icon to steal his wrench and file. Return to the phone, dial Housekeeping to complain about your under-stocked bathroom. Leave your room. You should find a maid's cart outside your room (if it's not there, leave and return later). Look at both the near and far sides of the cart. Take the dental floss, washcloth, hand creme, toilet paper, toilet seat cover, soap, and towel from (various sides of) the cart.

Walk downstairs. This time, head to the right. Open the first door you come to and enter the Dining Room. Manipulate the ice in the salad bar (by clicking the Hand on the salad bar) to discover an orange. Take the Orange. Open the swinging doors to enter the Kitchen.



Click your Hand on the garbage cans to search through the trash, then take the bucket of lard you find. Use the washcloth on the sink to wet it, then open the refrigerator doors, and put the wet washcloth inside the refrigerator. Return to the hallway.

Walk right one scene and head down the ramp to the Blues Bar. Look at the bowl on the left end of the bar. Take a match from the close-up. Click Exit to clear the close-up. Leave the room the way you entered. Walk around the corner and out the hallway to the pool.

Take that deflated brown beaver lying on the far side of the pool by the tower, then Look at the floating pool bar. Take the sunglasses lying on the bar. Click the Hand on the sunglasses to manipulate them, then again to remove the sunglasses. Click the Hand on the sunglass case yet a third time to remove the cleaning cloth. Take the cloth and click it on the dental floss to create a swimsuit. Walk off the right edge of the screen to the beach.

Click the Hand anywhere on the sand to uncover the whale oil lamp. Return to the pool. Enter the door nearest the beach. You are now in the Aerobics Classroom. Click your hand on the only empty step to disrupt the class (it's in the upper-left corner). After the girls leave, Talk to Cavarcicchi, the aerobics instructor, a few times, then Take her employee badge several times until it finally is added to Inventory.





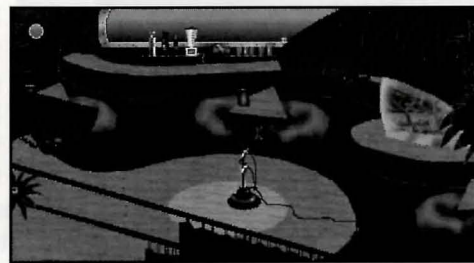
Click your Hand on the door at the bottom of the screen to enter the Weight Room. Talk to the bodybuilder Thunderbird until you learn what she wants. Take the wide rubber belt from the exercise machine as soon as you see it unoccupied. (You may have to catch it on your next trip through here.) Walk out the other door to the Mud Baths.

Click your hand on the plants below the video camera to move them out of the way. Use the wrench on the camera to aim it into the women's shower room. Talk to Charlotte in the mud bath to find out she wants some batteries. Walk through the second door from the left, into the Men's Shower. Remove the only "off-color" tile on the right wall for a peek into the Women's Shower. Walk south through the Men's Locker Room to the Spa Lobby, then south again to the main Hallway, then east one scene until you are back at the front desk, then south until you are outside the hotel. Look at the gatehouse. Take the handcuffs from Daryl's belt. Return to the Weight Room and give the handcuffs to Thunderbird. (Is the wriggle machine unused yet? If so, take the belt.) Return to the main Hallway, walk west one scene. Head down the ramp to the Make-Up Classroom. Take the electrical cord from the floor. Talk to Shablee until you

learn she wants a evening gown for the big ball. Leave the Make-Up Classroom, walk west one scene to the hallway with the three doors. Knock on the first door (just to earn a free point), then knock on the middle door to meet Thunderbird. You'll return to your room.

Get out of bed, click the Hand on your new dog collar to remove its diamond. You earned it! Enter your bathroom, click your Zipper on the toilet. Enjoy! Then put a toilet seat cover on the toilet and sit down. Click the toilet paper on yourself when you're ready to rise. Click the Hand on the toilet to flush, then on the sink to turn on the water. Click the soap on yourself or the sink to wash your hands. Since you're out of soap, return to the phone, dial Housekeeping again. Leave your room, take some more soap from the maid's cart.

Go back to the Blues Bar. If Burgundy isn't singing, leave and return again. Click your hand on the end of the microphone cable that protrudes from the



side of the stage to stop Burgundy's singing. Talk to her until you learn what she wants. Find the tram. Talk to Art, the tram driver, to catch the tram, ride it to the east end of the spa (where the chain link fence blocks your further passage to the right). When Art makes you get off,

wait until he searches himself, then give him your match. After he leaves to smoke his cigar, click your hand on the tram to open the rear hood. Use the wrench on the tram motor to disconnect the battery cable. Click Exit to close the rear hood. When Art returns, he'll open the hood. Talk to him, offer to help, he'll give you his flashlight. As soon as you can (but before he asks you to return the flashlight), click your hand on the flashlight to remove the batteries. Give him back his flashlight. Wait until he leaves the scene.

Use Carv's employee badge on the gate's lock. Walk into the tent, take some beer from the washtub and walk back to the bar.



(Shortcut: go via the swimming pool; it's faster.) Trip over Burg's plug again, talk to her, and give her the beer. Leave as soon as you can, Return to the employees'

campground, get more beer, trip over the plug one more time, then give another six beers to Burgundy. She'll finally give up and offer to meet you later in the sauna. Follow her up on-stage by Walking on the stage. Then, when you are on-stage, Walk south off the bottom of the picture. In the close-up of backstage, Take Burgundy's gown, then click Walk near the tables to leave the stage. While you're here, Take another match.

Go to the men's locker room. Open the only locker you can (it's the one on the lower right), then click the towel on yourself to wear the towel. Walk through the Men's Shower, enter the mud baths, jump in any mud bath, Exit it, and return to the shower room. Take a shower to rinse off the mud by clicking your Hand on a shower handle. Return to the mud baths, but this time enter the Sauna (it's the door to the right of the Men's Shower door). In the sauna, Talk to Burgundy until Cav arrives, then keep talking to them until you "kick the bucket." Take Burgundy's silver bracelet from the bench before you leave the sauna. Go to the shower room, take another shower, return to your locker, open it, and click the towel on yourself once again to return to your leisure suit.

Walk back to the Mud Baths again, but this time give the batteries to Charlotte. Click your hand on the electrical cord in Inventory

to strip one end bare (its, not yours). Click the cord on the electrical outlet beside the door to the Electro-Shock Exercise Center to plug it in. Use the



electrical cord on the Electro-Shock Exercise Center's door's electronic lock to zap open the door. Enter the Electro-Shock Exercise Center. Enjoy your visit from Char. Later, wake up in your room with a brand new piece of modern sculpture.

Go back to the Electro-Shock Exercise Center and take the pearl earring from the floor near the tanning bed where Ellen dropped it in her haste to escape your screaming. While you're nearby, if you still haven't taken that rubber belt, drop into the Weight Room and grab it. Surely it's available by now! Go to Spa lobby and open the door on the far right. Enter the Cellulite Drainage Salon, use your lard to lubricate the large red piston on the left, use the wide rubber belt to patch the hole in the vacuum hose at the right rear, then use your wrench on the central red filter tank to loosen the bolts. Finally, open the filter tank with your Hand, Take the dirty filter, go to the kitchen, and use the filter on the kitchen sink to clean it. Grab your now-chilled washcloth from the refrigerator. Click the deflated beaver on the roach coach's front tire to inflate it. Return to the Cellulite Drainage Salon, put the filter in the filter tank, close the tank, use the wrench to



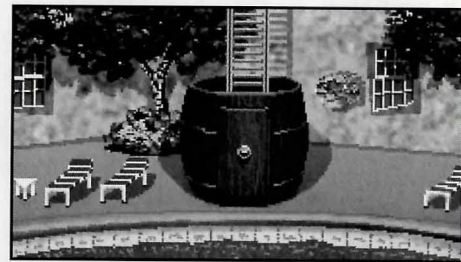
tighten the filter tank lid. Turn the large toggle switch to "Suck" and wait for the message that everything works okay. Turn the switch to "Off," return to the recep-

tion desk and proudly announce to Gammie that her machine is waiting. Follow her to the Cellulite Drainage Salon. After she lies on the table, click your hand on the hanging hoses to insert the drainage needles into her thighs, then turn the big switch back to "Suck." After she

requests an orange, give it to her. After she requests a cool washcloth, give it to her. (If you've taken too long and the washcloth is no longer cool, return to the kitchen, and re-chill it in the refrigerator.) After she requests some mineral water, walk east down the main Hallway past the Blues Bar ramp until you find a room service tray sitting in the hall. Take the mineral water from the tray and give it to Gammie. Whew! After Gammie leaves, click the whale oil lamp on the large spigot in the front center of the Cellulite Drainage Salon to fill the lamp with "whale" oil.

Go back downstairs to the Make-Up Classroom. Give Shablee the evening gown. Use the Talk and Hand icons on her several times out at the beach. When she's finally ready, give her the condom. Learn the truth about Shablee (and possibly yourself?). After gargling in your bathroom, head for the beach. Take the champagne. You earned it!

Go to the swimming pool. Click the swimsuit on yourself to change clothes, talk to the lifeguard, to get the key to the diving tower from him. Use that key on the tower gate to unlock the gate. Climb the tower. Before diving off, use the tower key on the soap to "make a good impression."



Use the file on the random room key to convert it into an exact replica of the tower key. Walk off the upper edge of the platform to dive into the pool, then click your hand on the pool deck to leave the pool. Give the original tower key back to the lifeguard (not your illegal copy!).



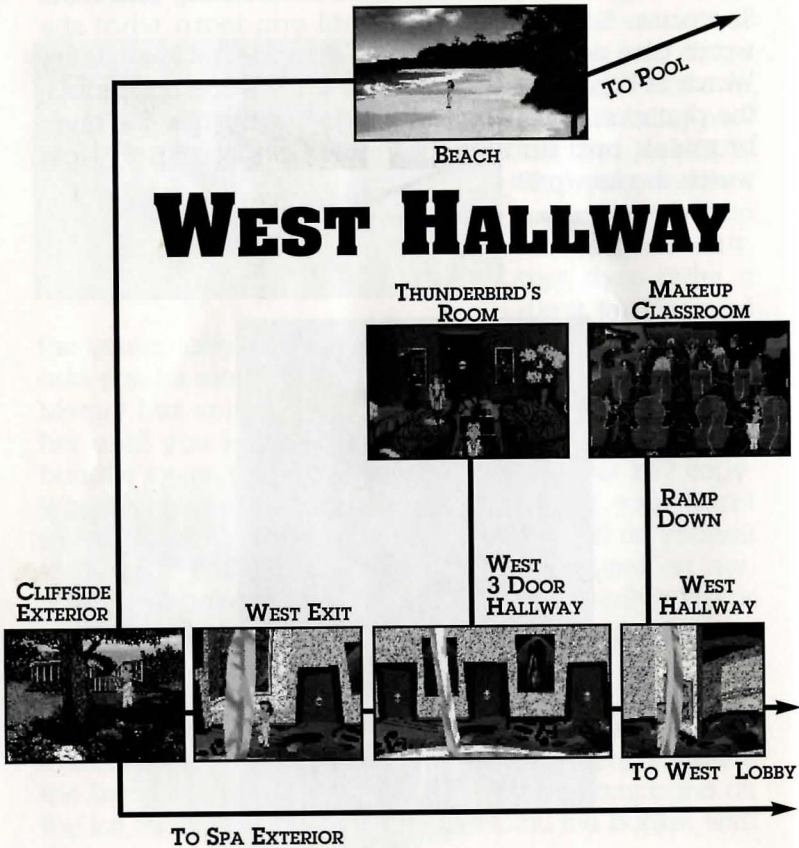
Click your beaver on the pool to go floating. Float over to the floating pool bar and look at it. Slap your beaver's tail on the water to summon a waitress, then order a drink for you and the young lady riding the cucumber. When the waitress asks you for identification, show her your room key. After Merrily has enjoyed her drink, Look at her, then talk to her until you learn she wants unlimited access to the bungee tower. Give Merrily your diving tower key copy. When you are on top of the tower, click your hand several times on Merrily, then click your hand on yourself to remove your clothes, then click the zipper on her. Before you "take the plunge," you'll learn Merrily's Words of Wisdom. Wake up the next day (after waking the whole spa) in your bed in your own room.

Leave your room, click your zipper on the match to light it, then click the lit match on the whale oil lamp to create the Lamp of Knowledge. Click the warm champagne on the ice machine outside your room to fill the bucket with

ice and chill the champagne. Return to the Kitchen, find the dumbwaiter on the back wall, click your hand on the controls beside the dumbwaiter to enter it. Click your hand on the lower red push-button to close the door. Ride up to the penthouse. Walk out to the balcony and meet Shamara. Talk to Shamara until you learn what she wants (she doesn't really know, does she?). Give her the Words of Wisdom, the lit Lamp of Knowledge, the orchid, the diamond, the pearl, the modern sculpture, the silver bracelet, and finally, the chilled champagne. Now watch the fireworks!



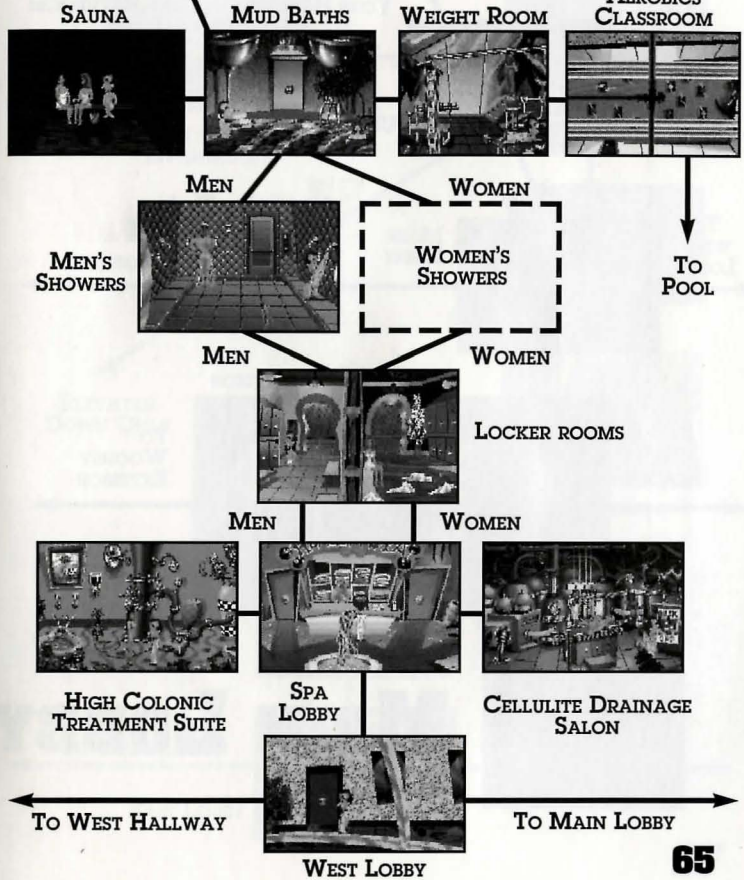
MAPS, MAPS, MAPS!

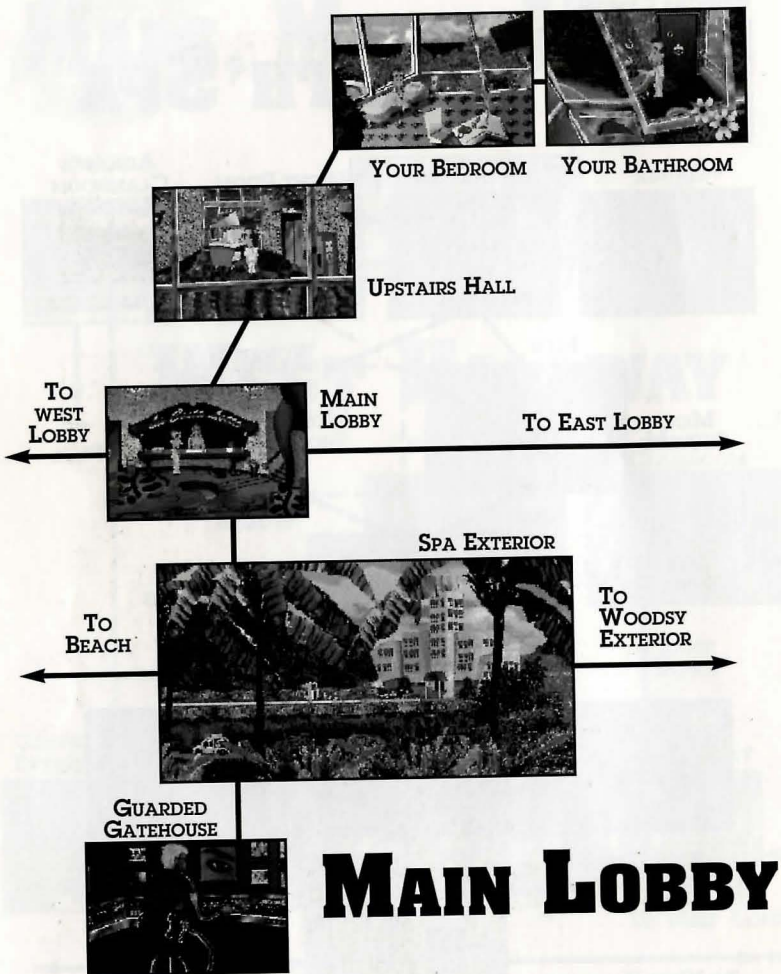


ELECTROSHOCK EXERCISE CENTER

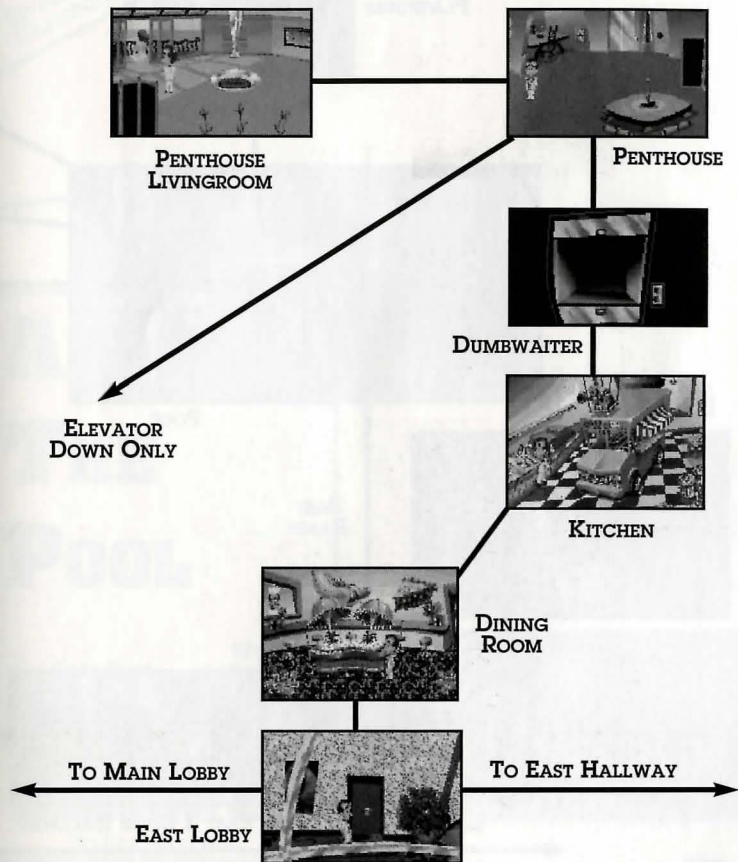


HEALTH SPA





EAST LOBBY



DIVING
PLATFORM



POOL

BLUES BAR



RAMP DOWN

EAST
RAMP



EAST HALLWAY



EAST 3 DOOR HALLWAY

TO AEROBICS
CLASSROOM

TO BEACH

AROUND THE POOL

EAST EXIT



TO SPA EXTERIOR

WOOSY
EXTERIOR



EMPLOYEES' CAMPGROUND



CREDITS

Designer, Writer, Director, Producer

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Art Director

Bil Skirvin

Lead Programmer

Carlos Escobar

Lead Animators

Russell Truelove, Karin Ann Young

Programmers

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Bill Shockley

Digital Sound Effects

Rick Spurgeon

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Chris Braymen, trombone, Neal Grandstaff, guitar
Al Lowe, saxophone

"Cell Block Love" (Marie's Love Theme from "Police Quest")

Music by Al Lowe Lyrics by Josh Mandel

Hintbook Writers

John Cunney, John Roderick, Al Lowe

Hintbook Layout & Design


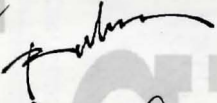

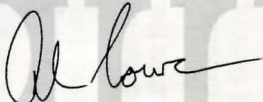
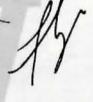

Nathan Gams, Lips by Darlou

Special Thanks to

Margaret Lowe, Mark Hood, Ken Williams, Jim Thomas,
Bob Balley, Sarah Skirvin



The Larry 6 Team (left to Right): Dan Kehler, Bil Skirvin, Dan Woolard, Al Lowe, Chris Carr, Ruben Huante, Phyllis Williams, Karin Young (Nestor), Russell Truelove, Carlos Escobar. (Completely hidden behind Al Lowe): Donovan Skirvin, Victor Sadcauskas

 Danny A. Woolard Karin A. Young (Nestor)



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