GABRIEL KNIGHT 3™

Sommaire

Installation

1. Start Windows 95/98/NT/2000
2. Insert the "Gabriel Knight: Blood of the Sacred, Blood of the Damned" disk 1 into your CD-ROM drive. If you've disabled AutoPlay, click on the start button, select [Run].
3. Type "D:\SETUP" and press [ENTER].
(If your CD-ROM is not named "D:," substitute its letter instead.)

Running the Game

MAIN MENU

Intro -Click on this to watch the opening movie. Once the movie starts, you can exit it by pressing [ESC].
Play- Click on this to start a new game.
Restore- Clicking this takes you to the Restore game screen. To restore a game, find the game you would like to restore in the list, and click on it. Then click the "Restore" button in the top-right corner of the screen. To exit the Restore screen without restoring, click the exit button.
Quit -Click on this to quit the game.

Playing the Game

Timeblocks

The game is split into "timeblocks." There are required activities for each timeblock, and after completing all of these activities, you will progress to the next timeblock. These required activities can be anything from talking to a character about a certain topic to picking up a certain object. For example, the first timeblock is Day 1, 10 AM to 12 PM. That means that as you are playing that timeblock, all activities will happen in the "game world" between 10 am and 12 pm. That does NOT mean that you only have 2 hours in your time to finish that timeblock. See the Strategy Section for suggestions on how to best explore a timeblock.

Camera Movement

Mouse

The easiest way to move the camera is with the mouse. To do this, click and hold the left mouse button and drag the mouse around. Moving the mouse to the left and right will turn the camera to the left and right. If you move the mouse forward and back, the camera will move forward or backward in the room. If you hold down the [SHIFT] key, and click-and-drag the mouse forward and back, you can tilt the camera towards the floor or ceiling. To level the camera again, hit the [SPACE BAR]. If you hold down both buttons (or the left button and the [CONTROL] key) and drag, you can move the camera vertically up and down, or "side-step" left and right.

Keyboard

To move the camera using the keyboard, you can use the arrow keys. Using the left and right arrow will turn the camera to the left and right. Using the up and down keys will move the camera forward and back in the room. If you hold down the [SHIFT] key and press the up or down

arrow, you can tilt the camera towards the ceiling or floor. To level the camera again, hit the [SPACE BAR]. If you hold down the [CONTROL] key and use the up and down arrows, you can move the camera higher or lower in the room. If you hold [CONTROL] and use the left and right arrow keys, you "sidestep" the camera to the left or right.

INSPECT camera

To get a quick close-up of an object, left click on it and choose the "inspect" verb, which looks like a magnifying glass and will always be on the far left-hand side of the verb chooser, or you can [CONTROL]-click to (toggle) inspect/uninspect. Once in a close-up you can move the camera around from that point, or Un-Inspect, by left-clicking on the same object and choosing the "Return from inspect" icon (a magnifying glass with an exit arrow on it). This will return the camera to its previous position. Remember, if you get yourself in an awkward angle, use the [SPACE BAR] to level the camera. The Inspect cameras are very useful for low end machines, because you can move a long distance quickly by inspecting something on the other side of the room.
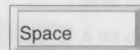
Character Movement

To move Gabriel or Grace around, left click on the floor where you want them to walk.
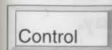
Keyboard Shortcuts

I — "i"- Opens and closes the inventory screen.

Space — "space"- Levels the camera at the default height

Esc — "escape" Skips current action. (If Gabriel or Grace is walking, it will skip to the end of their path. If it is in dialogue, it will skip to the end of the current topic. If you are in a movie, it will skip to the end of the movie.)

Control Q — "control-q" - Quit the current game

P — "p" or the [PAUSE] key - Pause or resume the game (useful for snack breaks).

F5 — "F5" - Quick save

F6 — "F6" - Quick load

F11 — "F11" -Take screenshot

CUSTOMER SERVICES

Technical Support Tel: (0118) 920 9111
Fax: (0118) 987 5603

Lines open 24 hrs, 365 days a year, using our automated technical support attendant. This system includes answers to all commonly posed questions and problems with our new and major titles. It is set up in a friendly and easy to use menu system that you navigate through using a touch tone telephone. If the answer to your question is not in our automated system, then you will be transferred to a technician between the hours of **9am and 5.30pm Monday to Friday.**

Here are some key-presses that will allow you to navigate through our automated attendant. Note that these are the standard letter assignments that are given to UK telephones so if your phone has letters on the keypad, please use them instead:

2: A, B, C	3: D, E, F	4: G, H, I	5: J, K, L	6: M, N, O	7: P, R, S	8: T, U, V	9: W, X, Y	0: Q, Z

Before you call our technical support lines, please check that you have read the Readme file included on the game disk #1. You may well find a very quick answer to the problem that you are facing as these files contain answers to most common problems. If the answer is not here, make sure you have precise details of any error message that you receive, and details regarding the specifications of your computer before you call us, as this will help us in giving you a faster and more efficient service.

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here

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If you would prefer to write to us, please send your mail to the following address:

HAVAS INTERACTIVE UK Ltd.

Customer Services / Mail Order / Tech Support Department

2 Beacontree Plaza
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Sierra UK Web site

http://www.sierra-online.co.uk

UK Website includes technical support, mail order, chat rooms, product information, game demos and much, much more.

Hintline (UK callers only)

09068 660 660

24 hrs. Automated service requires a touch tone phone. Calls cost 50p/min. at all times. Max call length 7.5 minutes. Max call charge at £3.75 at all times.

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PHARAOH

The creators of Caesar III are now taking you further back in time to the land of Ancient Egypt. The land of the Pharaoh.

Pharaoh is a strategic city building game set in the beautiful and mysterious land of the Nile. As ruler it is the gamers task to grow the Egyptian villages into thriving metropolises and see the economy and inhabitants come to life. Interact with your citizens, observe their culture and habits, raise their hopes or raise their homes. Manage your city poorly and watch it burn, be pillaged or collapse in economic ruling. Manage it well and ultimately the grandest Egyptian monuments will be built in your honor.

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