

ASYLUM

CBM64/128

Once you're committed to this *Asylum*,™you'll never want to leave — but then you may not get the chance.

Hundreds of doors and hallways offer a possible escape from this bedlam created by Screenplay's own inmates. Smooth, scrolling 3-D graphics create an eerie sense of reality as you move through passageways in search of an exit. Fellow residents may offer assistance, but accepting advice is a risky business. Muscle-bound guards block your path – should you tiptoe around them, or fight your way through? Use of complete,complex sentences allows you to reason your way through the endless strange predicaments which will frustrate your efforts to escape.

Play Asylum. All you have to be committed to is having fun.







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