THE ADVENTURE WORKSHOP



presents Total Reality Delusion

SPECTRUM 48K

TOTAL REALITY DELUSION

Designed and Written by Simon Avery Programmed by Philip Reynolds

You are normal person, somehow transported to a most abnormal place. You seem fated to wander around this strange place unless you can find a way back to your more sane world.

This adventure game understand all the standard adventure commands i.e. North, East, South, West, Up and Down which can be abbreviated to N, S, E, W, U, D. Some useful verbs are EXAMINE, LOOK, GET, DROP, GIVE, UNLOCK and many more. Other important commands are INVENTORY or (I) will give you a list of what you are carrying, SAVE will save the game position to tape and LOAD will restore a previously saved position from tape.

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