TIME QUEST

Adventureworld

TIME QUEST
BY B. J. CURTIS

TOP SECRET
NAME: ROBERT KNIGHT
RANK: SECURITY AGENT (CLASS 1)

PRESENT ASSIGNMENT: TO SAVE THE WORLD.

COMPUTER REPORT

It is the year 2997 A.D. As you know world peace has been maintained for over half a millenium due to the foresight of our ancestors. Over 500 years ago the nations of Earth decided to remove all weapons of destruction by hiding them in the corridors of time. It has now become known to us that one man threatens the stability of the world by locating these weapons. Already he has perfected a vehicle capable of travelling within the time corridor and it is feared that he has begun his search. This man is ESMUND MADDISON. A Time Pursuit Vehicle has been developed at our research establishment but as yet has not been fully tested. Your mission is to use the T.P.V. to locate and stop Maddison. Failure will mean the end of civilisation as we know it and your death!

To Load: Type LOAD "" and then press ENTER.

The Game: Time Quest is a graphic adventure game and uses many of the words found in adventure type games. Here are a number of words used:-

North, south, east, west, (n,s,e,w). Up, (up), down, (do), enter, ascend, wear, press, apply, release, give, help, inventory, redefine, fire, get, quit and save.

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SPECTRUM