

SKULL

ENTER THE CATACOMBS ...

HUNT THE TREASURE ...

AVOID THE TRAPS ...

WATCH OUT
FOR SKULL!



100% MACHINE CODE

3-DIMENSIONAL

FULL-GRAPHICS MAZE GAME

FOR THE SPECTRUM 48K.

GAMES MACHINE

SKULL

LOADING

Type LOAD"" to load program.
Wait 5 minutes for program to load.
Program will run automatically.

INTRODUCTION

The object of the game is to collect treasure from a maze without losing lives and thus to achieve the highest score possible. Each item of treasure is worth a number of points, the more treasure collected, the higher the score.

There are a number of hazards within the maze, pitfalls, trapdoors, portcullis and wandering **SKULLS**. The **SKULLS** will attempt to guard the treasure by catching you but you may find within the maze a green cross which will give you a period of safety during which you may attack the **SKULLS**.

Other features of the game are:-

- Top ten highest score table.
- Game in progress save/load.
- Merge highest scores with table on tape.
- Halt or pause game.
- Print screen on printer.
- Display a short term plan of the maze.
- Lock or unlock a portcullis with a key.
- Safety ladders to lower levels of the maze.
- Lucky charm bracelet to show proximity of skulls.
- Inventory of collected treasure.
- Totally random maze generation.
- 9999 levels of maze.
- Score up to 999999

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SPECTRUM
48K

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