OPERATION

SAFRAS

(Pettigrew II)

The follow-up to Pettigrews Diary, **Operation Safras** in fact, comes first. You therefore don't need to have solved Pettigrews Diary first (see reverse of inlay card for hints).

This cassette chronicles the adventures of Rupert James Pettigrew, secret agent extraordinaire, plucked from obscurity to embark on an epic journey to save his fellow agents, and rescue the legendary Safras sword from the evil hands of the enemy. But once found, the sword must be returned to its rightful place in the Safras caves, a task **not** to be taken lightly!

Loading:
CLOADM (see reverse of inlay card)

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Please rush me my **FREE SHARDSOUND** music tape.

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FROM: **SHARDS SOFTWARE LTD.** Suite G., Roycraft House.,
15 Linton Road, BARKING, ESSEX.

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also available from
Shards Software
for your Dragon 32

This is an adventure in three parts, each providing a separate challenge and loading separately. You may only progress to Part 2 when Part 1 has been completed and likewise with Part 3.

LOADING THE ADVENTURE

1. Put the cassette in the recorder and attach all leads (including remote lead if possible).
2. Type CLOADM and press Enter.
3. Press the play button on the recorder.
4. Each chapter is preceded by a leader page, while the main program is loading (this will take about a minute in each case).
5. When re-starting the adventure, always ensure that the cassette is fully rewound.

Each part is now briefly described.

CHAPTER 1: THE AWAKENING

This part sets the scene for the adventures to come. All instructions are included in the text. When successfully completed, you are given a code.

CHAPTER 2: THE SEARCHING

You are given £500 and a limited amount of time to rescue the five agents. The countdown in hours (1 hour = 1 minute real time) is shown by the agent locator device. The white cursor tells you which agent is the closest to you at any time. When an agent is rescued, his signal will disappear. This is a text adventure, with a vocabulary of over 150 words. Type the words in the normal format of ACTION OBJECT (enter). All words may be abbreviated to 3 letters. To travel around either 1) type 'T' or 'TRAVEL' and enter. Follow the screen instructions. Try to figure out the 'pros and cons' of each mode of transport, or 2) type GO LONDON (etc) then enter, for direct travel.

When this chapter is successfully completed, you are given a code.

CHAPTER 3: THE RETURNING

This part consists of eight separate challenges, each fully illustrated. You must solve each adventure in turn, in order to reach the final climax. Each section is preceded by a text screen. To leave this screen, press the space bar and to return, press the @ key. To input commands, use the same method as in Chapter 2.

Game design/programming by Steve Maltz
Sound effects provided by "Shaper" sound utility also published by Shards Software.

If you have any problems with loading, rewind the tape and try again, adjusting the recorder volume control until loading is satisfactory. If you have any persistent problems, do not hesitate to contact us.

If you find yourself completely stumped and getting nowhere with this adventure and need some help, send an SAE, stating your problems, to us at:-
SHARDS SOFTWARE LTD.
SUITE G., ROYCRAFT HOUSE, 15 LINTON ROAD,
BARKING, ESSEX.

HINTS FOR SOLVING PETTIGREWS DIARY
(Standing on your head)

CHAPTER 1
1. You need to retrieve both the diary and a wallet.
2. To get the wallet, you must first find the hidden key.

CHAPTER 2
1. Reading the diary itself is a good starting point.
2. Important hints are gained by reading the book titles.
3. Japanese tourists can be very useful.
4. Don't forget the phone number.
5. Ladies of the night are not always what they seem.

CHAPTER 3
1. To successfully complete this chapter you will need information gathered from previous chapters.
2. Don't lose patience in Germany. The computer understands more than you may imagine.

OPERATION **SAFRAS** DRAGON 32

Three-part modern day adventure involving an epic search for the legendary Safras sword and the challenges that follow. In text and high resolution graphics, with incredible sound effects.