fantasy
SOFTWARE

THE PYRAMID

For Commodore 64

THE PYRAMID

THE PYRAMID is an arcade style game which has a very adventurous feel.

The Pyramid contains 120 chambers on 15 levels. In order to get from one chamber to another you must fight off the indigenous aliens to collect an energised crystal which will neutralize the force field guarding the two exits. The Pyramid is defended by a total of 120 different beautifully animated aliens (more than any other video game in history!), one for every chamber and each with a unique attack pattern. They manifest themselves in the most amazingly diverse and peculiar forms from the squirting soda syphons to the extra-terrestrial tweezers and a whole host of entities defying rational description. You will have great fun inventing your own nicknames.

You proceed to explore the Pyramid from top to bottom with the difficulty increasing with the depth of level as the attack patterns get more complex and the aliens become intelligent. Depending on the choice of exit from each chamber you are likely to have a different game every time you play.

Apart from the challenge of trying to achieve the highest score possible the Pyramid contains a number puzzle to solve. The more chambers you successfully visit the more information is gathered to enable you to unravel the secret numbers of the Pyramid. The manned craft shown in the pyramid above is your exploratory capsule and is a true representation of the on-screen graphics.

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