

## MERLIN'S CASTLE instructions

for use with APPLE II<sup>™</sup> computer systems #54024-1-2

## **MERLIN'S CASTLE**

A K-TEK<sup>™</sup> product for APPLE II<sup>™</sup> computer systems

Merlin has been experimenting with mirrors again, and this time he's managed to hypnotize himself! Worse yet, the spell he's under is causing him to play terrible tricks on the local citizenry. Crops are disappearing and the kingdom is in a mess! Your mission is to enter the wizard's castle and, using a set of two word computer commands, find Merlin's wand and zap him with it. Remember, once you find the wand, you must pull a rope to summon Merlin and dematerialize him into a nice long rest.

TO LOAD:1) Open drive door. 2) Insert MERLIN'S CASTLE diskette into the drive. 3) Keep pushing until you hear a click. 4) Close drive door. 5) Turn on computer. TO PLAY: Your object is to find Merlin's magic wand, summon Merlin, and zap him. Here is a list of valid commands to use in your search: GET, TAKE an object **UNLOCK** object **PULL** object CLIMB, GOUP = to climbDESCEND, GO DOWN = to go down ZAP MERLIN = to destroy Merlin

In place of the word "object" used above, you will enter the appropriate noun. Here are some examples. Be sure put 1 space between the words:

| PULL LEVER | GET KEY      |
|------------|--------------|
| ZAP MERLIN | UNLOCK GATE  |
| PULL ROPE  | CLIMB STAIRS |

**REQUIREMENTS:** Apple II<sup>™</sup> Computer, Disk Drive, Joystick & Hi-Resolution Screen.

## WARNING:

Unauthorized reproduction of this recording is prohibited by Federal Law and subject to criminal prosecution.

## K-TEL SOFTWARE, INC. LIMITED 30-DAY WARRANTY FOR DISKETTE/CASSETTE SOFTWARE

K-TEL SOFTWARE, INC. shall have no responsibility or liability to the customer or purchaser in regard to any liability, loss or damage caused, or alleged to be caused, directly or indirectly by any software diskette/cassette manufactured by or distributed by K-TEL SOFTWARE, INC.

K-TEL SOFTWARE, INC. warrants to the original consumer purchaser that this diskette/cassette shall be free from any defects in materials or workmanship for a period of 30 days from the date of purchase. If a defect which is covered by this warranty is discovered within the 30-day period, K-TEL SOFTWARE, INC. will replace the diskette/cassette providing the product and proof of date of purchase is mailed or delivered postage prepaid to the nearest location of K-TEL SOFTWARE, INC.

This warranty shall not apply if the diskette/cassette (1) has been damaged by playback equipment, or while being used with any products not designated by K-TEL SOFTWARE, INC. (2) has been misused or shows signs of excessive wear, or (3) if the purchaser causes or permits the diskette/cassette to be modified by anyone other than K-TEL SOFTWARE, INC.

If at any time after the 30-day warranty period your software becomes defective, the software and proof of date of purchase should be mailed or delivered postage prepaid to the nearest location of K-TEL SOFTWARE, INC. and we will replace the software for a \$5.00 service charge.

Package, Program and Audio-Visual <sup>©</sup> 1983 K-TEL SOFTWARE, INC.,<sup>™</sup> 11311 K-tel Drive, Minnetonka, MN 55343. Distributed in Canada, 1670 Inkster Blvd., Winnipeg, Manitoba R2X2W8. In Australia, 46 Pyrmont Bridge Road, Pyrmont, N.S.W. 2009 Australia. In New Zealand, P.O. Box 2614, Auckland, 1 New Zealand. K-tel Software<sup>™</sup> and K-TEK<sup>™</sup> are trademarks of K-tel International, Inc. Apple II<sup>™</sup> is a trademark of Apple Computer, Inc. Printed and manufactured in U.S.A. All Rights Reserved.