MAZETALK ADVENTURES
═══ QUICK-START CARDS ═══

Adventure 3: Paths & Exits

Example of How to Use the "Repeat until" Command

1
```
   Program
   Begin
 ▸ End

   Quit
   Write new program
 ▸ Insert before line
   Delete current line
   Change current line
   Disk commands
```

2
```
   Program
   Begin
 ▸ End

   Quit
   Move north
   Move south
   Move east
   Move west
 ▸ Repeat until
```

3
```
   Program
   Begin
   Repeat
 ▸ Until
   End

   Until exit
 ▸ Until wall
   Until intersection
```

4
```
   Program
   Begin
   Repeat
 ▸ Until wall
   End

   Quit
   Move north
   Move south
 ▸ Move east
   Move west
   Repeat until
```

5
```
   Program
   Begin
   Repeat
   Move east
   Until wall
 ▸ End

   Quit
   Move north
   Move south
   Move east
   Move west
 ▸ Repeat until
```

Be sure to move the program arrow down so that you can enter new commands.

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Adventure 4: Objects

Example of How to Get Objects in the Maze

1
```
  Program
  Begin
♦ End

  Quit
  Move north
  Move south
  Move east
  Move west
  Get object
♦ Repeat until
```

2
```
  Program
  Begin
  Repeat
♦ Until
  End

  Until exit
  Until wall
  Until intersection
♦ Until object
```

3
```
  Program
  Begin
  Repeat
♦ Until object
  End

  Quit
  Move north
♦ Move south
  Move east
  Move west
  Get object
  Repeat until
```

4
```
  Program
  Begin
  Repeat
  Move south
  Until object
♦ End

  Quit
  Move north
  Move south
  Move east
  Move west
♦ Get object
  Repeat until
```

Mazie will move south until she reaches the object.

5
```
  Program
  Begin
  Repeat
  Move south
  Until object
♦ Get object
  End

  Quit
  Move north
  Move south
  Move east
  Move west
♦ Get object
  Repeat until
```

Mazie needs to take the object with her!