



LONE SURVIVOR/ WACKY PAINTER

A great Value for Money package of an Adventure Game written by Brian Howarth of Adventure International fame and a zany Arcade game on Side "B".

LONE SURVIVOR is the story of the sole survivor of a nuclear holocaust with the way of life he is forced to lead on a day by day existence. A truly gripping adventure.

WACKY PAINTER - you take the part of a paint brush out to paint a grid without being caught by the resident monsters. There are up to 6 monsters and 18 screens to complete in the shortest possible time for a maximum score. An addictive game for Wacky players!!

LONE SURVIVOR

The adventure revolves around you, the only human survivor of a nuclear holocaust. Your only chance of survival is to get out of your underground hibernation capsule and leave the planet as quickly as possible in a slightly damaged Space Ship. But beware of contamination from the fall-out dust!

SOME HELPFUL WORDS:

CLIMB LOOK GO EXAMINE SMASH COUNTER CABLES
DOORS FORCE FEEL CANOPY AROUND CARD DISC.

LOADING INSTRUCTIONS:

Type LOAD and press the RETURN key. When READY appears on the screen type RUN and again press the return key.

WACKY PAINTER

by Jonathon Fancey

In this game you are a paint brush and must paint around all the boxes to complete the grid. To stop you are 1-6 monsters which will make their way around the grid. If you hit a monster you will lose one of your lives. Your only defence against them is to fill in the four corner squares. When you do this you can eat the monsters for bonus points. Each time a grid is completed another monster appears and a bonus is awarded for speed of completion. When 6 grids have been completed a further bonus is awarded and a new shaped grid appears.

As the game continues it speeds up making it more difficult. The game continues until all the players lives are lost. An extra brush is given on completion of 6 screens. There are 3 different grid layouts, each one requiring different tactics to complete.

BEWARE: Taking unnecessary risks can be fatal as a box is not filled in if a monster is in it.

SCORING:

Each box	=	10 points
Monster	=	100 points
Grid	=	up to 5,000 points
6 Grids	=	500 points

CONTROLS:

Control is by joystick or by the following keys:-

Z	=	LEFT
X	=	RIGHT
.	=	UP
/	=	DOWN

OR JOYSTICK PORT 2

LOADING:

Type LOAD and press the RETURN key. Press PLAY on the cassette as directed. The program will now load automatically.

LONE SURVIVOR/ WACKY PAINTER

CBM 16

Tynesoft
COMPUTER SOFTWARE

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LONE SURVIVOR/WACKY PAINTER

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