LANDS OF LORE GUARDIANS OF DESTINY

DEFAULT KEYBOARD CONTROLS

Getting Around

Walk = Keypad Arrows
Run = Hold Shift
Always Run = Home key
(Then; Shift key = Walk)
Turn Left = Keypad 7
Turn Right = Keypad 9
Back Up = Keypad 2
Sidestep Left = Keypad 4
Sidestep Right = Keypad 6
Jump = Spacebar or Keypad Enter
Crouch = C key or Keypad Plus

Combat

Use Weapons = F key

Cast Magic = S key

Change Magic Group = Click
on Magic Button, or M key,
also: F1 loads Heal, F2 loads

Spark, F3 loads next Spell

Group you acquire.

Cast Specific Spell = Left side 1, 2, 3, 4, 5 keys cast that level of currently loaded spell.

Manual Targeting Override

When T key is pressed, Left Button = Attack Right Button = Magic Targeting Always On = N key



Inventory Button: Click the yellow button to open your Inventory. (I key)

Portrait: Click on your Portrait to open your inventory. (B key opens full inventory bag)

Attack Button: Click the Attack Button to use Luther's physical weapons. (F key)

Compass: The blue highlight spot revolves around the portrait to indicate Luther's current heading.

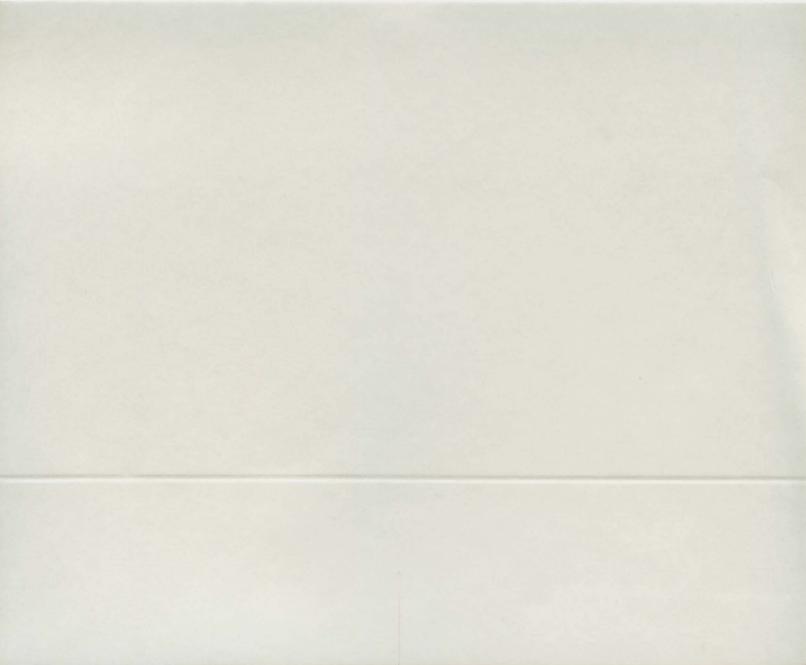
Magic Button: Click, Hold, and Release the Magic Button to launch a magic spell. (S key)

Spell Book Button: Click the Blue Button to open the Spell Book. (M key)

Magic Bar: The Magic Bar shows how much magic power you have.

Health Bar: The Health Bar shows how healthy you are.





Looking Around

Look Up = Q key Center View = A key Look Down = Z key

Pushing, Pulling & Stacking Heavy Objects

Grab Object = Left click and hold, then move (colliding objects will stack).

Inventory, Equipment, & Spell Book Access

Open/Close Inventory = I key Open/Close Spell Book = M key Open/Inventory Bag = B key

Open/Equipment Screen = O key

Scroll Inventory = Bracket keys ([])

Keyboard Configuration

All the keyboard commands described on this card are easily re-configurable to fit your personal preferences. Press the esc key to bring up the Options menu, then choose the Options/Keyboard Configuration selections to enter the Keyboard Configuration menu.

Mouse Controlled Movement

Mouse Movement = X key Look Around = L Key



Luther's Curse

The Beast form is stronger, but cannot use weapons or magic. The Lizard form is weaker, and cannot use weapons, but is an excellent magic user. The smaller Lizard form is also able to enter small tunnels.

