LOADS OF MIDNIGHT

Another year waned upon the fair Land of Midnight, and in the depths of the forest where many free folk lived, a feast had begun, the feast of the winter solstice!

"Ludwig, Ludwig! Come pull this cracker with me!"

"I shall!" and they both heaved and with great vigour. BOOM! And high above them, blasted from the force of the bang, a crown flew up to the tree-tops.

"Wh..what is it?" asked Gloompork, the most repulsive of all the free folk.

"A crown, of sorts. Ha, what will they think of next", and at that Ludwig cast it over his shoulder thinking it to be a piece of rubbish. But, after all the commotion, the party continued.

And thus, another feast had ended, and amid the star lit sky, all the folk returned to their homes.

Quiet and peace fell upon the land for many years, and as they passed, so did the king of Midnight, Ludwig Moon-prince. And, along with this sad departure, there grew a new power. Unknown for many years was the dark realm of Gloomport. He had diminished into the north many years before, but none knew of his evil mind.

But it came to pass in the land of Midnight that Ludo, son of Ludwig, walked the paths of the forest of Long Shadows and there found the crown that Ludwig himself threw away. In that crown were set many gems, one of them was black, and unknown to Ludo, it held great power, the power to manipulate the minds of people.

Meanwhile, Gloompork sought news of the crown, knowing now that it had been found. The computer age had now

dawned upon the land, Gloompork knew this, and greed befell him. He lived only to have the crown, and with it he could control peoples minds and create a software industry all of his own. That meant power and recognition. But many other small companies still lived on, one of which was owned by Ludo, who, being good in mind, never used the crown to his advantage. But while it still existed, it was a threat both to him and the land of Midnight, it had to be destroyed, that meant travelling north to cast it away on the tower of doom.

INSTRUCTIONS

The game contains all the standard commands:
NORTH, EAST, SOUTH, WEST, NE, SE, SW, NW, UP, DOWN, ENTER or IN, OUT.
TAKE or GET, DROP, WEAR, REMOVE, LOOK, SAVE, LOAD.
Other commands which are included are:
HELP.
GRAPHICS ON, GRAPHICS OFF. - Turn graphics on and off.
RAM SAVE, RAM LOAD. - Save current status in memory
                              and reload 'saved' position.
To talk to other characters, the following process is used:
NAME then ACTION.
eg: MORBID TELL ME YOUR PROBLEMS
     RORTHORN GREETINGS

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