ROMIK SOFTWARE

PRESENT

FOOL'S GOLD

FOR THE COMMODORE 64

Another classic text adventure from the Romik series . . . Explore the old mining works and find the treasure that lies hidden in the baffling maze of tunnels. Beware of the wild beasts . . . Over 150 rooms to explore . . .


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YOU ARE IN AN OLD BEAR BAITING ROOM.
AN OLD BEAR IS CHAINED TO THE WALL.

YOU CAN SEE :
AN OLD BEAR
YOU CAN GO :      NORTH

WHAT NOW ? *
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AN ARTIST'S IMPRESSION OF ONE OF THE ADVENTURE'S SCENES

To load **Fools Gold**
press SHIFT/RUN STOP.

Welcome to the world of Adventure.

The computer will provide your senses and movement, to enable you to attempt to retrieve the treasure from the mining works.

Instructions:- You can usually use one or two words to instruct the computer. For example:- Get Axe, Open Door, Examine Wall . . . or Go East, Go West, etc., (these can be abbreviated to E, W, etc.) You might like to try Inventory, or Help.

Abbreviations often work, also remember to think of synonyms if at first you don't succeed (for example, Up might be a synonym for Climb, Cut for Chop, etc.).
In this adventure you might like to try Open Door, or Climb Rockfall, though we will not guarantee that they will do you any good.

If you wish to leave the game and come back to it at a later date, insert a blank cassette, type in the instruction "SAVE PROG" (press return). Your current position in the game will then be saved, for you to reload and resume where you left off, at any time in the future.

To reload a saved game, load in **"Fools Gold"** as normal, then type "LOAD PROG" (press return).

HAVE YOU SEEN ALL THE OTHER ROMIK GAMES FOR THE C.B.M. 64?

FOOL'S GOLD

CREATED BY PETE GERRARD