

sinclair

ZX81

FANTASY GAMES

SOFTWARE BY  **PSION** — 16K RAM

LOADING A PROGRAM

The procedure for loading a program is described in chapter 16 of the ZX81 manual. The steps are summarised below.

- 1 Connect the ear socket on your ZX81 to the ear socket on your cassette recorder.
- 2 Position the tape before the beginning of the program that you wish to load.
- 3 Turn the volume control to $\frac{3}{4}$ of maximum or to a level which you have found to be reliable on your recorder.
- 4 Set the tone control for maximum treble and minimum bass.
- 5 Type LOAD "PROGRAM NAME" but do not press NEWLINE yet. The program name is printed on the cassette.
- 6 Start the cassette recorder playing.
- 7 Press NEWLINE.

The approximate loading time is printed on the cassette. If the program has not loaded after this time, try again with a different volume setting. If you are still unable to load the program refer to chapter 16 of the manual. You should also check RAMTOP to ensure that your 16K RAM pack is working fully.

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Sinclair

ZX81 with 16K RAM

ZX80 + 8K ROM with 16K RAM

FANTASY GAMES

from PSION 

SIDE A: PERILOUS SWAMP

SIDE B: SORCERER'S ISLAND

Perilous Swamp and **Sorcerer's Island** are role-playing, adventure-style games which are played without detailed instructions. The computer describes your situation (usually dire) and prompts you with questions to which you reply using plain English words. The ZX81 responds to your reply by describing the consequences of your latest action and your new position.

"**Sorcerer's Island**" (Side B) is the longer and more complex game and it is best played after some experience with "**Perilous Swamp**". Do not expect to fight your way off the island after the first few attempts. It takes considerable skill, luck and experience to find the hidden exit and escape.

Detailed instructions are not included since the player must discover the rules by playing the game.

2

SIDE A: PERILOUS SWAMP

[5 mins. approx.]

Load and run by typing LOAD "SWAMP".

You are deep in the PERILOUS SWAMP, surrounded by dark reeds, deep stagnant pools and numerous pits and caves where strange creatures lurk. Your task is to rescue the princess, who has been captured by the evil wizard, and make it back alive to the edge of the swamp. On your way you must FIGHT, BRIBE or RUN from the fearsome monsters that confront you. If your combat strength is too low for a fight you may have won enough treasure to bribe — otherwise you will just have to run. You may also find powerful magic spells, but can you work out how to use them? Only by conquering the mysteries of the PERILOUS SWAMP can you achieve the goal, and experience the unique pleasure of winning against the wizard and against your computer.

SIDE B: SORCERER'S ISLAND

[7 mins. approx.]

Load and run by typing LOAD "ISLAND".

You have been marooned on SORCERER'S ISLAND. The problem is simple — you must find your way off again. Take care, however, the exit is guarded by the most dreadful beast. You must gain spells of power or protection or you won't have a chance. Maybe you can get help from the King of the Dwarves or even the Grand Sorcerer himself. More likely though you will be lost forever in the devious maze or in the shimmering gates to other places.

This game is best played after some experience playing PERILOUS SWAMP. Do not expect to fight your way off the island on your first venture. Most likely your bones will be left to whiten with the others who rashly entered this place of deception.

3

Psion

Other Psion software cassettes for the Sinclair ZX81 with 16KRAM include:
CHESS: — will beat most non-club players. 6 levels of play.

FLIGHT SIMULATION — pilot and land an aircraft in real time.

BACKGAMMON — the traditional game of chance and skill. Graphic board.

SPACE RAIDERS — the traditional arcade game and **BOMBER** in fast machine code.

VU-CALC — turns the ZX81 into an immensely powerful analysis chart.

VU-FILE — general-purpose, user-defined, computer filing system. Innumerable applications.

On the Sinclair ZX81 in North America, the key ENTER replaces NEWLINE and DELETE replaces RUBOUT. If you own such a computer press ENTER whenever the software instructs you to use NEWLINE.

Sinclair
ZX81

SORCERER'S ISLAND
also PERILOUS SWAMP

G12

Two role-playing adventure style games for the Sinclair ZX81 with 16K RAM or the ZX80 + 8K ROM with 16K RAM. Can you survive the fearsome monsters of the PERILOUS SWAMP and rescue the Princess from the evil wizard. You will find it even harder to escape from SORCERER'S ISLAND.