

The Orb of Carnos has been stolen by the Dark Wizard. The Kingdom suffers from blight, disease, confusion and senseless infighting. To set matters right again, you must enter the Dark Wizard's dungeon and recover the Orb, hidden deep within. Each of the dungeon's forty levels is a challenging maze...each level more difficult than the one before. Beasts attack you all the way down (and up again), but everything you need to survive is there, somewhere, including armor, weapons, potions, scrolls,

rings, wands, gems and food.

You can enter the dungeon as one of seven types of brave characters — Wizard, Knight, Fighter, Alchemist, Jeweler, Sage, or Jones (a "Jack of All Trades"). Each begins with different advantages in terms of strength, wisdom, dexterity, charisma, intelligence and constitution, and each is better at using certain objects in the dungeon. The "Rumors" included may help you determine who is best at what, but *The Carnos Chronicles* (available separately) will tell you even more. Upon your character's escape...or death...his adventure is recorded in the Hall of Legends, which can be erased whenever you wish. And although you may escape, *The Dungeon Revealed* never quits — each game is randomly created, so no two games are ever the same!

The Dungeon Revealed began as the "shareware" classic The Dungeon of Doom, often cited as one of the best Macintosh games. Now, with the best features of "D of D" and many new ones, The Dungeon Revealed is sure to

hold a special place in your software collection:

•New art •New, deadly monsters •Hidden vaults •Adjustable volume

- Digitized sound Transfer to other applications QuickDraw Mode for a movable window on big screens Keyboard commands On-screen help
- Pause with a built-in screensaver
 Access to desk accessories
 40 levels

•Player's guide•Works on all Macintoshes except the 128K

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This package contains **The Dungeon Revealed™** (one single-sided Macintosh™ disk), Player's Guide and registration card.