TANDY
TRS-80 Colour Computer

Dungeon Raid
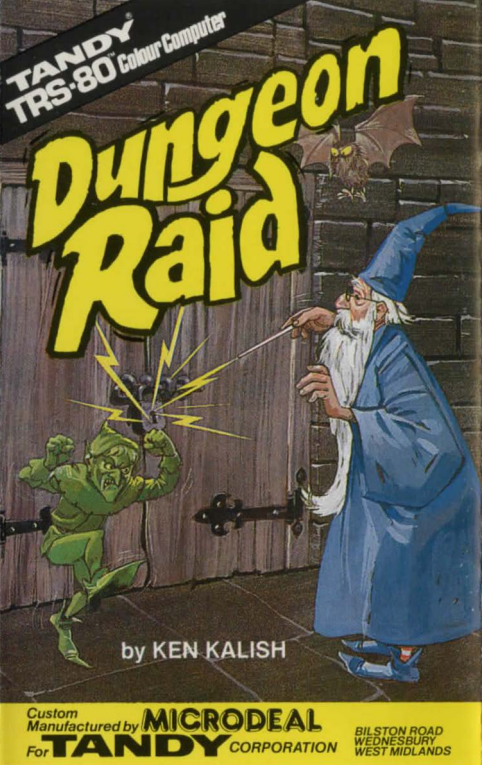
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Dungeon Raid

LOADING
See side of cassette.

SCREEN COLOUR
You will first be asked to select your screen colour, press 1 for Black, 2 for Buff or 3 for Green backgrounds.

LEVEL OF PLAY
You must now select the level of difficulty, either 1, 2 or 3, 1 is the easiest, 3 the hardest.

CONTROL
Use the Right Hand Joystick to move left or right or to control your forward speed, using the button to fire.

METHOD OF PLAY
Press the Fire Button to start play.

You must travel through the dungeon's corridors, being careful not to touch the walls (stone, brick or crystal) or the creatures that lurk there (oafs, snakes, snappers etc.). Your man has a limited number of time units to make his way to the set of doors which mark the end of each section. Blasting through these doors earns more time to use in getting to the next section. Time units are displayed in the upper right portion of the screen.

You must blast the 'ghost' that lurks at the end of each main dungeon level, in order to progress to the next level or series of sections. Points are scored for destroying the dungeon's inhabitants, with these exceptions: shooting the 'white hand' earns you an additional 10 time units; shooting a clone (they look just like your man) results in your losing one reserve man, if any are available.

A bonus man is given every 10,000 points. (Note that the 'spinning orbs' are the highest scoring targets in the game).

Dungeon Raid

An exciting venture into the depths of the unknown. Journey through the catacombs of rooms killing Snakes, Oafs, Snappers and the Ghost that guards each set of doors to yet another deathly dungeon. You must enter and leave each terrifying room within a limited time but avoid killing your own "Clone" or you lose your life.

One Joystick Required