DIAMOND QUEST





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CASES COMPUTER SIMULATIONS LTD, 14 Langton Way, London SE3 7TL

LOADING INSTRUCTIONS

The procedure for loading a program into your Spectrum is given in your manual. Please follow these steps for loading the program.

- 1. Connect the ear socket of the computer to the ear socket of your tape recorder.
- 2. Set the volume control as per Sinclair manual.
- 3. Adjust the tone control to maximum.
- 4. Type LOAD " ".
- 5. Start the tape recorder. The program will RUN automatically once loaded.
- 6. The program takes 4 minutes to load.

DIAMOND QUEST

1. Instructions

The object of the game is to find all the four keys and find your way to the Golden Palace where the diamond treasure is to be found. The four keys you have to find are:-

- 1. The large key.
- 2. The wooden key.
- 3. The silver key.
- 4. The golden key.

2. Features of the Game

Whilst venturing around the land, you will meet up with all sorts of 'nasties'. You must attack and kill them before you can proceed. If you don't want to attack the 'nastie' then you can do one of two things – either bribe the 'nastie' with gold and get him to go away or otherwise flee from him. When there is no enemy then you can:-

- 1. Get an object.
- 2. Book in at a hotel (but only if you can see one).
- 3. Convert gold to energy.
- 4. Look at a Map (not available when energy is less than 200)
- 5. Move North, South, East, West.

Booking in at a hotel costs you 30 bags of gold. This gives you extra energy, as does eating food.

3. Commands

- N = moves you north.
- S = moves you south.
- E = moves you east.
- W = moves you west.
- A = to attack a 'nastie'.
- B = to book in at a hotel.
- C = to convert gold to energy.
- F = to flee from a 'nastie'.
- K = for a key prompt.
- G = to pick up an object.
- I = inventory (list of items).
- M = to look at a map.
- P = to bribe a monster to go away.
- R = to retreat during a fight with a 'nastie'.

4. Hints on Strategy

It is unwise to flee if you have less than 20 units of energy because you lose 20 units of energy and so will die. If you don't think you have enough energy to fight then you would be better off to bribe the 'nastie' to leave. Retreating from a battle causes you to lose gold.

Get lunch whenever you see it.

You win gold when you attack the 'nasties'. The gold can be converted into energy.

Be sure you have enough energy when you reach the palace.

5. Inside the Palace

When you reach Golden Palace you will immediately enter it. You will then find yourself in a maze of rooms. 'Nasties' will still attack you but there are no objects and therefore no food! Be sure you have enough energy. You may not move backwards.

To move left = W

To move right = E

To move forward = N

If there are no doors in the room then you must Flee.

Can you find the diamond treasure?

Good luck!

DIAMOND QUEST

Diamond Quest is an adventure game for girls. We think it will particularly appeal to girls because the graphics are bright and colourful and the monsters do not appear! The object of the adventure is to find your way to the Golden Palace where within a maze of rooms the diamonds are to be found. On your way you are challenged by various 'nasties'. There are three levels of difficulty.