

CAUTION!

Inside are the Game Clues. Don't read them until you really need them.

ATTENTION!

If you are still unable to locate the Hidden Treasure, you may send for the answers.

Send a **Self Addressed Stamped Envelope** along with your **Filled Out Registration Slip** to:

Micro Fun[®]

2699 Skokie Valley Road

Highland Park, IL 60035

DEATH IN THE CARIBBEAN CLUES

ANTS	Block the hole to keep them from getting out.
RING	Rub the ring.
ROCKSLIDE	Rock can be moved.
CHURCH	Music is important. Note key of music.
GRAVEYARD	Ghosts live here. Visiting here awakens the ghost.
CLIFF	You can climb down the cliff. If you climb down rope you will always make it.
CREVASSE	You may make it across if you jump.
WINE	Do not drink it. You must have the bottle in the maze.
SIGN ON TREE	Examine the sign.
CRYPTOGRAM	It tells how the treasure location is marked.
RIVER	Cross north of cannon. Three objects are needed to cross river.
ALLIGATOR	Leave him alone and he won't eat you. Stay on path.
QUICKSAND	Get the hat. There is a hint inside the hat. Anything you take into the quicksand will be lost, even if you get out.
FOG	You must get rid of the fog.
AMULET	It will keep ghost away.
LANTERN	Light it with matches you found. Flick BIC to relight when storm puts out flame.
STORM	You can avoid storm by entering maze through trap door in church.
ZOMBIE	You must be hidden to pass him. You can hide in fog.
PYRAMID & BIRD	Talk to bird. Believe bird.
TREASURE CHEST	Dig it up. Remember the music.
WAGON	Use it to carry objects.

TEAR ALONG DOTTED LINE

DEATH IN THE CARIBBEAN

Complete this card and send it to Micro Lab today. Users who call or write for service or information must be bonafide purchasers of Death in the Caribbean.

NAME _____

ADDRESS _____

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