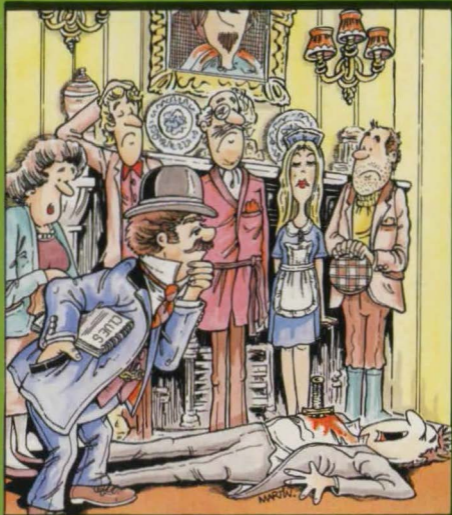


Kuma

DARKWOOD MANOR



DARKWOOD MANOR

Before loading tape: Set "CAPS LOCK" to ON

To save a game situation at any time:

Type "SAVE", insert blank cassette, press PLAY/RECORD
– your game status will be saved for you.

To resume your game:

Position tape at start of saved game, press PLAY – your game
status will load, and you can carry on from where you left off.





DARKWOOD MANOR

DARKWOOD MANOR # 1847

A murder has been committed at Darkwood Manor, home of Lord and Lady Wethermere, and the adventure is to locate the Killer! Bodies, weapons and a devious set of nine witnesses have all to be examined and the crime solved before the fabulous "Eye of Miradad" is yours. © J. Bennett 1985.

Published by

Kuma Computers Ltd., Pangbourne, Berkshire, England