THE
CRYSTAL
FROG

Commodore 64

Kerian U.K. Ltd.

THE CRYSTAL FROG

The Crystal Frog is a traditional adventure program for the Commodore 64. You play the role of the main character, with the computer acting as your eyes and ears. The object of the game is to find the fabulously valuable Crystal Frog and return with it intact. It will not be easy! You will start the game in the countryside from where you must explore in order to complete your quest. Be warned, however, that things are not always what they seem to be.

During the course of the adventure you will find various objects which may or may not be of use to you, either immediately or at later locations. To obtain a score of 100% it will be necessary to visit all the locations and to use certain objects.

You will find words such as 'NORTH', 'SOUTH', 'EAST', 'WEST', 'GET', 'INVENTORY' and 'REDESCRIBE' of use to you. There are, of course, many others that you must find for yourself!

To assist you, you may save the game to cassette at any point by using the adventure's save facility. To use this you simply type 'SAVE' at any time that the computer is expecting a command.

To load a previously saved game you would type 'LOAD' and your game would be restored to the position it was saved from.

LOADING
To load press SHIFT & RUN/STOP simultaneously.

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