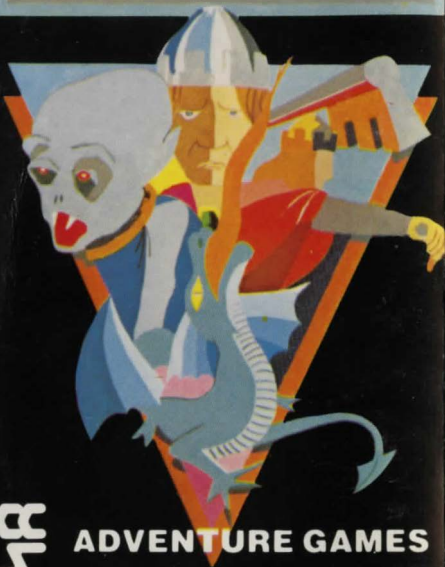


Spectrum 48K

# CAMELOT



ADVENTURE GAMES

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CASES COMPUTER SIMULATIONS LTD, 14 Langton Way, London SE3 7TL

### **LOADING INSTRUCTIONS**

The procedure for loading a program into your Spectrum is given in your manual. Please follow these steps for loading the program.

1. Connect the ear socket of the computer to the ear socket of your tape recorder.
2. Set the volume control as per Sinclair manual.
3. Adjust the tone control to maximum.
4. Type LOAD "CAMELOT".
5. Start the tape recorder. The program will RUN automatically once loaded.
6. The program takes 4 minutes to load.

## INSTRUCTIONS

### 1. OBJECTIVE OF THE GAME

You are Arthur Pendragon, banished from Camelot by the wicked Black Knight. An unknown ally has loaned you fifty bags of gold pieces. On your travels you will have to collect the seven items that are hidden in the countries shown on the map.

The seven items are:

1. EXCALIBUR
2. THE GOLD KEY
3. THE SILVER KEY
4. THE IRON KEY
5. A CYGNET RING
6. A GOLDEN CROWN
7. A ROYAL SEAL

When you have found the 7 items you will have to unlock the secret door using the three keys in the correct sequence. If correct you will be crowned King Arthur!

### 2. FEATURES OF THE GAME

On your travels around the map you will meet roving bands of Brigands, Dragons, Evil Magicians and the Castles of Evil Knights. Your path from country to country will always be different and you cannot rely on an easy passage back to Camelot, even when you have found all the required items.

You will have to defeat whatever is opposing you before you can search that country, unless nothing is blocking your path. You may find the Magic Ring which will assist you against the Evil Magician (but only once) and you may also find Dragons Bane which will help you against the Dragon (only once), all other foes will have to be defeated by your warriors. All activities consume food depending upon the number of warriors you have with you.

You may also be hit by a plague and lose warriors, unless you have the Healer, in which case you lose him, but retain all your warriors.

There are three Bazaars which are indicated by 'B' on the map where you may buy food, Warriors, the Healer or the Guide. You may only purchase one item at a time, after which you will have to leave the Bazaar and re-enter it to make further purchases.

The Guide stays with you, once purchased and will prevent you losing warriors if you run from the battle, although you will lose gold by running.

When you have collected the items required you may try to re-enter Camelot. You will have to insert the three keys in the correct order. The combination ranges from game to game and you only have three attempts to insert the keys correctly. If you fail on your third attempt the keys are forfeited and you are expelled to search for them again.

When you successfully re-enter Camelot you will be asked to repay the initial loan of 50 bags of gold. If you can do this you will be crowned King and your skill level will be displayed. If you cannot repay your initial loan you are banished again with only the food, warriors and gold that you entered with.

At any time if your food supply runs out, or you do not have any warriors left to defend you may lose the game and are given the opportunity for another try.

When the map is displayed you may take an inventory by pressing 'I'. This inventory costs one bag of food, and displays your status at that time including the items that you are carrying with you.

### 3. COMMANDS

The program features input exclusively via the INKEY function and the program will reject all invalid inputs.

#### 1. The Map

- N = moves you North.
- S = moves you South.
- E = moves you East.
- W = moves you West.
- I = Inventory (list of items found).

#### 2. The Locations

- R = Retreat/return to map.
- F = Fight.
- S = Search.

#### 3. The Bazaars

- Move cursor using keys 6 or 7.
- Press "N" until required number of items are displayed.
- R = Return to map.

### 4. HINTS ON STRATEGY

The ideal number of warriors is 14. 15 or more warriors consume 2 bags of food to move and 2 bags of food to search, whereas less than that number only consume 1 bag of food for each activity.

Restrict the taking of an inventory as this also costs 1 bag of food, irrespective of the number of warriors.

Always purchase a Healer particularly on the higher skill levels as the plague is more virulent and the Healer is cheaper than the purchase price of the warriors you will lose.

Always purchase a Guide if possible as he enables you to run without losing warriors. The amount of gold you can carry depends on the number of warriors you have and you therefore also lose gold if you lose warriors.

On skill level one, the chance of finding something if you search the country with nothing in it is even, so a search is always worthwhile. The higher the skill level the less chance you have of finding anything unless you have beaten an opponent and searches should be restricted to countries in which you have defeated your enemy.

The battle points of your opponent are between 50% and 150% of your battle points so even with a few warriors it is worthwhile fighting. The gold you are allocated is in proportion to the strength of your enemy. The higher your enemies battle points in relation to yours the more gold you will get if you beat him, provided you have enough warriors to carry it of course.

The only remaining thing to say is good luck and we hope you succeed in becoming Arthur King of Camelot.

# CAMELOT

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Camelot is an adventure game which is based loosely on the adventures of Arthur Pendragon who is banished from Camelot with 10 warriors, 50 bags of gold and 10 bags of food. You have to find the seven items that are listed in the programme and re-enter Camelot, eventually being crowned king. There are three skill levels, a map and various graphic displays.