

# C16 GREATEST HITS



**4 FANTASTIC GAMES**

*from*  
**MELBOURNE HOUSE**

**C16**

# C16

# GREATEST HITS

## 1 CLASSIC ADVENTURE

*"Crisp, logical, often maddening  
but always entertaining."*

— Commodore User

## 3 ROLLER KONG

*"A good laugh. This game is a  
good bet."*

— Computer & Video Games

## 2 DARK TOWER

*"The best of its kind on the C16."*

— Commodore Horizons

## 4 WIZARD & PRINCESS

*"A good cross between a multi-part  
adventure and arcade game."*

— Commodore Games

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