



The Axe of Kolt

128k SPECTRUM

FSF ADVENTURES

After the defeat of your last employer, you, Alaric Blackmoon, once a mercenary swordsman, are now penniless and without any weapons. For the past six months you have been wandering from one village to another, living off the land, and doing the odd job in return for food and a bed for the night.

One cold November day, you arrive at a village called Hengemire, little knowing that you will soon embark on a quest to find a lost tomb and a magical axe that is the kingdom of Hecate's only and last hope against the evil Xixon lizardmen!!!

To obtain the free Help Sheets for this adventure, send an SAE to.....

AXE OF KOLT HELP SHEET

FSF ADVENTURES,

40 HARVEY GARDENS,

CHARLTON,

LONDON,

SE7 8AJ



THE AXE OF KOLT

128k SPECTRUM
FSF ADVENTURES

Also Available from FSF Adventures:

MAGNETIC MOON - the first "Mike Erlin" adventure

STARSHIP QUEST - the sequel to "Magnetic Moon"

Both Adventures available in 48k & 128k versions

at £2.50 each, or £4.50 if purchased together.