

PLAYING THE GAME

You take the role of Learic and playing the game is a matter of moving through the Kingdom collecting ingredients to make spells. You are then able to mix these spells and use them against your opposing Wizard LEANORIC, but remember he is doing the same and is out to destroy you.

HINTS

Selecting a spell

Press fire button while moving joystick up. A wand will appear above the spell book, move the joystick left or right to turn pages of the spell book until you reach the spell you want.

Mixing Spells

Each Wizard has his own cauldron. This is where spells are mixed. In order to mix a spell you must go to your cauldron, select the spell you wish to mix and press the fire button. If you have the ingredients for the spell this is denoted by the ingredient names showing black in the spell book. Your spell will be mixed. Once mixed, the spell name in the spell book will change colour to black. To return to the game press fire whilst moving the joystick down.

Casting Spells

Before casting a spell you must arm yourself with it! This is done by selecting the spell you require and pressing the fire button. If the spell is mixed then you will be armed with it. Pressing the fire button whilst moving the joystick down will return you to the game. You cannot arm yourself with a spell on the cauldron screen. Having armed yourself with a spell you can cast it by pressing the fire button. Some spells can only be cast once whilst others may be used a number of times. Most spells act as necessary when cast, however some of the more destructive ones such as lightning and fireball will need some control to become effective. It is up to you to find out how to control your spells.

Collecting Herbs

Stand in front of herb and press fire button whilst moving the joystick forward. Successful picking of the herb will be shown on the spell book.

CONTROLS

Joystick only

LOADING INSTRUCTIONS

Set up your computer according to your computer manual. Insert disk into drive. Type LOAD "*",8,1 (press the RETURN key).



