

# RETURN OF THE CRAZY DIMWIT SALE!

BONUS  
GIFT

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BUY ANY 4 TITLES . . . AND QUALIFY FOR 1 OF  
THE "BONUS GIFT" TITLES IDENTIFIED BY THE

BONUS  
GIFT

**JUST WHEN YOU THOUGHT IT WAS  
SAFE TO OPEN THE MAIL . . .**

**CRAZY DIMWIT IS BACK AND HE'S  
CRAAAZIER THAN EVER!!**

When Crazy Dimwit's wife's second cousin's hair dresser's brother-in-law's next door neighbor's uncle Myron put up that going-out-of-business sale sign, Crazy Dimwit went CRAZY! He went over there and bought the entire stock of Infocom games just so he could sell them to you in this UNBELIEVABLY SPECIAL SPECIAL SPECIAL OFFER!

No matter why you need to buy, now is the time to buy! This is the time to get that I-got-them-end-of-summer-don't-wanna-go-back-to-school-blues-pick-me-up! This is the time to get that Iran-Iraq Cease-Fire party grab bag present! This is the time to get that special Infocom game for that special someone in your life! This is the time to get that Infocom game you always wanted but never got around to getting! This is the time to BUY!!!

And remember when Crazy Dimwit slashes prices, you can hear them scream!!!!

### CUSTOMER SATISFACTION GUARANTEED!

We guarantee our products to be free from defects and operate properly. If any item is defective, just return it to us within 30 days of receipt for a prompt replacement. Only returns in new condition, with original packaging materials will be accepted.

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TRITON PRODUCTS CO.  
P.O. Box 8123  
San Francisco, CA 94128

### MINIMUM SYSTEM REQUIREMENTS

The minimum system requirements for using the software in this catalog are as follows. Exceptions or additions to these requirements appear in each product's description.

**COMMODORE**—Commodore 64, 128,  
1 Disk Drive

**APPLE II**—Apple II, II+, IIe, IIfx,  
Franklin 2000 series, Laser 128  
48K Memory, 1 Disk Drive

**IBM**—IBM PC, XT, PCjr, Tandy 1000 and  
100% Compatibles  
128K Memory, 1 Disk Drive

**AMIGA**—256K Memory

**MACINTOSH**—128K Memory

**ATARI ST**—512K Memory

**ATARI XL/XE**—48K Memory, 1 Disk Drive  
(810 or 1050)

### ZORK® TRILOGY™



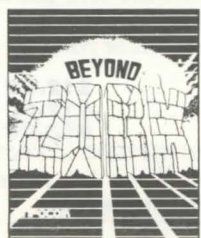
Infocom's 3 most popular stories together at last! Your quest for the fabulous Treasures of Zork takes you further and further into the Great Underground Empire. You'll come to expect the unexpected—such as the Wizard of Frobozz who specializes in materializing at odd moments and

casting bothersome spells.

As the force of the Dungeon Master draws you deeper into his mysterious inner sanctum, nothing is as it seems. You'll need to summon all your courage and wisdom to prove yourself worthy of the Master's Great Secret—and of life itself.

ITEM #1356	C64/128	<b>\$44.95</b>
ITEM #1357	Apple II	<b>\$49.95</b>
ITEM #1358	IBM	<b>\$49.95</b>
ITEM #1359	Amiga	<b>\$49.95</b>
ITEM #1360	Macintosh	<b>\$49.95</b>
ITEM #1361	Atari ST	<b>\$49.95</b>
ITEM #1362	Atari XL/XE	<b>\$44.95</b>
ITEM #1363	InvisiClues™	<b>\$12.95</b>

### BEYOND ZORK™



Dread times have befallen the Kingdom of Quendor. The wizards have mysteriously disappeared and vicious monsters haunt the streets and wastelands. Now it falls on you, a lowly peasant, to unravel the meaning behind these ominous events.

You start by designing your own character, blending attributes such as strength, endurance, compassion and luck. Your search for the answer will lead you deep underground, where unspeakable monsters guard the world's most fabulous treasure—the fabled Coconut of Quendor. Includes on-screen map. Written by Brian Moriarty. (All versions require at least 128K. Macintosh and Amiga versions require 512K. IBM version requires 192K.)

ITEM #1326	C128	<b>\$44.95</b>
ITEM #1327	Apple II	<b>\$49.95</b>
ITEM #1328	IBM	<b>\$49.95</b>
ITEM #1329	Amiga	<b>\$49.95</b>
ITEM #1330	Macintosh	<b>\$49.95</b>
ITEM #1331	Atari ST	<b>\$49.95</b>
ITEM #1332	InvisiClues™	<b>\$9.95</b>

### LEATHER GODDESSES OF PHOBOS®



"Leather Goddesses of Phobos is an uproarious role-playing romp that heralds a new breed of computer games."—  
Newsweek

How did you, a regular at Joe's Bar in Upper Sandusky, Ohio, end up on a Martian Moon? What delights await you in the luxurious chambers of

the Harem? Can you stop the Leather Goddesses' fiendish plot to turn the Earth into their own personal sex playground?

Find these answers and more in this titillating romp through the solar system. *Leather Goddesses of Phobos* features three levels of play, (Tame, Suggestive and Lewd) to satisfy all appetites. Written by Steve Meretzky. All versions but Atari XL/XE, Atari ST and Amiga include on-screen hints.

ITEM #1364	C64/128	<b>\$14.95</b>
ITEM #1365	Apple II	<b>\$14.95</b>
ITEM #1366	IBM	<b>\$14.95</b>
ITEM #1367	Amiga	<b>\$14.95</b>
ITEM #1368	Macintosh	<b>\$14.95</b>
ITEM #1369	Atari ST	<b>\$14.95</b>
ITEM #1370	Atari XL/XE	<b>\$14.95</b>
ITEM #1371	InvisiClues™	<b>\$7.95</b>

### ZORK® I



*Zork I* is "the program by which all other computerized adventures are judged."—Playboy. In this timeless story, a great starting point for first-time adventure players, you travel into the Great Underground Empire in search of the fabulous Treasures of Zork.

All versions except Atari XL/XE, Atari ST and Amiga include on-screen hints. Written by Marc Blank and Dave Lebling.

ITEM #1490	C64/128	<b>\$14.95</b>
ITEM #1491	Apple II	<b>\$14.95</b>
ITEM #1492	IBM	<b>\$14.95</b>
ITEM #1493	Amiga	<b>\$14.95</b>
ITEM #1494	Macintosh	<b>\$14.95</b>
ITEM #1495	Atari ST	<b>\$14.95</b>
ITEM #1496	Atari XL/XE	<b>\$14.95</b>
ITEM #1497	InvisiClues™	<b>\$7.95</b>

### ZORK® II



Journey to a long-hidden region of the Great Underground Empire, dominated by the frivolous Wizard of Frobozz. Exiled years before, the befuddled Wizard is still a force to be reckoned with, materializing at odd moments to cast bothersome spells. There are many curiosities to explore in his realm, including the garden of an elusive Unicorn and a maze of Oddly-Angled Rooms. Written by Dave Lebling and Marc Blank.

ITEM #1526	C64/128	<b>\$14.95</b>
ITEM #1527	Apple II	<b>\$14.95</b>
ITEM #1528	IBM	<b>\$14.95</b>
ITEM #1529	Amiga	<b>\$14.95</b>
ITEM #1530	Macintosh	<b>\$14.95</b>
ITEM #1531	Atari ST	<b>\$14.95</b>
ITEM #1532	Atari XL/XE	<b>\$14.95</b>
ITEM #1533	InvisiClues™	<b>\$7.95</b>

### ZORK® III



For the ultimate test of your wisdom and courage, the *Dungeon Master* draws you into the deepest and most mysterious reaches of the Great Underground Empire. Nothing is as it seems—and the *Dungeon Master* embodies the greatest mystery of all. To finish the story, you'll need to

discover why you are in the perilous ruins of the empire and what you are supposed to be doing there. Written by Marc Blank and Dave Lebling.

ITEM #1554	C64/128	<b>\$14.95</b>
ITEM #1555	Apple II	<b>\$14.95</b>
ITEM #1556	IBM	<b>\$14.95</b>
ITEM #1557	Amiga	<b>\$14.95</b>
ITEM #1558	Macintosh	<b>\$14.95</b>
ITEM #1559	Atari ST	<b>\$14.95</b>
ITEM #1560	Atari XL/XE	<b>\$14.95</b>
ITEM #1561	InvisiClues™	<b>\$7.95</b>

### CORNERSTONE™

Control is the key to maximum productivity with any information management system and *Cornerstone* gives you full control from start to finish. *Cornerstone* is as easy to learn as it is to use. The on-line help system is sensitive to your immediate needs and the unique options key lets you know what you can do next. "For sheer value and power, we have to give the top rating to *Cornerstone*."—InfoWorld. (Requires 384K Memory, 2 Floppy Disk Drives or 1 Floppy and 1 Hard Disk Drive, and PC-DOS 2.0, 2.1, 3.0 or 3.1.)

ITEM #1416	IBM	<b>\$29.95</b>
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## INFOCOMICS™ All The Fun Of Comic Books on Your Computer!

This new dimension in entertainment software brings comic books to life on your computer. But because it's an *Infocomic*, there's much more. The panels of an *Infocomic* use sounds and exciting cinematic effects to bring the colorful graphics to life and draw you into the action. You'll even get to see the story unfold from the perspective of each of the main characters. (Apple II version requires 128K Memory, IBM version requires 256K Memory and Color Graphics Card. Not available for IBM PCjr.)

### LANE MASTODON™ VS THE BLUBBERMEN

*Lane Mastodon*, accountant turned superhero, saves humanity from the Blubbermen of Jupiter in this cornball spoof of 1930's space operas!

ITEM #1301	C64/128	\$12.00
ITEM #1302	Apple II	\$12.00
ITEM #1303	IBM	\$12.00

### ZORK® QUEST: ASSAULT ON EGRETH CASTLE

Set in the fabulous world of *Zork*, a magic amulet leads a small caravan of travelers to mysterious Egreth Castle, the moldering lair of trolls, hobgoblins, night gaunts and a diabolical wizard.

ITEM #1307	C64/128	\$12.00
ITEM #1308	Apple II	\$12.00
ITEM #1309	IBM	\$12.00

### HOLLYWOOD HIJINX™



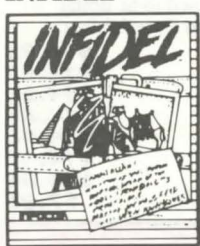
Your Uncle Buddy Burbank (famous Hollywood producer) and his wife, Aunt Hildegard have passed away. And lucky you have inherited their mansion, filled with a lifetime of Hollywood memorabilia. But there's one stipulation—you can only claim your booty if you find the treasures

hidden throughout the sprawling estate in one short night.

"You can't help but be entertained."—Analog Computing

ITEM #1372	C64/128	\$14.95
ITEM #1373	Apple II	\$14.95
ITEM #1374	IBM	\$14.95
ITEM #1375	Amiga	\$14.95
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### INFIDEL®



A soldier of fortune by trade, you've come to the Egyptian desert in search of a great lost pyramid. Now you've been marooned by your workers and must struggle along to locate and enter the tomb, decipher its hieroglyphics and unravel its mysteries. Death licks at your heels as you race to

the shattering climax of this match of wits between you and the most ingenious architects, builders and murderers of all time—the ancient Egyptians.

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ITEM #1385	Apple II	\$9.95
ITEM #1386	IBM	\$9.95
ITEM #1387	Amiga	\$9.95
ITEM #1388	Macintosh	\$9.95
ITEM #1389	Atari ST	\$9.95
ITEM #1390	Atari XL/XE	\$9.95
ITEM #1391	InvisiClues™	\$7.95



### GAMMA FORCE™ IN THE PIT OF A THOUSAND SCREAMS

This exciting superhero series features a Waterbeast of indomitable strength, a Human gifted with flight and future visions and an elfin Princess of unearthly power. See the origins of the trio as they team-up to free their planet from an evil overlord and his Pit of a Thousand Screams.

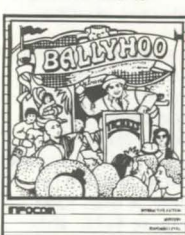
ITEM #1304	C64/128	\$12.00
ITEM #1305	Apple II	\$12.00
ITEM #1306	IBM	\$12.00

### ZORK® QUEST: THE CRYSTAL OF DOOM

The second in this fantasy series will be available October 1, 1988.

ITEM #1562	C64/128	\$12.00
ITEM #1563	Apple II	\$12.00
ITEM #1564	IBM	\$12.00

### BALLYHOO™



The circus is a place where dreams come true. At least, that's what you think . . . until you get behind the scenes.

Beyond the spangles lies a seedy world of deception and crime. Exploring the tattered corners of the circus lot, you learn that the owner's daughter has been kidnapped. Good samaritan that you are, you decide to find her. But watch your step. Or the kidnapper will set you up for a permanent slot in the freak show. A unique puzzle-oriented mystery.

ITEM #1408	C64/128	\$14.95
ITEM #1409	Apple II	\$14.95
ITEM #1410	IBM	\$14.95
ITEM #1411	Amiga	\$14.95
ITEM #1412	Macintosh	\$14.95
ITEM #1413	Atari ST	\$14.95
ITEM #1414	Atari XL/XE	\$14.95
ITEM #1415	InvisiClues™	\$7.95

### SEASTALKER®

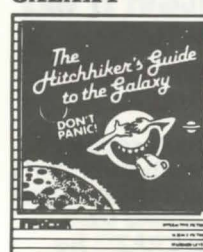


Journey through a suspenseful undersea world in your own submarine, the Scimitar. Never mind that it hasn't been tested in deep water. As an undersea explorer and renowned inventor, you're used to taking risks. When the alarm sounds at the undersea research center, you must

learn to operate and pilot the submarine in time to save the center from a menacing sea monster.

"Though pitched to the younger set, <i>Seastalker</i> can just as easily enthrall an oldster."—People		
ITEM #1447	C64/128	\$9.95
ITEM #1448	Apple II	\$9.95
ITEM #1449	IBM	\$9.95
ITEM #1450	Amiga	\$9.95
ITEM #1451	Macintosh	\$9.95
ITEM #1452	Atari ST	\$9.95
ITEM #1453	Atari XL/XE	\$9.95
ITEM #1454	InvisiClues™	\$7.95

## HITCHHIKER'S GUIDE TO THE GALAXY™



Who better to guide you through the Hitchhiker's Guide than the man who created the concept and wrote the famous books and radio scripts? Douglas Adams himself recreates the Hitchhiker universe and sets you free to roam at will. Of course, once Earth is demolished for an

interstellar bypass, freedom's just another word for nothing left to lose. But chin up, you're headed for a hilarious series of intergalactic misadventures. So grab a pint of bitter and a couple for the road and join Ford Perfect, Trillian and friends on a cosmic jaunt into the outer reaches where anything can—and does—happen. Written by Steve Meretzky. All versions except Atari XL/XE, Atari ST and Amiga include on-screen hints.

ITEM #1538	C64/128	\$14.95
ITEM #1539	Apple II	\$14.95
ITEM #1540	IBM	\$14.95
ITEM #1541	Amiga	\$14.95
ITEM #1542	Macintosh	\$14.95
ITEM #1543	Atari ST	\$14.95
ITEM #1544	Atari XL/XE	\$14.95
ITEM #1545	InvisiClues™	\$7.95

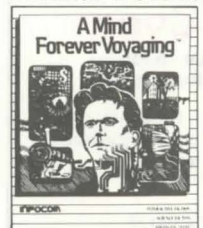
### PLANETFALL®



Award-winning and ever-popular *Planetfall*, Steve Meretzky's first interactive fiction story, was called "just about worth the purchase of a computer" by *Memphis Magazine*. As the story begins 120 centuries in the future, you're a lowly deck-swabbler in the stellar patrol. Then your ship explodes and you're jettisoned on a mysterious deserted planet. Luckily you have Floyd, a multi-purpose robot with the personality of a mischievous 8-year-old who easily takes the prize for the best-loved Infocom character. Includes on-screen hints.

ITEM #1565	C64/128	\$14.95
ITEM #1566	Apple II	\$14.95
ITEM #1567	IBM	\$14.95
ITEM #1568	Macintosh	\$14.95

### A MIND FOREVER VOYAGING™



It's 2031. The world is on the brink of chaos. In the United States of North America, our leaders have developed The Plan for Renewed National Purpose. Will The Plan ensure peace and prosperity? Or will it set the earth on a suicide course to destruction? As the world's first

conscious, intelligent computer, only you have the ability to enter a simulation of the future and test The Plan's effectiveness. "A.M.F.V. isn't 1984, but in some ways it's even scarier!"—*Newsweek*. Written by Steve Meretzky. (All versions require at least 128K. Macintosh and Amiga versions require 512K.)

ITEM #1546	C128	\$14.95
ITEM #1547	Apple II	\$14.95
ITEM #1548	IBM	\$14.95
ITEM #1549	Amiga	\$14.95
ITEM #1550	Macintosh	\$14.95
ITEM #1551	Atari ST	\$14.95
ITEM #1553	InvisiClues™	\$7.95

### SPECIAL OFFER

Buy *Hitchhiker's Guide to the Galaxy*, *Planetfall* and *A Mind Forever Voyaging* in the *Science Fiction Classics™* Package for only \$29.85.

(Does not include on-screen hints.)  
A savings of \$15.00!

ITEM #1534	C64/128	ITEM #1535	Apple II
ITEM #1536	IBM	ITEM #1537	Macintosh



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## THE WITNESS®



**BONUS GIFT**

February 1938. Los Angeles. FDR's New Deal is rolling. Hitler's rolling, too; this time through Austria. But as Chief Detective for a quiet burgh on the outskirts of L.A., you've got other fish to fry.

One gilt-edged society dame is dead. And now it looks like some two-bit drifter is putting the screws to her multi-millionaire old man. Then you step in, and the shakedown turns ugly. You're left with a stiff and a race against the clock to nail your suspect... unless you get nailed first.

ITEM #1498	C64/128	\$9.95
ITEM #1499	Apple II	\$9.95
ITEM #1500	IBM	\$9.95
ITEM #1501	Amiga	\$9.95
ITEM #1502	Macintosh	\$9.95
ITEM #1503	Atari ST	\$9.95
ITEM #1504	Atari XL/XE	\$9.95
ITEM #1505	InvisiClues™	\$7.95

## SUSPECT®



**BONUS GIFT**

At an elegant costume ball, you mingle with bluebloods and power brokers. It's a delightful evening—until you go from unsuspecting newspaper reporter to murder suspect. It takes all your newspaper skills of observation, deduction and interrogation to come up with the proof of your innocence. Don't dally over the champagne—you only have 'til morning. Written by Dave Lebling.

ITEM #1506	C64/128	\$14.95
ITEM #1507	Apple II	\$14.95
ITEM #1508	IBM	\$14.95
ITEM #1509	Amiga	\$14.95
ITEM #1510	Macintosh	\$14.95
ITEM #1511	Atari ST	\$14.95
ITEM #1512	Atari XL/XE	\$14.95
ITEM #1513	InvisiClues™	\$7.95

## MOONMIST™



**BONUS GIFT**

More ghosts haunt the misty seacoast and stone ramparts of Cornwall than any place on earth. One such soul roams Tresyllian Castle. You arrive at the castle in response to an urgent plea from your friend. Her life is threatened and the culprit seems to be the ghost. You'll meet an

eccentric cast of characters as you hunt down the phantom and search for secret treasures.

*Moonmist* has four variations, each with a different guilty party, hidden treasure and hiding place.

ITEM #1514	C64/128	\$14.95
ITEM #1515	Apple II	\$14.95
ITEM #1516	IBM	\$14.95
ITEM #1517	Amiga	\$14.95
ITEM #1518	Macintosh	\$14.95
ITEM #1519	Atari ST	\$14.95
ITEM #1520	Atari XL/XE	\$14.95
ITEM #1521	InvisiClues™	\$7.95

## SPECIAL OFFER

Buy *The Witness*, *Suspect* and *Moonmist* in the *Classic Mystery Library™* Package for only \$29.85. A savings of \$10.00!

ITEM #1522	C64/128	ITEM #1523	Apple II
ITEM #1524	IBM	ITEM #1525	Macintosh

## STATIONFALL™



*Planetfall* has long been a favorite of Info-com fans. Now Floyd is back in the boffoid sequel!

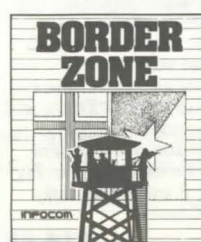
Since your incredible heroics in *Planetfall*, things have hardly changed at all. Life in The Stellar Patrol is still a bore. Today's thrilling assignment: travel to a

space station to pick up some trivial forms.

Arriving at the space station, you find it strangely deserted with a spooky alien ship resting in a dock bay. Luckily, Floyd is on hand to help you identify and overcome the dangerous forces at work. But then, even he begins acting oddly... written by Steve Meretzky

ITEM #1341	C64/128	\$34.95
ITEM #1342	Apple II	\$39.95
ITEM #1343	IBM	\$39.95
ITEM #1344	Amiga	\$39.95
ITEM #1345	Macintosh	\$39.95
ITEM #1346	Atari ST	\$39.95
ITEM #1347	Atari XL/XE	\$34.95
ITEM #1348	InvisiClues™	\$9.95

## BORDER ZONE™



Where the Iron Curtain divides East and West, the frontier is a no-man's land between freedom and captivity. In *Border Zone*, you cross this barrier not once, but three times—as an easy-going American businessman, an ambitious young American Spy and a ruthless KGB agent—in this fast-paced

story of international intrigue.

The pulse-pounding tension of espionage is heightened by the addition of real time, which ticks on regardless of your actions. As you race against the clock to complete your missions, you'll find yourself caught up in an incredibly suspenseful and spine-tingling adventure. Includes on-screen hints. (All versions except C64/128 require at least 128K. Macintosh version requires 512K.)

ITEM #1322	C64/128	\$34.95
ITEM #1323	Apple II	\$39.95
ITEM #1324	IBM	\$39.95
ITEM #1325	Macintosh	\$39.95

## SUSPENDED®



**BONUS GIFT**

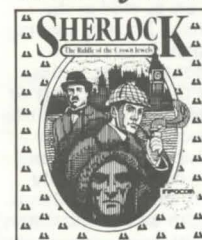
Winner of numerous accolades and awards—your library is incomplete without this highly challenging game.

You awake from a cryogenic suspension when an earthquake destroys the systems of the underground complex you inhabit. You're the only one capable of

putting things right, but you must do so from within your cryogenic capsule, commanding your six robots to perform actions for you.

ITEM #1439	C64/128	\$9.95
ITEM #1440	Apple II	\$9.95
ITEM #1441	IBM	\$9.95
ITEM #1442	Amiga	\$9.95
ITEM #1443	Macintosh	\$9.95
ITEM #1444	Atari ST	\$9.95
ITEM #1445	Atari XL/XE	\$9.95
ITEM #1446	InvisiClues™	\$7.95

## SHERLOCK: THE RIDDLE OF THE CROWN JEWELS™



Travel back in time to Victorian London, where the city is bustling with preparations for Her Majesty's Golden Jubilee. But, unbeknownst to the celebrants thronging the city, a crisis has arisen: the Crown Jewels have been stolen from the Tower of London. If they're not recovered

before the festivities begin, the theft will be exposed and the government will fall into international disgrace.

Use your wits, intuition and a myriad of clues to solve the riddles and piece together the mystery. Includes on-screen hints. (All versions except C64/128 require at least 128K. Macintosh and Amiga versions require 512K.)

ITEM #1316	C64/128	\$34.95
ITEM #1317	Apple II	\$39.95
ITEM #1318	IBM	\$42.95
ITEM #1319	Macintosh	\$39.95
ITEM #1320	Amiga	\$39.95
ITEM #1321	Atari ST	\$39.95

## WISHBRINGER®



**BONUS GIFT**

"There's no better introduction to the richness of adventure-gaming experience than this beautiful, imaginative game."—inCider

When the story begins, your life as a postal clerk in the seaside village of Festeron, is quite ordinary. But when you're asked to deliver a strange

envelope to the outskirts of town, things become quite extraordinary. Written by Brian Moriarty.

ITEM #1400	C64/128	\$14.95
ITEM #1401	Apple II	\$14.95
ITEM #1402	IBM	\$14.95
ITEM #1403	Amiga	\$14.95
ITEM #1404	Macintosh	\$14.95
ITEM #1405	Atari ST	\$14.95
ITEM #1406	Atari XL/XE	\$14.95
ITEM #1407	InvisiClues™	\$7.95

## CUTTHROATS®

Hardscrabble Island is a little seaport that's about as picturesque as it sounds. As an expert diver, you have agreed to help salvage the sunken treasure from one of the four local shipwrecks. The only thing between you and the treasure is the gang of cutthroat characters you're working with. Of course, the only link between you and the treasure is those same cutthroat characters.

ITEM #1392	C64/128	\$14.95
ITEM #1393	Apple II	\$14.95
ITEM #1394	IBM	\$14.95
ITEM #1395	Amiga	\$14.95
ITEM #1396	Macintosh	\$14.95
ITEM #1397	Atari ST	\$14.95
ITEM #1398	Atari XL/XE	\$14.95
ITEM #1399	InvisiClues™	\$7.95

## STARCROSS®

**BONUS GIFT**

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# TRITON PRODUCTS COMPANY

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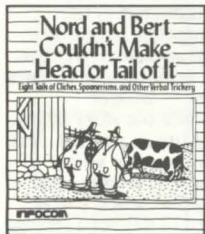
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ITEM #1339	Atari XL/XE	<b>\$34.95</b>
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Eight Tales of Cliches, Spoonerisms and Other Verbal Trickery



If you're looking for a fun way to spend an evening alone or with friends, *Nord and Bert* could be just the ticket.

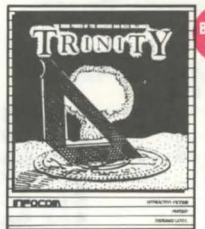
*Nord and Bert* takes you to the mixed-up town of Punster, where nothing is quite as it seems. It's a place where you really can make a mountain out of a molehill, where "the

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ITEM #1418	Apple II	<b>\$14.95</b>
ITEM #1419	IBM	<b>\$14.95</b>
ITEM #1420	Amiga	<b>\$14.95</b>
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ITEM #1460	Apple II	<b>\$14.95</b>
ITEM #1461	IBM	<b>\$14.95</b>
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ITEM #1463	Macintosh	<b>\$14.95</b>
ITEM #1464	Atari ST	<b>\$14.95</b>
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The final solution is like a delicate orchid achieving full bloom. Long after the game is over, the heady fragrance stays with you."—St. Game.

ITEM #1467	C64/128	<b>\$14.95</b>
ITEM #1468	Apple II	<b>\$14.95</b>
ITEM #1469	IBM	<b>\$14.95</b>
ITEM #1470	Amiga	<b>\$14.95</b>
ITEM #1471	Macintosh	<b>\$14.95</b>
ITEM #1472	Atari ST	<b>\$14.95</b>
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ITEM #1476	Apple II	<b>\$14.95</b>
ITEM #1477	IBM	<b>\$14.95</b>
ITEM #1478	Amiga	<b>\$14.95</b>
ITEM #1479	Macintosh	<b>\$14.95</b>
ITEM #1480	Atari ST	<b>\$14.95</b>
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*Fooblitzky* is a unique graphics strategy game for 2 to 4 players. It's a dog-eat-dog world, as you rove the crowded streets and busy shops of *Fooblitzky*, trying to deduce and obtain the four objects needed to win the game. Victory depends on how well you use funds, keep records and outsmart your opponents. (Requires 128K, IBM version requires Graphics Card with Composite Monitor recommended.)

ITEM #1455	Apple II	<b>\$9.95</b>
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But tonight, something draws you down into the mysterious depths of the institute. Suddenly, you're in a world that rivals your

most hideous visions, a realm of horror lurking beneath the calm corridors and study halls.

Shapes emerge from dark corners. Eerie sounds draw closer. Slimy passageways lead to sights so horrifying that they will feed your nightmares for weeks. Written by Dave Lebling.

ITEM #1349	C64/128	<b>\$34.95</b>
ITEM #1350	Apple II	<b>\$39.95</b>
ITEM #1351	IBM	<b>\$39.95</b>
ITEM #1352	Amiga	<b>\$39.95</b>
ITEM #1353	Macintosh	<b>\$39.95</b>
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ITEM #1424	C64/128	<b>\$9.95</b>
ITEM #1425	Apple II	<b>\$9.95</b>
ITEM #1426	IBM	<b>\$9.95</b>
ITEM #1427	Macintosh	<b>\$9.95</b>
ITEM #1428	Atari ST	<b>\$9.95</b>
ITEM #1429	Atari XL/XE	<b>\$9.95</b>
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Everyone, at one time or another, feels bound up in an endless swathe of

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You've just landed a great new job and moved to a spiffy house in a nice little town. You're even being sent to Paris this very afternoon for a combination training seminar and vacation. What could possibly go wrong? The answer, of course, is everything.

(All versions require at least 128K. Macintosh and Amiga versions require 512K.)

ITEM #1379	C128	<b>\$14.95</b>
ITEM #1380	Apple II	<b>\$14.95</b>
ITEM #1381	IBM	<b>\$14.95</b>
ITEM #1458	Amiga	<b>\$14.95</b>
ITEM #1382	Macintosh	<b>\$14.95</b>
ITEM #1383	Atari ST	<b>\$14.95</b>
ITEM #1378	InvisiClues™	<b>\$9.95</b>