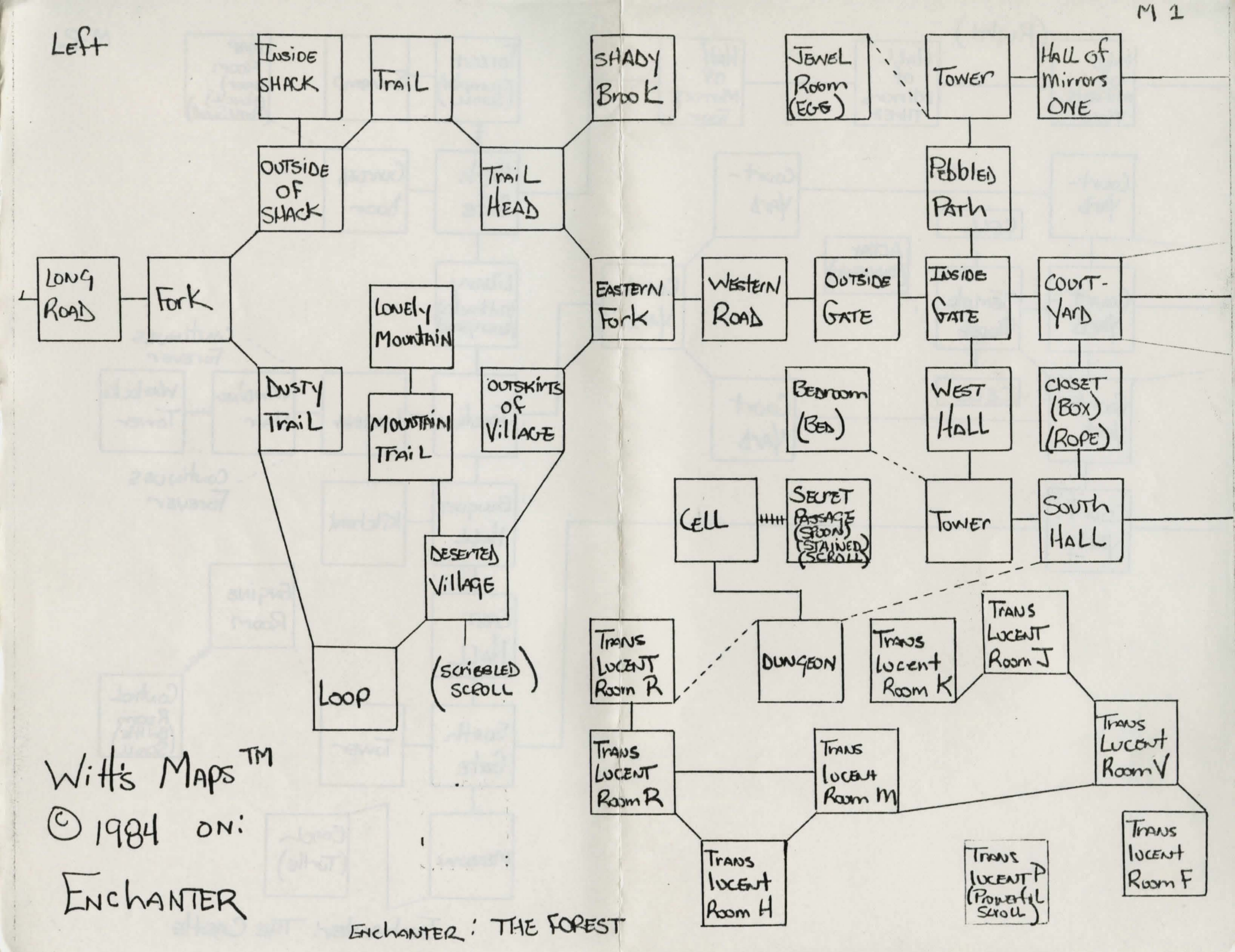

Witt's Maps™
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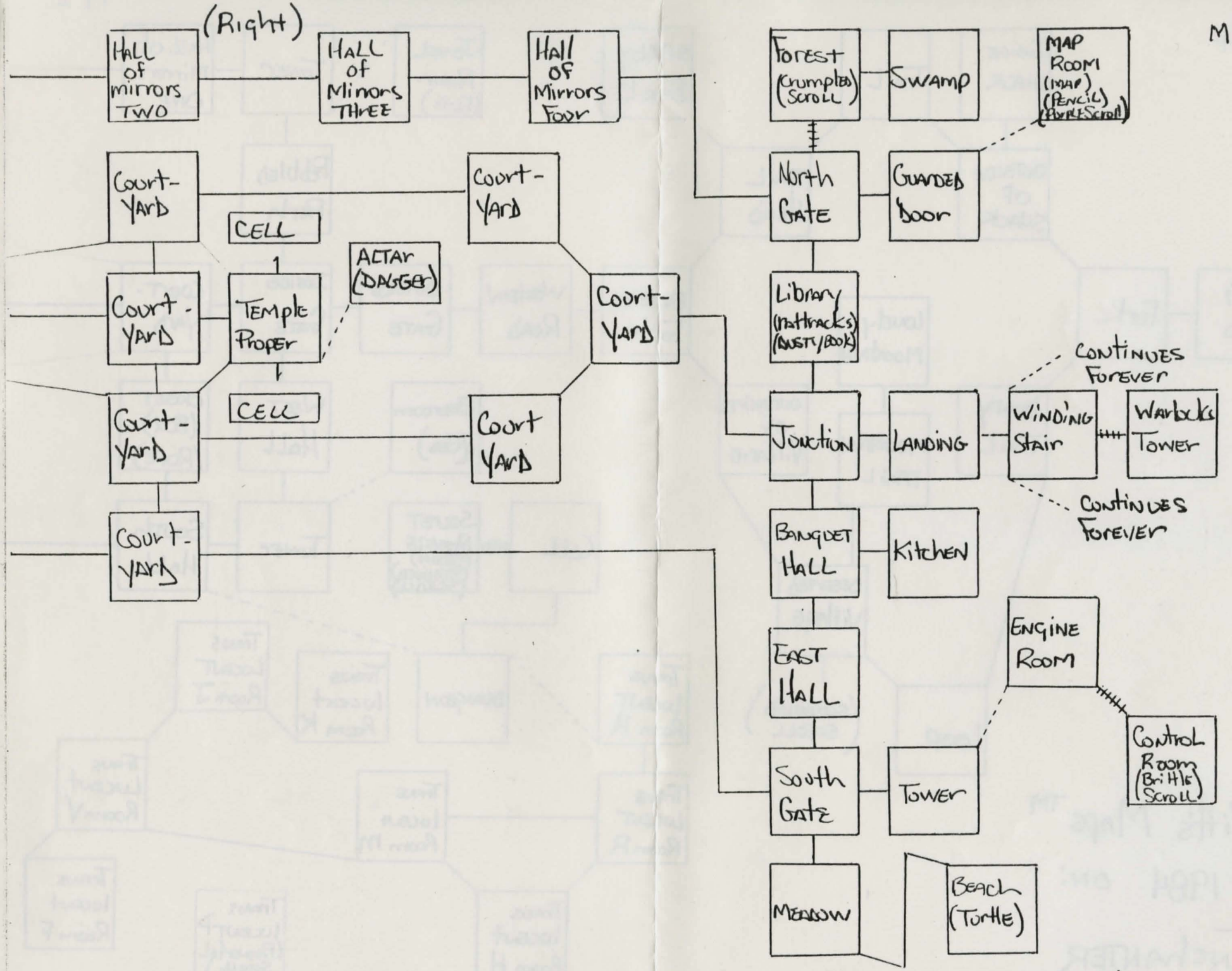
ENCHANTER

ENCHANTER: THE FOREST


(Right)
Hall of mirrors TWO
Hall of Mirrors THREE
Hall of Mirrors Four
Court-Yard
Court-Yard
CELL
1
ALTAR (DAGGER)
Court-Yard
TEMPLE Proper
Court-Yard
CELL
Court-Yard
Court Yard
Court-Yard
Forest (Crumpled Scroll)
Swamp
MAP ROOM (MAP) (PENCIL) (BLANK SCROLL)
North Gate
Guarded Door
Library (rattracks) (DUSTY BOOK)
CONTINUES FOREVER
Junction
Landing
Winding Stair
Warlocks Tower
CONTINUES FOREVER
Banquet Hall
Kitchen
East Hall
ENGINE ROOM
South Gate
Tower
Control Room (BRITTLE SCROLL)
Meadow
Beach (Turtle)
ENCHANTER: THE CASTLE