

ZANU KONG



32K BBC

ZANY KONG

written by Christopher Hyde

The idea of this game is to rescue the damsel from the clutches of the gorilla, KONG. The player controls a man, Morris, who can jump, run and climb ladders in order to reach the maidens level. On the first frame the gorilla rolls barrels down the girder tower. These must be jumped or destroyed using the hammer. The hammer may be collected by jumping directly below it and lasts for a limited period only.

In the next two frames various obstacles must be tackled including conveyor belts, elevators, fireballs and bouncing jacks. Bonus points are awarded for objects such as umbrellas and handbags. Finally the bridges supporting KONG in the fourth frame must be removed by crossing them. Fireballs make this task more difficult. The game then repeats itself but it becomes more difficult to complete each frame.

A bonus counts to zero in each level and if reached a life is lost. The player begins with three lives and gains a bonus life when all four frames are completed. TYPE CHAIN "ZANY.KONG" to play.

Keys:

Z-LEFT

: -UP

Space bar - JUMP

X-RIGHT

/ -DOWN

Z and space - JUMP LEFT

X and space - JUMP RIGHT

Also available Gateway to the Skies (BBC 32k & Spectrum 48k)

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