



inbad

BBC B

SPECIAL OFFER

TITLE	TITLE	TITLE
SPECTRUM 48K	CBM 64	BBC B
SPECTRON	FALCON PATROL	BUG BOMB
DR FRANKY & MONSTER	HIDEOUS BILL	LANDFALL
SORCERY	AMBUSH	SPACE ADVENTURE
STARFIRE	VIC 20	TRENCH
GOLF	MISSION MERCURY (unexp.)	MICROBE
RACING MANAGER	ENVAHI 8K	PLANKWALK
LOUIX	CREEPERS 3K/8K	CRUNCHER
QUETZALCOATL	ELECTRON	NOC A BLOC
RIDER	BUGS	CHECKOUT
THE ISLAND	JUNGLE JIVE	JUNGLE JIVE
ATLAS ASSIGNMENT	ORIC 48K/ORIC ATMOS	SEA ADVENTURE
SPACE COMMAND	THEM	BRAINSTORM

*You must include this card with your order. VGA 2014 TOTAL QUANTITY at £2.99 each

Sinbad

In this highly novel program that will delight all the family, you must **run, jump and climb** onto your magic carpet in pursuit of your **ultimate goal**. But **beware**, the higher you go, the harder you may fall, undoing all your efforts to convert your enemies to a peaceful way of life, and please don't tread on the **spiders!** (and those **snakes** don't look too friendly!!).

A **unique feature** of this game is its **skill/time matching intelligence**, this facility will allow you to proceed on your journey through space for a time period matched to your previous adventure. Thus an adept player can proceed to his next adventure at a faster pace than a beginner.

What percentage of Sinbad's voyage can you complete? If Sinbad can complete his entire journey what will his **reward** be?!



SPECIAL OFFER

For a limited period **Virgin Games** are offering the following titles mail order for a **bargain price** of **£2.99 inc. postage and packing**.

To order, simply indicate the titles you want and send a cheque or postal order to the "**Grab It While You Can**" Department, **Virgin Games, 2-4 Vernon Yard, Portobello Road, London W11 2DX**.

I enclose cheque/P.O. for £

NAME

ADDRESS

.....

.....

.....

*Offer subject to availability.

VALUE PRICE

Sinbad

Remove your weary fingers from the fire buttons and climb aboard your magic carpet to enjoy this delightful and original game.

GAME PLAYING

To begin Sinbad's voyage you must convert all Sinbad's enemies to a peaceful way of life. To do this he must touch them, either from the rope ladder or the Magic Carpet itself. When they are touched they will change colour. You must change them all to proceed to the next screen. However, it is not quite that easy! If Sinbad touches one of his converted enemies they still possess enough malice to knock him off his ladder or carpet. Therefore Sinbad will have to keep moving on his ladder and carpet!

If you clear the first screen then you proceed on Sinbad's journey through space. Sitting on his magic carpet he flies just above the Earth's atmosphere.

Unfortunately at this distance from Earth there are numerous asteroid belts to contend with. You must avoid these asteroids when they are large enough to do you damage. Also, flying too high or into the atmosphere

will drain your energy. To help you navigate Sinbad the space bar may be used as a brake. If too much energy is lost in this part of the journey Sinbad can proceed no further!

Note: Your space voyage will take as long as Sinbad took to complete his previous adventure, this facility should encourage Sinbad to refine his tactics!

This is only a small part of Sinbad's journey. Every time he uses his magic to change things he will journey a little further (if he is careful of the asteroids). The tasks set for Sinbad and the hazards he encounters get harder as the game goes along.

Note: Sinbad may also encounter snakes, spiders etc. We will leave it to you to find out the effect they have!

REWARD

There is a surprise reward if you complete the journey!

SCORING

Your score will be a percentage of the whole journey.

HI-SCORE

Type your name and press RETURN to be recorded on the Hi-Score panel.

LOADING INSTRUCTIONS

If you have a disc interface fitted then type *TAPE before loading the program.

To load the program type CHAIN"" (then press RETURN) and press PLAY on the cassette player.

CONTROL KEYS

Z = LEFT X = RIGHT
* = UP ? = DOWN
SPACE BAR = JUMP/BRAKE

DENNIS IBBOTSON

● Dennis Ibbotson is 35 years of age and only started computing in April when his mother bought him a computer. In the first three months he taught himself basic and then progressed to Machine Code.

- He dislikes arcades and feels that arcade type games are much better when played in a home environment.
- His likes include budgies and he says that he hates all computer magazines and also computers, although he likes cracking the problems that they cause.
- His previous games for Virgin Games include "Jungle Live", for the BBC B/ Electron and "Bugs" for the Electron.

All rights of the producer and of the owner of the work being produced are reserved.

Unauthorised copying, hiring, lending, public performance and broadcasting of this cassette is prohibited. The publisher assumes no responsibility for errors, nor liability for damage arising from its use.

WARNING: These programs are sold according to VIRGIN GAMES LTD'S terms of trade and conditions of sale. Copies of which are available on request.

BBC B

Remove your weary fingers from the fire buttons and climb aboard your magic carpet to enjoy this delightful and original game.

PROGRAMMED BY DENNIS IBBOTSON

SPIDER



- Refreshingly original family game
 - Amazing 3D sequences
- A time test of skill and agility
 - Fantastic sound effects
 - Infuriatingly addictive
 - Hi-Score Table
 - Surprise reward

**VGA
2014**

