

**SOFTWARE  
TOOLS  
FOR CP/M<sup>®</sup>**

# **ELIZA**

**Conversational Game  
and Artificial Intelligence  
Demonstration**

**HOW DO YOU DO. PLEASE TELL ME YOUR PROBLEM.**

Men are all alike.

**IN WHAT WAY?**

They're always bugging us about something or other.

**CAN YOU THINK OF A SPECIFIC EXAMPLE?**

Well, my boyfriend made me come here.

**WHY DO YOU SAY YOUR BOYFRIEND MADE YOU COME HERE?**

He says I'm depressed much of the time.

**I AM SORRY TO HEAR YOU ARE DEPRESSED.**

It's true. I am unhappy.

**DO YOU THINK COMING HERE WILL HELP YOU NOT TO BE UNHAPPY?**

I need some help, that much seems certain.

**WHAT WOULD IT MEAN TO YOU IF YOU GOT SOME HELP?**

Perhaps I could learn to get along with my mother.

**TELL ME MORE ABOUT YOUR FAMILY.**

**Osborne 1<sup>®</sup> 5" Disk**

*The Software Toolworks<sup>®</sup>*

Knowledge of the world

1880



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# *The Software Toolworks*

*Walt Bilofsky, Prop.*

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ELIZA. You won't believe it's a computer! ELIZA carries on a conversation with you, in plain English. Great for playing alone or at parties, ELIZA is the perfect way to show off your machine to friends. Not just a game, but a faithful recreation of the original artificial intelligence program. You can play it or program it, using any text editor to modify the script or create completely new ones. Comes with the complete original DOCTOR script which converses like a psychiatrist, plus an improved version of DOCTOR. Documentation includes full instructions for script writing, plus the original ELIZA research paper.

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