

Quick Reference Card

Keyboard Co	ommands —		Movement and In	game Actions
Pause/	Press [Space Bar] or to pause play and issue commands to any of your characters. Press again to unpause and continue play.		Walk to location	Left click on ground to have selected character(s) walk there.
	Press [Tab] or hold the pointer over an object to bring up a tool tip. You can configure how quickly the tool tips appear through the Options screen.		Setting Waypoints	Press and hold [Shift] while left clicking on different ground areas to create a series of waypoints that your selected character(s) will follow.
mr		lso talk to an innkeeper and choose the Rent Room	Rotate Formation	When you have more than one character selected, click and hold right mouse button and move cursor in circular motion until your party is in the facing, and formation, you desire.
ST	Inventory or [1]	Character Record or [R]	Group Formations	Left click on default quick formations, or right click and choose from a larger list.
Values and	Return to Game or [ESC]	Journal or [J]	Change Party Order	Left click and hold on the character's portrait, and when the cursor changes, drag the character portrait to the desired position in the marching order.
	Mage Book or [W]	Priest Book or [P] Toggle Al or [A]	Dialogue	Left click on button, or press [T], and click on desired person/creature to initiate dialogue.
	Map or [M]		Quick Weapon Attack	Left click on button, left click on creature to attack.
Hide/Retrieve Interface	(H)	Right Interface [U]	Select Ammo	Right click on button, left click on desired ammo.
Left Interface	[Y]	Quick Save [Q]	Group Attack Attack	Left click on button, left click on creature to attack.
Change View Area Left click anywhere on area map and green box will go to that location. Zoom in on Point Double left click on point. Zoom in on Character Double left click on character's ring, or right click on character portrait. World Map Access World Map via Area Map. To scroll on World Map, left click and hold until [scroll_hand] appears and drag map to desired location.		Guard Defend Area	Left click on button, left click, hold and drag circle around area for character to defend/guard.	
Character Se			Thieving	
Select Single Chara	acter Click left mouse button on cl	haracter, on character portrait, or press keyboard	Pick Pockets	Left click cursor on victim.
	key [1] — [6] for desired character.		Dpen Locks	Left click cursor on door or chest.
Select Group Click and hold left mouse button and drag a box a [Shift] key while left clicking desired character portraits members.			Remove Traps	Left click cursor on trapped door, chest or floor.
			Detect Traps and Secret Doors	
Remove from Group Press [Ctrl] and left click on desired character or character portrait, or press an hold [Ctrl], while clicking and holding left mouse button, and drag a box around th character.			Stealth/Hide in Shadows	5
Center on Charact	ter Double left click on character or	an chamatar partenit	Turn Undead	
Center on Charac	Double left click on character of	on character portrait.		

Bard Song	Left click onbutton to play Bard Song.
Cast Spell	Left click on button or press [S], left click on desired spell, left click on target.
Quick Spell Configure	Right click on button, left click on spell.
Quick Spell Cast	Left click on button, left click on target.
S Use Item	Left click on button, left click on desired item, left click on target.
Quick Item Configure	Right click on button, left click on desired item.
Use Item	Left click on button, left click on target.
Special Abilities	Left click on button, left click on desired ability, left click on target.
Group Stop/Stop Current Action	Left click on button to cancel previous orders.
Memorize Wizard Spells	Left click on button to list known Wizard Spells.
Memorize Priest Spells	Left click on button to list known Priest Spells.
Descriptions	Right click on spell icon to see full description.
Memorize	Left click on desired spell icon to fill an open spell slot. To replace a spell with a dif- ferent one, simply left click on the spell slot to unmemorize and click on the desired spell to replace it. These spells will be memorized the next time the party rests.
Copy from Scrolls	Right click on scroll, left click on "Write Magic" button.



Character States



· III	Dolorous Decay
9	Domination
	Doom
1992	Draw Upon Holy Might
1	Energy Drained
济	Enfeeblement
-	Enrage
12	Far Sight
Star	Fatigued
-	Feeblemind
0	Fire Shield Blue
0	Fire Shield Red
2	Free Action
C,	Friend
2.5	Ghost Armor
à	Glitter
(a)	Globe of Invulnerability
33	Good Luck
80	Greater Malison
23	Haste
III	Held
X	Heroism
1º	Holy Power
*	Hopelessness
出	Imprisoned
2	Improved Haste
1	Improved Mantle
۲	In Dialogue
5)	In Dialogue Store

ė	Infravision
Q	Intelligence Drained by Mind Flayer
51	Intoxicated
T	Invulnerability
1	Ironskin
L	Kai
Y	Level Drained
+	Level Up
V	Lower Resistance
1	Magic Armor
號	Magic Resistance
4	Mantle
0	Mazed
0	Melf's Acid Arrow
4	Mental Combat
***	Mephit Dust
0	Mind Shield
0	Minor Globe of Invulnerability
1	Miscast Magic
H	Mislead
187	Nauseated
63	Negative Plane Protection
	Non-Detection
0)	Offensive Spin
这	Otiluke's Resilient
. K	Panic
	Physical Mirror
36	Poisoned
×	Poison Weapon



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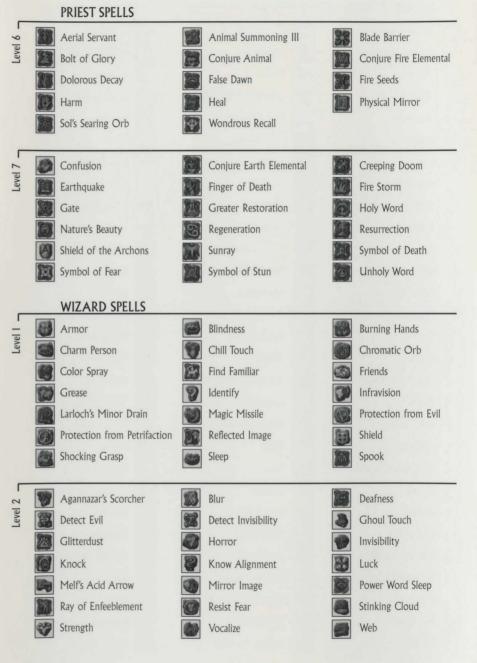
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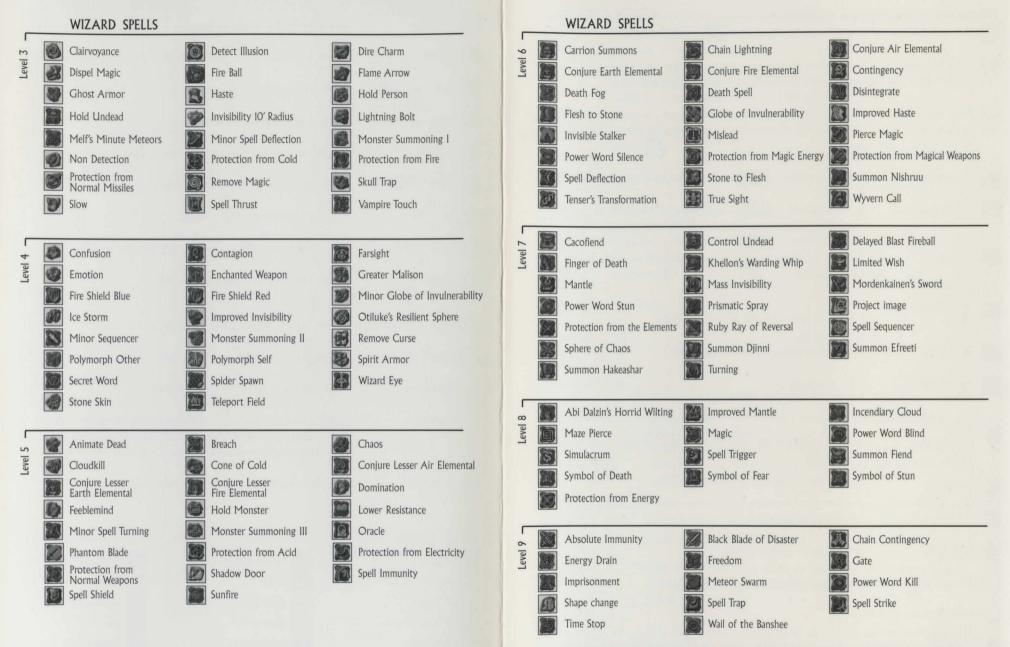
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