Adventure International

Box 3435 Longwood, Florida 32750
(305) 862-6917

TO LOAD ADVENTURE ON YOUR

APPLE 2/APPLE 2 PLUS

1. You must have 24 K or more memory. Apple Adventure does not support any lower case boards.
*2. If you have a Disk on your system, boot it up into Applesoft.
3. If you are in Applesoft, do a call –151 to get into the system monitor, or optionally hit reset.
4. An* with a blinking cursor should now be showing to indicate you are in the system monitor.
5. Put Adventure tape into your recorder.
6. Rewind tape, there are 2 copies of the Adventure on both sides of the tape!
7. Remove the earplug from the Cassette Recorder.
8. Hit play on recorder.
9. When first tone is heard, hit stop on the recorder immediately. Replace earplug into recorder.
10. *Type: 800.5777R on your Apple. *DO NOT HIT RETURN YET THOUGH!*
11. Hit play on your tape recorder.
12. Immediately hit return on your Apple. The tape will read for about 2 minutes.
13. If you want to save Adventure on your Disk. do the following now:
    Type: [CTRL-D] BSAVE ADVENTURE, A$800, L$4F70, to later run it type BRUN
    ADVENTURE FROM APPLESOFT.
14. To start Adventure, Type: 800G.
15. Adventure will start by asking if you wish to restore a previously saved game. If you had done
    a "save game" while playing Adventure you would type YES, else just type NO! To restore a saved
    game from tape after typing "YES".
    A. Remove earphone plug from recorder.
    B. Rewind your saved tape.
    C. Hit play on recorder.
    D. When first tone is heard, hit stop on recorder.
    E. Replace earphone plug.
    F. The saved tape is now ready, you should see on the screen. Ready saved tape. Hit enter.
    G. Hit play on the recorder.
    H. Hit enter on your Apple immediately.
16. While playing Adventure — always look at the top of the screen to see where you are and what's
    currently visibly!
17. How to do a save game:
    A. While playing Adventure type: Save Game.
    B. It will ask Disk or Tape?
    C. If you are saving it to tape reply — Tape.
    D. It will respond ready saved tape, hit enter.
    E. Put a blank tape in your recorder.
    F. Rewind it and be sure the Cassette lead is plugged into the mike input.
    G. Hit play and recorder on your recorder and wait till you are past the leader.
    H. Hit enter.
18. If you should accidently hit reset while playing Adventure:
    1. If you have firmware restart card type: CALL-151 to enter the monitor.
    2. Type: CTRL-Y and hit return.
    3. Type: LOOK
    4. Type: LOOK
    5. You are now back in Adventure!

*Disk version requires 48K of memory.

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*LOADING INSTRUCTIONS FOR SORCERER 16K, TRS-80 16K

(Return bad tapes to us for replacement at no charge!)

TO LOAD ON SORCERER TAPE

TO LOAD ADVENTURE ON YOUR 16K EXIDY SORCERER

1. Power Off
2. Remove Rom Pack
3. Lock Shift Lock Key Down
4. Power On
5. Put Adventure Tape in Player and rewind
6. Type: SET T = 1
7. Type: LOAD
8. Hit Play on Tape Player
9. Flip Tape over when done reading and do Step 7-8 Again
10. Type: GO 150

The Program is Recorded on both sides of the Tape. Both sides MUST be Loaded.

TO LOAD ON 16K TRS-80 TAPE SYSTEM

*To load your Adventure on TRS-80 Level II 16K.
1) Power up system
2) Put tape in player and rewind
3) Volume around 4 — 5
4) Type: SYSTEM
5) Type: ADVENT
6) The tape should now load with a blinking * in the upper right corner on CRT. If you get a 'C' or the * does not appear then rewind tape, set volume to a notch higher and go back to step 1.
7) Type: /

*There is a duplicate copy of the Program on the back of the tape.

HINTS ON PLAYING ADVENTURE

1) Draw a Map!
2) Get into the habit of looking back up to the Top of the Screen, as it can change after every command you enter!
3) Besides obvious exits you can also do things like CLIMB TREES, ENTER HOLES, GO WINDOW etc.
4) Try to examine Objects you find, such as EXAMINE BOOK.
5) Typing HELP can be useful at times depending on where you are and what you are carrying etc.
6) To find out what you are carrying, Type: TAKE INVENTORY.
7) The verbs TAKE, DROP, READ, LOOK are also useful.

HOW TO SAVE A GAME IN PROGRESS TO TAPE ON SORCERER OR TRS-80

1) Put Blank Tape into Tape Player
2) Rewind Tape. Hit Play/Record until tape is past Leader.
3) TYPE: SAVE GAME
4) Hit enter.
5) For extra safety repeat steps 3 and 4.

TO RESTORE A SAVED GAME

1) Start game from Beginning by Typing: QUIT
2) Put previously saved game tape in Player.
3) Answer YES to "Want to restore Saved Game" question.
4) Hit Enter.
5) Hit Play on the Recorder

*Apple owners please see reverse side!