

Games and Parts Price List EFFECTIVE MARCH 26, 1984

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THE AVALON HILL GAME COMPANY 4517 Harford Road Baltimore, Maryland 21214

Numbered circles represent wargame complexity rating on a scale of 1 to 10: 10 being the most complex.

THIS IS a complete listing of all current games and their parts listed in group classifications. Parts which are shaded do not come with the game, but are variants and/or accessories to the game. Discontinued Avalon Hill games are listed on the last pages of this booklet.

Complete AVALON HILL GAMES are available wherever good games are sold. Please check with your favorite games store.

HOW TO ORDER: Using the enclosed postage-paid Order Envelope, list the specific item(s) and price(s) in the spaces provided. If you are ordering an entire game, ignore the costs of the parts. If you do not have an Order Envelope, a blank piece of paper will suffice. In each case, please add up your order for a total cost figure. (Please: no questions should be written on orders to be processed.) All orders are subject to final sale. No merchandise can be shipped on a C.O.D. basis, so you must pay in one of the following ways:

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- c) CHECK OR MONEY ORDER: USA residents: please send us a check or money order for the total amount plus 10% postage. For example, if your total order comes to \$6.25, your postage would be \$.63, so your payment would be \$6.88 total. See postage charges printed elsewhere on this form for foreign postage costs. Do not send cash money; we cannot be responsible for loss of cash in transit. Please retain your canceled check or money order stub until your order has been received.

FILL OUT ORDER ENVELOPE: Be sure to include your name and shipping address, including apartment number and zip code in all appropriate places. Use an indelible ball-point pen.

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| Two Ten-Sided Die | 1.50 |
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*

JAMES BOND

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BASIC SET BASIC GAME The complete BOOK James Bond 007

Game players'

Basic Game

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6-sided and two

book, 12

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Character

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| control. | |
| Mapsheets A & Bea. | 6.00 |
| Rules Booklet | 4.00 |
| Counter Sheets: | |
| #1, #2, #3ea. | 3.00 |
| TIME SCALE: Two turns per season. | |
| MAP SCALE: 6 miles per hex. | |
| UNIT SCALE: Division/Regiment/Battalion. | |
| PLAYERS: Two. | |
| PLAYING TIME: From 6 hours for a short scenar | ioto |
| 100 or more hours for an entire campaign. | |
| | |

| THE CIVIL WAR ⑦\$18 | B.00 |
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| Rules Booklet | 4.00 |
| Chart Card | 2.00 |
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| #2 Leadersea. 3 | 3.00 |
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| #2 German/Miscea. | 3.00 |

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| Eastern (Includes Organization | |
| Displays)ea. | 6.00 |
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| MAP SCALE: 2 miles per hex. | |
| UNIT SCALE: Division/Brigade. | |
| PLAYERS: Two. | |
| PLAYING TIME: From 3 hours for a short scen | nario, |
| to 20 or more hours for an entire campaign. | - |
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| during World War Two. | |
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| Rules Booklet 5 | 00. |
| Paragraph Booklet 4 | .00 |
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| Squad Record Pad 2 | .50 |
| Decimal Die 1 | .00 |
| MOVE OUT (5 | 2.00 |
| Ambush Module-(Available Summer '84) | |

| GULF STRIKE (9) | 30.00 |
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| Mapsheets C & Dea. | 6.00 |
| Rules Folder | 5.00 |
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| #1 Arab, #2 Russian, #3 USA/Markers | |
| #4 Misc. Markersea. | 3.00 |
| Tables/Charts Booklet | 2.00 |
| Special Die | 1.00 |

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FANTASY and **SCIENCE FICTION GAMES**

* DRAGON PASS 6

KELRIC 3

Recreate the epic battles between Satar and the Lunar Empire. This game requires careful use of magic, allies, and the gods of Glorontha to gain the advantage.

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| Rules 2nd Ed | 4.00 | Rules | 3.00 | Rules |
| Counters: | | -Counters: | | Alien Count |
| Identification | 3.00 | Section No. 1 | 3.00 | Terran Cou |
| Ship | 3.00 | Section No. 2 | 3.00 | Map/Roste |
| .og Pad | 3.00 | Galactic Guide | 3.00 | CRT |
| Same Tables Card | 1.00 | Set of Player Cards | 7.50 | |
| | | Charts & Tables Card | 2.00 | TITAN (4) |
| MOEBA WARS (4) | 16.00 | Track Record Card | 2.50 | Mapboard . |
| Mapboard | 8.00 | | | Rules |
| counters: (2) EA. | | THE LEGEND OF ROBIN HOOD (4) | 6.00 | Counters (8 |
| tules | 3.00 | Mapboard | 4.00 | Hit Marker |
| layer Aid Card Set | 2.50 | Rules | 3.00 | Battlelands |
| ower Rating Card | 2.50 | Counters | 3.00 | Set of 11 |
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| OWN WITH THE KING (5) | 11.00 | MAGIC REALM (9) | 16.00 | UF0 (1) |
| lules | 4.00 | Boards: Specify Elf, Fabulous, | | Mapboard . |
| et of Playing Aid Cards | 3.00 | Myriad, Witch | 3.00 | Rules |
| vent Cards | 4.00 | Rules | 4.00 | Counters |
| ecord Pad | 2.50 | Major Counters | 3.00 | |
| ounters | 3.00 | Minor Counters | 3.00 | WITCHCRA |
| | | Treasure Spell Cards | 2.00 | Instructions |
| RAGONHUNT (3) | 16.00 | Personal History Pad | 3.00 | |
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| layer Counter Sheet | 3.00 | | 2.00 | Rules |
| fiscellaneous Counter Sheet | 3.00 | MYSTIC WOOD (2) | 11.00 | Counters. |
| et of Playing Cards | 3.00 | Set of Map Tiles | 6.00 | Hex Territor |
| | | Rules | 3.00 | Task, Wiza |
| UNE (3) | 16.00 | Deck of Role Cards | 4.00 | Gem Card |
| Appoard | 8.00 | Set of Pawns | 1.00 | Record Boa |
| ules | 3.00 | octor and a second seco | 1.00 | Record She |
| eader Counters | 3.00 | V a chi | | Plastic Char |
| pice & Combat Counters | 3.00 | | | |
| haracter Shields: | | | | WIZARD'S |
| (Specify by Character) | 1.00 | The sol | | Mapboard . |
| layer Aid Pad | 3.00 | E 33 | | Rules 3rd E |
| ombat Wheel w/Pin | 1.50 | June () | | Counters. |
| pice/Treachery Cards Set | 3.00 | Part and all | | Petition Car |
| | 0.00 | and and | | |

| 21.00 | STARSHIP TROOPERS (5) | 16 |
|-------|---------------------------------|----|
| 8.00 | Mapboard | 8 |
| 3.00 | Rules | 4 |
| | Alien Counters | 3 |
| 3.00 | Terran Counters | 3 |
| 3.00 | Map/Roster Pad | 2 |
| 3.00 | CRT | 1 |
| 7.50 | | |
| 2.00 | TITAN ④ | 16 |
| 2.50 | Mapboard | 8 |
| | Rules | 3 |
| 6.00 | Counters (8) EA. | 3 |
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| 3.00 | Battlelands Displays | |
| 3.00 | Set of 11 | 3 |
| | and the second second second | |
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| | Mapboard | 6 |
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| 4.00 | Counters | 3 |
| 3.00 | | |
| 3.00 | WITCHCRAFT KIT | 10 |
| 2.00 | Instructions | 3 |
| 3.00 | | |
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| 4.00 | Gem Cards Set | 6 |
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| | Plastic Character Bases Set (4) | 1 |
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| | Mapboard | 8 |
| | Rules 3rd Ed. | 2 |
| | Counters | 3 |
| | Petition Cards Set | 3 |
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PARTS

PARTS

Mapboard: 8.00

Rules: 4.00 Chit/Table Card: 1.00

Mapboard: 8.00

Rules: 4.00

TRADADERA (F)

Counters A&B: 3.00 ea.

Counters A,B,C,D,: 3.00 ea.

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Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.

STRATEGY/WARGAMES

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PRICE



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Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.

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|--------------------------------|-------------------------------------|-------|--------------------------------------|--------|
| AFRIKA KORPS (2) | Counters: Arab, Israeli | 3.00 | Utility Counters | |
| Mapboard | CRT Charts Folder | 1.00 | 0/B Cards Set (2nd Ed.) | 2.00 |
| Counters | | | Playing Aids Card (2nd Ed.) | 2.00 |
| Rules (3rd Ed.). 4.00 | ASSAULT ON | | BISMARCK (4)(6)8(7) | 16.00 |
| TRC 1.00 | CRETE/MALTA (5) | 16.00 | Search Board EA. | 3.00 |
| Situation Card 1.00 | Mapboard: Maleme | 3.00 | Battle Board | 5.00 |
| CRT | Georgeopolis | 3.00 | Rules (2nd Ed.) | 4.00 |
| | Panormon | 3.00 | | 3.00 |
| AIR FORCE (6) 16.00 | Malta | 3.00 | Counters | 1.00 |
| Mapboard 8.00 | Rules | 4.00 | Range Finder / Movement Guide | 2.00 |
| Rules 4.00 | Counters: Allied & Axis | 3.00 | Playing Aids Card Set | 2.50 |
| Airplane Data Card Set 6.00 | Player Aid Charts | 1.50 | Log Pad Bismarck Variant Kit | 4.50 |
| Counters. 3.00 | - | | Includes two variant mapsheets and V | |
| Log Pad | B-17 (Queen of the Sky) (3) | 16.00 | #2 of the General. | 01. 10 |
| | Mapboard (11 × 16) | 8.00 | #2 of the General. | |
| ALEXANDER (5) 14.00 | Rules | 4.00 | BLITZKRIEG 6 7 thru 10 | 16.00 |
| Mapboard 8.00 | Counters | 3.00 | Mapboard | |
| Rules | Airplane Cards | 6.00 | Red Troop Counters | 3.0 |
| CRT 1.00 | Mission Pad | 2.50 | Blue Troop Counters | 3.0 |
| Counters | Charts & Tables Pad | 2.50 | Rules | 4.0 |
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| Counters: Gr. Allied | Counters | 3.00 | BULL RUN (4) | 16.0 |
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| New Box 3.00 | | | Rules | 4.0 |
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| Mapboard: A,B,C,D | Rules (2nd Ed.) | 4.00 | Union Set-up Card | 1.0 |
| Rules 4.00 | Unit Counters | 3.00 | Player Aid Card | 1.0 |
| | | | | |

* New for 1984

9

Strategy/Wargames Continued

| Inclusion does not be an an and the second | | | | |
|---|----------------------|-----------------------------------|-------|-----------------------------|
| CAESAR ALESIA | 14.00 | CROSS OF IRON (9) | 16.00 | FURY IN THE WEST (4) |
| Mapboard | | Gameboard #5 | 3.00 | Mapboard |
| Rules | 4.00 | Counters: | | Rules |
| Roman Troop Counters | 3.00 | Infantry A | 3.00 | Counters |
| Gallic Troop Counters | 3.00 | Infantry B | 3.00 | Player Aid Card |
| CRT | 1.00 | Artillery | 3.00 | Strength Record Chart: |
| Offboard Movement Chart | 1.00 | German Vehicle | 3.00 | Confederate |
| | | Russian Vehicle | 3.00 | Union |
| CAESAR'S LEGIONS (5) | 13.00 | Rules (3rd Ed.) | 4.00 | |
| Mapboard | 8.00 | Scenario Cards/CRT Set | 3.00 | GETTYSBURG 36 & |
| Rules | 4.00 | Series 100, Pad of 10 | 5.00 | Mapboard |
| Con. Movement & Ambush Card | 1.00 | DAUNTLESS (7) '81 Rev. Edition | 16.00 | Rules |
| Roman Troop Counters | 3.00 | (Must have AirForce game to Play) | 10.00 | Counters (2) |
| German Troop Counters | 3.00 | Rules | 4.00 | Formation Markers (2) |
| Set of Tactical Maneuver Cards. | 1.00 | Airplane Data Cards Set | | CRT/OB Cards Set |
| | | Counters (Allied, Japan) | | |
| CHANCELLORSVILLE (4) | 14.00 | Log Pad | 2.50 | G.I. ANVIL OF VICTORY (|
| Mapboard | 8.00 | Lograu | 2.50 | Mapboards 8, 12, 13, 14 & 1 |
| Rules | 4.00 | D-DAY (2) | 14.00 | Rules (2nd Ed.) |
| TRC/OB Card | 1.00 | Mapboard | 8.00 | Counters: |
| CRT/TEC Card | 1.00 | Counters | 3.00 | U.S. Armor |
| Counters | 3.00 | Rules (3rd Ed.) | 3.00 | U.S. Ordnance |
| | | Time Record Card | 1.00 | British Armor |
| CIRCUS MAXIMUS (3) | 9.00 | CRT | 1.00 | U.S. Infantry |
| Boards 1,2,3EA. | 3.00 | | | U.S. & German SW; Fre |
| | 3.00 | DIPLOMACY (3) | | British HS; SS & Unarm |
| Unit Counters Rules Manual (2nd Ed.) | | Mapboard | 8.00 | German Infantry |
| | 2.50 | Rules | | Scenario/Player Aid Card |
| Chariot Racing Pad | 2.50 | Basic Rules Sheet | 1.00 | Overlay (12 cards total) |
| CIVILIZATION (3) | 22.00 | Play-By-Mail Sheet | 1.00 | Additional Scenarios-300 |
| Mapboard | 8.00 | Fleets & Armies (Complete Set) | 4.00 | ~ |
| Rules | 3.00 | (Plastic Color Co-ordinated) | | GLADIATOR (4) |
| Counters: | 0.00 | Set of 7 Conference Maps | 2.00 | Mapboard |
| Italian/Asian | 3.00 | Gamers Guide | 4.50 | Counters |
| Allyrian/Egyptian | | FLAT TOP '81 Edition (10) | 00.00 | Rules |
| Thracian/Babylonian | 3.00 | | | Log Pad |
| African/Assyrian | 3.00 | Mapboard | | Plastic Stands (12) |
| Cretian | 3.00 | Ammunition Pad | | - |
| Archeological Succession | | Counters: | 2.30 | GUNSLINGER (5) |
| Table Card | 2.50 | Allied | 6.50 | Mapboards (8): A to H |
| Set of Trade Cards | 5.00 | Japan | 6.50 | Entire Set |
| Set of Civilization Cards | 5.00 | Info Counters | 3.00 | Rules |
| Player Mats (7) | 3.00 | Air Record Pad | | Counters |
| New Trade Cards | 4.00 | Playing Aids Card Set | 3.00 | Set of Action/Result Cards |
| - | 10.00 | Air Operations Chart | 4.00 | Set of Player Aid Cards |
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| Counter Sheet #2 | 3.00 | Allied Counters | 3.00 | Mapboard |
| Playing Aids Card Set | | German Counters | 3.00 | Counters 1,2,3 & 4 |
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| Expedition Log Pau | 5.00 | Playing Aid Card Set | 4.00 | Playing Aid Cards Set (2) |
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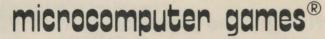
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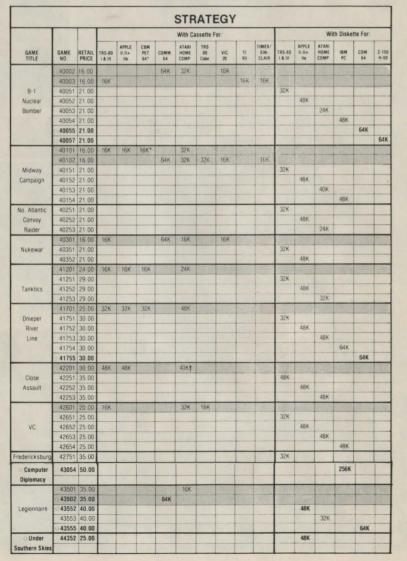
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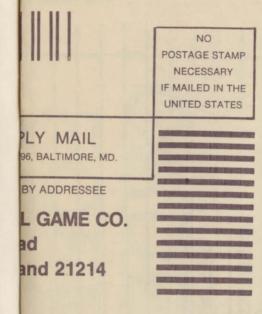
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| GAME | GAME NO. | RETAIL | TRS-80 1 & III | APPLE II,II+ IIe | CBM PET 64* | COMM. 64 | ATARI HOME COMP. | TRS 80 Color | VIC 20 | T1 99 | TIMEX/ SIN- CLAIR | TRS-80 | APPLE II,II+ IIe | ATARI HOME COMP. | IBM PC | COM. 64 | Z-100 H-90 |
| | 40501 | 20.00 | 48K | 32K | 32K | 1000 | 40K† | | 100 | | | | | 1 | 1900 | 1 | 200 |
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| of the | 41151 | 35.00 | 100 | | - | | | | 18 | 1 | | 48K | | | | | |
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| 1.1.1.1 | 42801 | 30.00 | 48K | 48K | | | 40Kt | | 1230 | 100 | 1000 | | 10 | | | | UHA |
| G.F.S. | 42851 | 35.00 | 126 | 144 | 1 | | | | | - 1 | | 48K | - | 24 | - | | |
| Sorceress | 42852 | 35.00 | 1 | | | | | | | | | | 48K | | | | |
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| s Jupiter | 46353 | 50.00 | | | | | | | | | - | | | 48K+ | | OTIN | - |
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| to Quest of | | | AVAILAE | | | | | | - | - | - | - | - | 48K† | - | | - |
| the Space | | | | | | iter Mis | ssion . | 1999' | | - | 1 | | | - And | - | - | |

| | | | | | | | With Ca | ssette F | or: | | | | | Wit | h Diske | te For: | |
|---------------|-------------|--------|--------|------------------------|-------------------|-------|------------------------|--------------------|-----------|----------|-------------------------|--------|------------------------|------------------------|-----------|------------|---------------|
| GAME | GAME NO. | RETAIL | TRS-80 | APPLE II,II+ II0 | CBM PET 64* | COMM. | ATARI HOME COMP. | TRS 80 Color | VIC 20 | TI 99 | TIMEX/ SIN- CLAIR | TRS-80 | APPLE II.II+ lie | ATARI HOME COMP. | IBM PC | COM. 64 | Z-100 H-90 |
| Planet | 40451 | 21.00 | | | | | | | | | | 32K | | | | | 1 |
| Miners | 40452 | 21.00 | | | | | 14 | | | | | | 48K | | | | |
| | 40453 | 21.00 | | | | | | | | | | | | 32K | | | |
| | 40701 | 16.00 | 16K | 16K | 16K | | 32K | | | | | | | | | | |
| Conflict | 40751 | 21.00 | | | | | | | | | | 32K | | | | | |
| 2500 | 40752 | 21.00 | | | | | | | | | | | 48K | | | | |
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| | 41801 | 20.00 | 16K | 32K | 32K | | 24K | 16K | | | | | | | | | - |
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| | | | | | 1 | | With C | assette | For: | | | 1.00 | | Wit | h Disket | te For: | |
| GAME TITLE | GAME NO. | RETAIL | TRS-80 | APPLE II,II+ II0 | CBM PET 64" | COMM. 54 | ATARI HOME COMP. | TRS 80 Coller | VIC 20 | TI 99 | TIMEX/ SIN- CLAIR | TRS-80 1 & III | APPLE 11,11+ 110 | ATARI HOME COMP. | IBM PC | COM. 64 | Z-100 H-90 |
| Computer | 40801 | 25.00 | 16K | | | | | | | | | | | | | | |
| Statis Pro | 40852 | 35.00 | Extra | seaso | n disl | (s avai | ilable | (see be | (wole | | | | 48K | | | | |
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| Strategy | - | | | | | | | | | | | | | 100 | | | 7 |
| | 41501 | 16.00 | 32K | | | 64K | 32K | | | | | | | | | | |
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Complete Set

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Score Pad

BOOK OF LIST

Gameboard Rules ... Counters.

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Counters (2) Rules

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| BCk | | Alliance/Chance Cards | 0.00 | |
| Deck | 3.00 | (pink/green) | 2.00 | FEUDAL |
| CONTRACT | | Genetic Dice (2) | | Divider Screen |
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| ecks | 5.00 | Player Class/Asset/ | 1.00 | Mapboard |
| t | | Debit Markers | 3.00 | Rules |
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| | 18.00 | |
| Gameboard | 8.00 | |
| Rules | 2.00 | |
| 2 Channels | 1.00 | |

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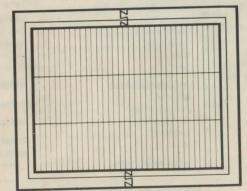
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