NEW GAMES FROM AVALON HILL FOR FALL/CHRISTMAS '82



MORE DETAILS INSIDE

THIS IS a complete listing of all current games and their parts listed in group classifications. Parts which are shaded do not come with the game, but are variants and/or accessories to the game. Discontinued Avalon Hill games are listed on the last pages of this booklet.

HOW TO ORDER: Using the enclosed postage-paid Order Envelope, list the specific item(s) and price(s) in the spaces provided. If you are ordering an entire game, ignore the costs of the parts. If you do not have an Order Envelope, a blank piece of paper will suffice. In each case, please add up your order for a total cost figure. (Please: no questions should be written on orders to be processed.) No merchandise can be shipped on a C.O.D. basis, so you must pay in one of the following ways:

- a) CREDIT CARD: give us your credit card number, expiration date, and name of the cardholder, for AMERICAN EXPRESS, MASTER CARD, VISA, or CHOICE. No other credit cards are accepted. The order envelope provides spaces for you to write in this information.
- b) TOLL FREE PHONE: Avalon Hill will accept charges against the above four credit cards on a phone-in order. This call is FREE. Call: 1-800-638-9292, Operator #1. This TOLL FREE number is provided for your credit card purchases only. We are sorry, but our operators cannot supply you with other information.
- c) CHECK OR MONEY ORDER: USA residents: please send us a check or money order for the total amount plus 10% postage. For example, if your total order comes to \$6.25, your postage would be \$.63, so your payment would be \$6.88 total. See postage charges printed elsewhere on this form for foreign postage costs. Do not send cash money; we cannot be responsible for loss of cash in transit. Please retain your canceled check or money order stub until your order has been received.

FILL OUT ORDER ENVELOPE: Be sure to include your name and shipping address, including apartment number and zip code in all appropriate places. Use an indelible ball-point pen.

HOW WE SHIP: We normally ship within 4-7 days of receipt of your order, however this will vary depending upon the time and season of the year. United Parcel Service (UPS) will be used whenever possible, so be sure someone is home to sign for your package, otherwise request your order by Parcel Post (PP). Third Class Mail is used on all packages less than one pound. APO, FPO, and P.O. Box Addresses will be sent by Parcel Post. If you should have a preference for one method of shipment, please state this on your order. Be sure to add proper postage charges shown on the Postage Chart to your payment (such charges are added automatically to credit card purchases).

IN A RUSH? We can cut the red tape and handle your credit card purchase on a SPECIAL basis, with

minimal delay. This IN HOUSE service will cost \$1.00 extra and guarantees that your order will be given priority. Simply ask for our "SPECIAL SERVICE". For an even faster service, we can send by AIR MAIL. These additional charges will be added to your charge slip. Ask for "SPECIAL AIR MAIL SERVICE".

AVALON HILL'S LARGE FULL COLOR CATALOG featuring Strategy Wargames, Science Fiction and Fantasy Games, Sports Games, Leisure Time Games, Microcomputer Games and more. EA.\$1.00

CHANGING YOUR ADDRESS?

If you are moving in the period for which you expect delivery of this merchandise, please specify an alternate mailing address as we often have to make several delayed shipments when items are temporarily out of stock.

WE WILL PHOTOSTAT OUT OF PRINT PARTS AND MAGAZINE ARTICLES: Specify item(s) on separate sheet or order envelope, include \$1.00 per page—\$5.00 minimum per photostatic order. Postage rates apply. "The Avalon Hill General and Company Index" will assist you in finding out what has been available in the past.

POSTAGE COUPONS: Subscribers to The General and All-Star Replay receive FREE in most issues a postage coupon good for \$1.00 toward the postage required with every mail order for game purchases only.

THE ELITE CLUB: The Elite Club Membership is available to you when you make a one time purchase of six (6) different AH games by mail order. When you receive your games you will also get a discount tab full of coupons. These discount coupons are worth \$1.00 off the purchase price of future games you buy from Avalon Hill, for the rest of your life. The Elite Club is an investment for a fun future of gaming.

QUESTIONS: Kindly send a self-addressed, stamped envelope when sending letters to us on game questions requiring a reply.

Prices subject to change without notice.



The AVALON HILL

Games and Parts Price List

FEATURING

Strategy Wargames
Fantasy Games
Microcomputer Games
Sports Illustrated Games
Leisure Time Games
Puzzle Sticks

Fantasy SCIENCE FICTION GAMES

* DRAGONHUNT (3)

A game for 2 to 6 persons that catapults the player \$16.00 into the mysterious land of Arawan. There each player is challenged to liberate Arawan from the menace of the great Dragon while holding his own against fantastic and human adversaries. Unique and exciting from beginning to end for ages 12 and

* THE LEGEND OF ROBIN HOOD (4)

A strategy game for 2 players. The Outlaw player mobilizes the Band of Merry Men and uses them to harass the Sheriff, rob rich travelers, safeguard Maid Marion, and gain the Pardon of King Richard. The Sheriff player maneuvers his knights and soldiers to keep the outlaws in check and help Prince John remain in power.

* TITAN (4)

A fantasy strategy game for 2 to 6 players. Each player maneuvers to raise the strongest Legions of monstrous creatures, such as Dragons and Hydras. and attempts to eliminate other players' Titans and Legions in a fantastic demolition derby. The owner of the last Titan in play is the winner.

\$6.00

PARTS Mapboard: 8.00 Rules: 4.00 Player Counter Sheet: 3.00 Miscellaneous Counter Sheet: 3.00 Set of Playing Cards: 3.00

PARTS

Mapboard: 4.00 **Rules: 3.00** Counters: 3.00

\$16.00

PARTS Mapboard: 8.00 **Rules: 3.00** Counters (8): 3.00 Ea. Hit Marker Counters: 3.00 **Battlelands Displays** Set of 11: 3.00

AMOEBAWARS 4		Spice & Combat Counters	3.00	Personal History Pad	3.00
Mapboard		Character Shields:		Treasure Set-Up Card	
Counters: (2) EA.		(Specify by Character) EA.	1.00	Character Cards Deck	2.50
Rules	3.00	Player Aid Pad	3.00		
Player Aid Card Set		Combat Wheel w/Pin	1.50	STARSHIP TROOPERS (5)	16.00
Power Rating Card	2.50	Spice/Treachery Cards Set	3.00	Mapboard	8.00
				Rules	4.00
ALPHA OMEGA (4)	14.00	FREEDOM IN THE GALAXY 478 10	21.00	Alien Counters	3.00
Mapboard	8.00	Mapboard	8.00	Terran Counters	3.00
Rules	3.00	Rules	3.00	Map/Roster Pad	2.50
Ship Counters	3.00	Counters:		CRT	1.00
Identification Counters	3.00	Section No. 1	3.00		
Log Pad	2.50	Section No. 2	3.00	UFO ①	6.00
Game Tables Card	1.00	Galactic Guide	3.00	Mapboard	6.00
		Set of Player Cards	7.50	Rules	2.00
DOWN WITH THE KING (5)	11.00	Charts & Tables Card	2.00	Counters	3.00
Rules	4.00	Track Record Card	2.50		
Set of Playing Aid Cards	3.00			WITCHCRAFT KIT	10.00
Event Cards		MAGIC REALM (9)	16.00	Instructions available only	3.00
Record Pad	2.50	Boards: Specify Elf, Fabulous,			
Counters	3.00	Myriad, Witch	3.00	WIZARD'S QUEST (2)	16.00
		Rules	4.00	Mapboard	8.00
DUNE (3)	16.00	Major Counters	3.00	Rules	2.00
Mapboard		Minor Counters	3.00	Counters	3.00
Rules	3.00	Treasure Spell Cards	2.00	Petition Cards Set	3.00
Leader Counters	3.00				

Numbered circles represent complexity rating on a scale of 1 to 10: 10 being the most complex.



Strategy/Wargames from Avalon Hill

PARTS

PARTS

Mapboard: 4.00

Counters: 3.00

Rules: 3.00

Rules: 4.00

U.S. Armor: 3.00

U.S. Ordnance: 3.00

German Infantry: 3.00

(11 cards total): 4.00

Scenario/Player Aid Card Pad

British Armor: 3.00

U.S. Infantry: 3.00

Counters:

Mapboards 8,12,13,14 & 15: 3,00 Ea.

U.S. & German SW; French HS: 3.00

British HS: SS & Unarmed Inf.: 3.00

PRICE

\$30.00

* G.I. ANVIL OF VICTORY (10)

Third and largest Squad Leader expansion gamette! Players commmand the full arsenal of U.S. fighting men and machines of WWII. 14 Scenarios recreate situations in Africa, Sicily, Italy, Normandy, across the Rhine into Germany itself. Ownership of Squad Leader, Cross of Iron, Crescendo of Doom a must. For experienced wargamers only.

* LITTLE ROUND TOP (4)

A strategy game for 2 players which recreates the the critical stand of the 20th Maine Regiment at the Battle of Gettysburg. The players representing Union and Confederate commanders maneuver company sized units over a map of the battle area. and engage in fire and melee combat, attempting to defend or capture LITTLE ROUND TOP.

* SQUAD LEADER TRILOGY (9)

Combines Squad Leader, Cross of Iron, and Crescendo of Doom in a 3-game Library pack with Protective Sleeve. All three games required for play of G.I. Anvil of Victory. \$50 total value when purchased separately.

AFRIKA KORPS (2) 14.00 Mapboard 8.00 Counters 3.00 4.00 Rules TRC 1.00 Situation Card 1.00 1.00 AIR FORCE (7) Mapboard 8.00 4.00 Rules Airplane Data Card Set 6.00 Counters 3.00 2.50 ALEXANDER (5) Mapboard 8.00 Rules 3.00 1.00 Counters Mapboard. Rules Counters: Gr. Allied Playing Aids Card Set (6) 1.50 New Box ARAB-ISRAELI WARS (8) Mapboard: A.B.C.D EA. 3.00 4.00 EA. 3.00 Counters: Arab, Israeli

CRT Charts Folder 1.00

ASSAULT ON	
CRETE/MALTA (5)	16.00
Mapboard: Maleme	3.00
Georgeopolis	3.00
Panormon	3.00
Malta	3.00
Rules	4.00
Counters: Allied & Axis EA.	3.00
Player Aid Charts	1.50
BISMARCK 4 6 & 7	16.00
Search Board EA.	3.00
Battle Board	5.00
Rules	4.00
Counters	3.00
Range Finder/Movement Guide	1.00
Playing Aids Card Set	2.00
Log Pad	2.50
Bismarck Variant Kit	4.50
Includes two variant mapsheets and V	ol. 16.
#2 of the General.	
BLITZKRIEG (6) (7) - (10)	16.00
Mapboard	8.00
Red Troop Counters	3.00
Blue Troop Counters	3.00
Rules	4.00
Attrition Table Card	1.00
O/A Card Set	2.00
Time Record Card	1.00
BATTLE OF THE BULGE 4 '81 Edition	16.00

Unit Counters . Utility Counters O/B Cards Set 2.00 Playing Aids Card ... CAESAR ALESIA (4) Mapboard Rules Roman Troop Counters . Gallic Troop Counters Offboard Movement Chart CAESAR'S LEGIONS (5) Mapboard Rules Con. Movement & Ambush Card Roman Troop Counters German Troop Counters Set of Tactical Maneuver Cards. CHANCELLORSVILLE (4) 14 00 Mapboard Rules TRC/OB Card CRT/TEC Card Counters CIRCUS MAXIMUS (3) Boards 1,2,3 Unit Counters Rules Manual Mapboard 8.00 Charlot Racing Pad

\$47.00

\$6.00

Strategy/Wargames Continued

CIVILIZATION 3		Counters:		KINGMAKER 7	. 16.
Mapboard	8.00	Allied	6.50	Mapboard	. 8.
Mapboard	3.00	Japan	6.50	Aules	. 4.
Counters:		Info Counters	3.00	Counters	3.
Italian/Asian	3.00	Air Record Pad	2.50	Crown Cards Deck	3.0
Allyrian/Egyptian	3.00	Playing Aids Card Set	3.00	Event Cards Deck	3.1
Thracian/Babylonian	3.00	Air Operations Chart	4.00	Variant Event Cards	
African/Assyrian	3.00			Variant Event Cards come with ru	iles—f
Cretian	3.00	FORTRESS EUROPA (7)	16.00	further information see General Vol. 1	
Archeological Succession	0.00	Mapboard	8.00	forther information acc deficial vot.	7 "
Table Card	2.50	Allied Counters	3.00	THE LONGEST DAY (8)	65.
Set of Trade Cards	5.00	German Counters	3.00	Mapboard: A—Cherbourg	3.0
Set of Civilization Cards		Rules	4.00	B—Countances	4.0
Player Mats (7)	3.00	Playing Aid Card Set	4.00	C—Saint Lo	4.0
Player Mats (7)	3.00			D—Caen	4.0
CROSS OF IRON (9)	16.00	FRANCE 40 (4)		E—Cabourg	
Gameboard #5	3.00	Mapboard		F—Avranches	
Counters:		Counters		G—Argentan	
Infantry A	3.00	Rules	2.00	Utility Half-sheet Counters	3.0
Infantry B	3.00	Campaign Analysis	2.00	Utility Sheet Round Counters	3.0
Artillery		O/B Cards Set	2.00	American Counters	3.0
German Vehicle	3.00	Dyle Plan Folder		British Counters	3.0
Russian Vehicle	3.00	CRT Sheet		German #1 Counters	3.0
Rules	4.00	ELIDY IN THE WEST	45.00	German #2 Counters	
Scenario Cards/CRT Set	3.00	FURY IN THE WEST 4	15.00		10.0
Series 100, Pad of 10	5.00	Mapboard	8.00	Rules	. 10.0
	3.00	Rules	4.00		2.0
CRESCENDO OF DOOM (10)	16.00	Counters		Scenario #1 Card	. 2.0
Mapboard #6, #7 EA.		Player Aid Card	1.00	Allied Entry Track/	
Counters:		Strength Record Chart:		Scenario #2 Card	2.0
French Infantry	3.00	Confederate	1.00	German Entry Schedule/	3.0
British Infantry	3.00	Union	1.00	Scenario #3 Card	2.0
Neutrals Armor & Ordnance		GETTYSBURG (3) (6) &	@ .c.cc	Cherbourg/Scenario #4 card	
French Armor & Ordnance				Combat Results Tables Cards	
British Armor & Ordnance		Mapboard	8.00	Terrain Effects Chart Cards	3.0
British Armor		Rules	4.00	Game Box (Empty)	6.0
Rules		Counters	3.00	LUCTWAFF (C)	40.0
Connecte / CRT Card Cat	3.00	Formation Markers		LUFTWAFFE (5)	
Scenario/CRT Card Set	5.00	CRT/OB Cards Set	2.00	Mapboard	
Popus Connerios Ond of 12	5.00	GLADIATOR 4	9.00	Counters: Ger. & Amer	
Rogue Scenarios, Pad of 12.	5.00	Mapboard	4.00	Rules	
DAUNTLESS (7) '81 Rev. Edition	16.00	Counters	3.00	Order of Battle Card Set	
Must have AirForce game to Play)		Rules	3.00	Aerial Combat Results Sheet	1.0
Rules	4 00	Log Pad		Target Pad	2.5
Airplane Data Cards Set		Plastic Stands		MACHIAVELLI (4)	14.0
Counters (Allied, Japan) EA.		Flastic Stallus	3.00	Mapboard	0.0
Log Pad		GUNSLINGER (5)	20.00		
Log Fau	2.30	Mapboards (8):		Rules	4.0
D-DAY (2)	14.00	Specify by Letter	12.00	Power Counters 8935031/32	3.0
Mapboard		Rules		Power Counters 8935035/36	
Counters	3.00	Counters		Log Pad	
Rules		Set of Action/Result Cards	8.00	Game Tables Card	1.0
Time Record Card	1.00	Set of Player Aid Cords	4.00	MIDWAY (A)	
CRT	1.00	Set of Player Aid Cards	4.00	MIDWAY ③	
	1.00	Legend Pad	3.00	Mapboards: Search & Battle EA.	
DIPLOMACY 3	17.00	GUNS OF AUGUST (5)	17.00	Counters: Ship & Battle EA.	
Mapboard	8.00	Mapboard	8.00	Rules	4.0
Rules	4.00	Counters (2)		Log Pad	2.5
Basic Rules Sheet	1.00	Rules		Search Board Screen	1.0
Play-By-Mail Sheet				Coral Sea Variant Kit	6.0
leets & Armies (Complete Set)		Playing Aid Cards Set (2)		Includes Counters & Maps	
(Plastic Color Co-ordinated)	7.00	JUTLAND 6	13.00	Rules Documented in:	
Set of 7 Conference Maps	2.00		4.00	Wargamer's Guide to Midway	4.5
Camere Guide		Set of Task Force Cards: TRC/		and General Vol. 15, -5 (out of stock)	
Garners Guide	4.50		2.00		
LAT TOP '81 Edition (10)	22.00	Counters: British. Ger.		NAPOLEON 3	14.0
				Manhaned	8.0
	12.00	Range Finder / Area Markers	1.00	Mapboard	0.0
	12.00	Range Finder/Area Markers	1.00	Rules	2.0
Mapboard	12.00 4.00 2.50	Maneuver Gauge	1.00		
	12.00 4.00 2.50	Range Finder/Area Markers Maneuver Gauge Hit Record Pad. Brit., Ger.	1.00	Rules	7.0

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*New for 1982

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	SQUAD LEADER (8)	18.00		
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			Casualty Tables Card	1.00
		A. 3.00	German Counters	3.00
	Expansion Gamettes see/		British Counters	3.00
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	Anvil of Victory			15.00
		44.00		8.00
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	German	3.00		16.00
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2.50	Counters:		Player Aid Card	1.00
1.00	Combat	3.00	_	
4.00	Leader	3.00		10.00
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	French	2.00	Rules	1.00
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	Scenario Folder	5.00	WARATSEAII	9.50
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			A PROPERTY OF THE PROPERTY OF	4.00
				3.00
1.00		0.00	Log Pad	3.00
	Weather/Time Record Card	1.00		1.00
0.00	CRT	1.00	Advanced Game CRT	1.00
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ITEMS printed on a shaded area do not come with the game; they are accessories and/or variants, only, and available only from Avalon Hill direct.

Leisure Time/Family Games

ZM	from	Avalon	Hil

头	BLACK SPY
	A quick-play "sneaky" car

rd game requiring player's sense of logic, strategy, and a bit of bluffing. For 3 to 6 players.

* DRINKERS WILD

Here's the game that tells YOU everything you wanted to know about drinking but were in no condition to ask. Affectionately referred to as Boozopoly!

GIN RUMMY, CONTRACT BRIDGE, BLACKJACK Card Game Decks \$5.00 ea., \$15 per set Card game rules are printed on reverse of each card in the deck!

* SMOKERS WILD

With a little bit of strategy and luck, you'll survive through this game of macabre humor.

\$14.00

PRICE

\$6.00

\$14.00

PARTS

PARTS

Rules: 2.00 Score Pad: 2.50

Rules: 2.00

Gameboard: 8.00

Pack of Money: 3.00

Wild/Bottle Cards Set (32): 3.00

Playing Pieces Set (4): 2.00

Complete Set Cards: 3.00

PARTS Gameboard: 8.00 **Rules: 2.00** Pack of Money: 3.00 Brand/Occupation "Have a Puff" Cards Set (44) 3.50 Playing Pieces (12) 5.00

* PETER PRINCIPLE

Up is not always onward, reflected humorously in this strategy game where YOU will be the winner if you take the longest to rise to your level of incompetence.

\$13.00

PARTS Gameboard: 8.00 Major/Minor Decision Cards: 3.00 Final Placement Cards: 2.00 Playing Pieces Set: 1.00 Rules: 3.00

ACQUIRE	18.00	Rules	3.00	Gene
Sameboard		Score Pad	2.50	Spec
Set of Tiles	5.00	Set of Climate Cards	1.50	THE
Pack of Money	3.00	Package of Money	3.00	100000
Stock Cert., Set of 7 packs	4.00	Set of 16 Pawns	1.50	Gam
nto. Cards Set	1.00		** **	0.000
Rules	1.00	BOOK OF LISTS Gameboard	11.00	Mas
BALI	6.00	Rules	1.00	Rare
Rules	700	Counters	3.00	Spec
Dealer Card Shoe	100	List Cards Deck	4.00	Red
Blue Card Deck	3.00			Stora
Brown Card Deck		CHESS	24.00	
		Gameboard	10.00	EXE
BUREAUCRACY		Rules	1.00	Price
Sameboard	8.00	Complete Set of Chessmen		Rule
Counters (2) EA.	3.00	(specify both colors and type)	18.00	
Rules	4.00	each piece	2.00	Tally
Code of Regulations	3.00	No Box Available		Pack
Set of Buckslip Cards (8)	1.00			Raw
Situation Cards Set		CLASS STRUGGLE	16.00	(3
Power File Envelope		Gameboard	8.00	Spec
Package of Money		Playing Pieces	3.00	FAC
autago of monoy , 11 miles		Rules	3.00	Rule
BUSINESS STRATEGY	14.00	Alliance/Chance Cards Set	2.00	Masi
Gameboard	8.00			MidS

Genetic Die	1.50
Special Die (2) EA.	1.00
THE COLLECTOR	12.00
Gameboard	8.00
Rules	1.00
Master Collector Pad	2.50
Pack of Money	3.00
Rare Item Cards Sets	2.00
Special Value Cards Set	1.00
Red & Blue Dice Set	1.00
Storage Tray	3.00
EXECUTIVE DECISION	14.00
Price Level Gameboard	5.00
Rules	2.00
Tally Pad	3.00
Pack of Money	3.00
Raw Material Certificates	
(3 Packs)	2.00
Special Crayon	1.00
FACTS IN FIVE	14.00
Rules	1.00
Master Score Card Pad	2.50

Leisure Time Continued

Playcard Pad 4.			Synopsis Guide	3.00
Alphabet set of Pieces		6.00	Set of 112 Quotation Cards	3.00
Deck of Cards 4.	INTERN	16.00	Set of Pawns	2.00
Timer	Gameboard		CLEUTH	6.00
550040			SLEUTH	
FEUDAL 18.			Rules	2.50
Divider Screen			Information Sheet Pad	
Mapboard 10.			Gem Deck Cards	
Rules 2.			Search Deck Cards	3.00
Set of 4 Board Holders 1.			Plastic Tray	2.00
Set of Playing Pieces—	Storage Tray	3.00	STOCKS & BONDS	15.00
specify color EA. 3.	MOONSTAR	13.00	Stock Board	5.00
Dk. Blue, Med. Blue, Lt. Blue,	Gameboards (2)		Rules	
Dk. Brwn, Med. Brwn, Lt. Brwn	Counters.	-	Transaction Pad	3.00
FOREIGN EXCHANGE 16.1			Market Price Card	1.00
Gameboard 8.		2.00	Pack of Stock Certificates	4.00
Outrious de la constitución de l	The state of the s	2.00	Set of Situation Cards	1.50
	NH-WAH-REE	14.00	Special Crayon	1.00
ACCUMANTAL STATE OF THE STATE O	Playing Pieces	8.00	Special Grayon	1.00
Risk/Currency Cards Set 2.1	Marbles	3.00	STOCK MARKET	14.00
City/Borrowing Cards Set 2.	Dulos	1.00	Gameboard	6.00
Hedging Worksheet Pad	Plactic Trave	5.00	Rules	3.00
Foreign Exchange Worksheet Pad 2.	0		Trend Cards Set	1.00
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A New Concept from The Avalon Hill Game Company

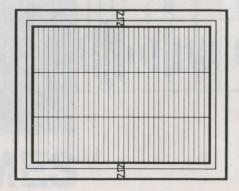
What in the world are PUZZLE STICKS?

PUZZLE STICKS are the only new puzzle idea to be patented in several decades! They're a bundle of intriguing sticks with a mysterious code on both sides. To solve one of these multi-solution puzzlers calls for a keen sense of perception. Your eye must single out related shadings and density of print. To make a whole out of seemingly unrelated parts containing minute bits of information is the challenge. Each individual stick is almost exactly alike. Since each puzzle has more than one solution, the PUZZLE STICKS player must soon decide which picture to attempt first. And once complete, the picture on the other side might be hopelessly scrambled. An interlocking frame is included in each package.

We believe this to be just the sort of challenge demanded by Avalon Hill devotees; namely mind benders that are ambiguous, paradoxical, perplexing and deceptive, yet colorful and complex.

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