ADVENTURE GAMES _____ Technical Notes for AMSTRAD PCW versions

'Getting Started'

Switch the computer system on, then follow the instructions on the disc label.
The disc drive will whirr, and the program should start. If, after following all
the instructions, you still can't get the program to start, or you are in any
way not satisfied with its performance, return it to us in its original
packaging, and we'll test it and replace if necessary. Refer to the booklet 'How
to Play Adventure Games' for tips on how to use the game itself.

SOME QUESTIONS ANSWERED:

*I wanted to load a game I saved a week ago, but I couldn't remember what I
called it. How do I find out?*

The only way to research names of saved games is to check them out before you
start a game, ie from the A> prompt. Use the DIR command, as described in your
system manual under reference 'DIR' or 'DIRCTORY'.

*I'm using a double disc system. Can I have the adventure disc in drive A, and my
data disc in drive B?*

We recommend this, but remember that the data disc must be of the correct type
and correctly formatted for that drive – see your manual for details.

To save to drive B at the ':' prompt, type

            SAVE <RETURN>

The computer will respond with:

            Please insert saved game disc.
            Save
            :

Put your 'data' disc in drive B, then type:

            B:gamename <RETURN>

where 'gamename' is the name that you are using for your saved position.

To get back to that saved position at a a later date, type RESTORE <RETURN> and
follow the on-screen instructions, using B:gamename at the appropriate time.

I tried to save a game, but got a 'Disc full' message.

This means what it says: the disc is full. You have two choices: either put

ERA facility, from the A> prompt, to erase one or more of your old files (see your system manual for details.)

I tried to save my position, but it won't let me!

If the name that you're typing in is too long (maximum 8 characters) the computer will just keep saying:

                    Save #
                    :

until you use a name it likes. If you've opened the write-protect hole in the disc, you will get the message:

                    Abort, Retry, Ignore?

If write-protect is the problem, remove the disc, and close the hole. Put the disc back in the drive and type R <RETURN>. If write-protect isn't the problem, put a different (correctly formatted) disc in the drive, and type R <RETURN>.

I want to back up the disc. Can I do this?

The disc is copy-protected. Attempts to copy it may result in damage to the code. Replacement or back-up discs are available from TOPOLOGIKA for a nominal fee.

When I try to LOAD or RESTORE a saved position, I get the message:

                    Open failure - please try again
                    From
                    :

The program can't find a file of that name on the disc. You may have just mis-typed the name (in which case just type it again). You may be trying to load a game that you think you've saved, which, in fact, you didn't! Finally, you may be using drive B with a correctly formatted saved game disc, but omitting the drive reference from the 'gamename' (see above.)