

METEOR SHOWER



Your spaceship is in darkest space when suddenly you are facing a storm of meteors. In this arcade type game you control both speed and direction of your spaceship. The longer you survive the faster the meteors come at you. It contains both a regular and counterflow option. Top five scores are displayed after each game. Ages 12 to Adult.

EXTENDED BASIC LANGUAGE

TI 99/4 TI 99/4A



AMERICAN SOFTWARE
DESIGN & DISTRIBUTION CO.
P.O. BOX 46
COTTAGE GROVE, MN 55016-0046

Meteor Shower
By Thomas D. Johnson

METEOR SHOWER

Introduction

METEOR SHOWER is a game in which you are the pilot of a spaceship. You must maneuver your spaceship through a shower of meteors.

Objective

The objective of this game is to fly through the meteor shower as long as possible. The longer you fly through the meteor shower the more points you accumulate. Guide your ship towards the right of the screen, dodge the meteors, if you can, and accumulate as many points as you can! When you disappear from the right of the screen you will reappear on the left.

Order of Play

The computer will ask you for your initials. Print them into the computer, then press "ENTER." It will ask you if you want "COUNTERFLOW:"

Press "Y" then "ENTER" for yes,

Press "N" then "ENTER" for no

In the basic version of the game meteors flow from the top to the bottom of the screen. In the counterflow version the meteors flow from the top to the bottom and from the bottom to the top of the screen. The counterflow option of the game is harder than the basic version of the game. The game now begins. The last item to appear on the screen is your spaceship, when it appears be ready to start.

Maneuver Your Spaceship

You can fire your engines to make your spaceship go by pressing any of four buttons, as follows:

Press "D" to go "FORWARD"

Press "S" to go in "REVERSE"

Press "E" to go "UP"

Press "X" to go "DOWN"

The longer you press a button to go in a certain direction the faster you will go in that direction. PLEASE NOTE: After your ship reaches a maximum speed in a particular direction the engines will no longer fire in that direction.

End of Play

The meteors keep going faster and faster until they either hit your ship or until they either hit your ship or until they reach their maximum speed. Your spaceship has some shielding ability and once in a while it can be touched by a meteor without being destroyed. This does not often happen. When your ship is destroyed your points will be shown on the screen. The screen will then show the 5 best scores and the initials of the player who scored the points.

NOTE: For this program to operate properly the definable ASCII codes must all be cleared. One way to assure this is to turn the computer off and then on before the program is loaded.

NOTE FOR DISK VERSION: The disk version is set up to load in during power up. To play the game a second time or after power up type in the following:

OLD DSK1.LOAD

RUN

WARRANTY

American Software Design and Distribution Company does not warrant that the program or other material will be free from error or will meet the specific requirements of the user. The user assumes complete responsibility for any and all decisions made or actions taken based on information obtained from this program or other materials which are made available solely on an "as-is" basis.

American Software's warranty covers malfunction due to defective materials or construction. This warranty is void if the hardware has been damaged by accident or unreasonable use, neglect, improper service or other causes not arising out of defects in material or construction. This warranty is in effect for three months from the date of purchase by the consumer.

Some states do now allow the exclusion or limitations of implied warranties or consequential damages, so the above limitations or exclusions may not apply to you in those states.

