

SPACE QUEST™ 2

Vohaul's Revenge

HINT BOOK

Hint Book

Introduction

I welcome you to **Space Quest II: Vohaul's Revenge!**

Space Quest II is the continuing story of a brave janitor, Roger Wilco, who hails from the planet Xenon. Unlike most janitors who are, to the most extent, satisfied with their jobs, our particular janitor aspires to be a real space hero. Most often he bumbles into nasty situations, but his superb wit and daring courage will always see him through...to the detriment of space villains!

It is not necessary to have solved **Space Quest I** to be able to play or enjoy **Space Quest II**. You will journey along with Roger Wilco and help him outwit space thugs, cross dangerous terrain, and most of all, destroy the evil Vohaul who would wreak destruction on the peaceful planet, Xenon.

To play an adventure game is to enter a world of fantasy where you are the main character. You will be Roger Wilco. You will guide him. You will think for him. Unfortunately if you are not careful, you will die with him. As Roger Wilco, throughout your quest, you will encounter obstacles and puzzles designed to thwart you. Many times you may feel that all you need is a little hint in the right direction to get going again. Other times a puzzle may have you so confounded that you require the answer! Hopefully, if you're stumped, this hint book will put you back on track again.

How to use a hint book

If you feel you're stuck, look for a question that most resembles your problem. The hints usually progress, from top to bottom, from a mere hint or "nudge" to an outright answer to the problem. To uncover an answer to a question, simply draw a single line across the first box with your marker. Seemingly by magic the answer will appear! I feel it's best to solve adventure games without looking at too many answers. At first, try to get by on just a small hint. *Only* if you're *really* stumped should you go for the answer.

How NOT to use a hint book

I have *not* created this book with the intention that you should sit down and read it through before playing the game. Rather, the opposite is true. I would feel most proud to have you use this book as little as possible. That would show great integrity and perseverance on your part. If you must have help, read only those hints pertaining to your particular problem. To be a bit sneaky, though, I've included some fake hints to throw you off the path. If you see a question regarding little green men, don't necessarily assume that little green men even exist in this game!

If you've finished Space Quest II

If you've "won" the game and your score was not the maximum (250), I'm sure that we can entice you to play again to better your score. If you did not receive the maximum score, there are things you did not do or see. Start the game over from the beginning. Be more observant. Try to "get" everything you can. In some situations, try doing things different than you did before.

I've included a section toward the end of this book called "After the End of the Game." Do *not* read this section unless you feel you've tried everything and cannot seem to obtain the maximum score of 250. This section will tell you which items you might not have gotten, things you might not have done, or alternate ways of doing things. Again, do *not* treat this section lightly. To see it too soon could ruin the game for you.

If you have enjoyed this game, I'm sure that you will like our other animated adventure games:

For family enjoyment: **Space Quest I and II; King's Quest I, II and III; and The Black Cauldron.** Coming soon will be **King's Quest IV.**

For adult entertainment: The hilarious **Leisure Suit Larry in the Land of the Lounge Lizards** and **Police Quest.**

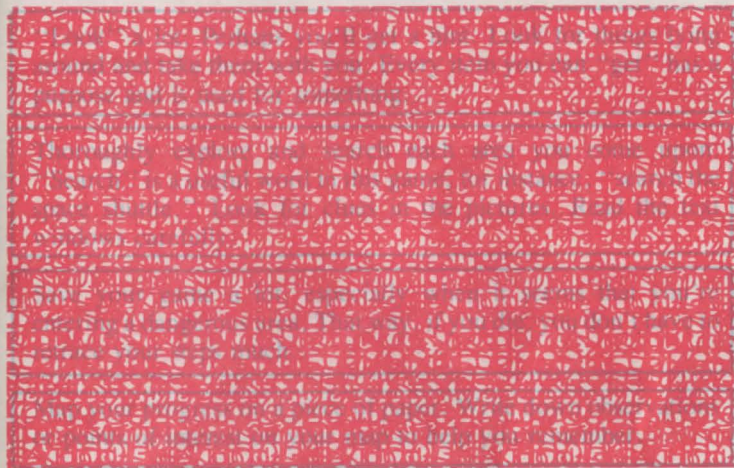
Fun for younger children: **Mixed-up Mother Goose** and **Donald Duck's Playground.**

Good luck on your adventure, and I sincerely hope you enjoy **Space Quest II.**

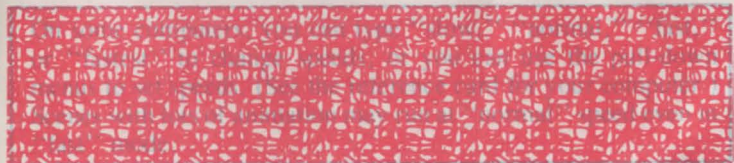
Roberta Williams

General Questions

All I do is wander around! There must be more to an adventure game than this?!



This game is too fast! This game is too slow!



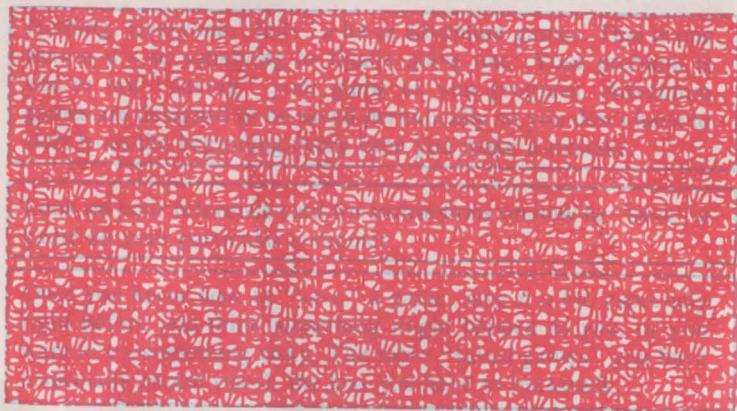
How do I "see" the items I'm carrying?



How do I "drop" items?



Am I the only one who keeps "failing in my quest?" I'm tired of starting all over again from the beginning of the game. What am I doing wrong?

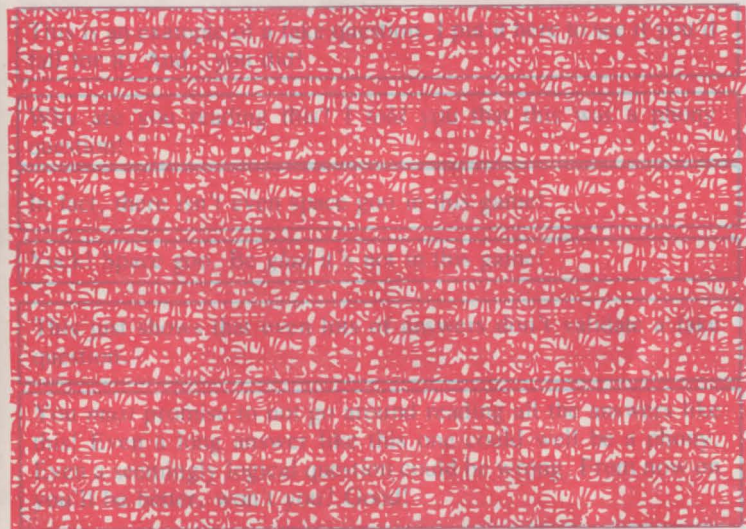


Where does your character put all that stuff he's carrying?



Aboard Xenon Orbital Station 4.

I found space goo on the walls! How do I clean it off?



The beeper on my wristwatch went off. What do I do with it?



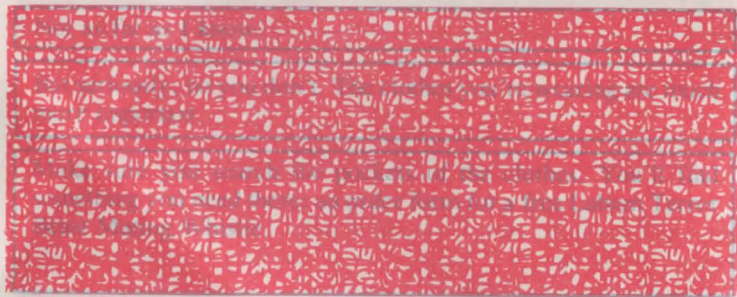
Can I ever get my broom back once I lose it?



How do I get inside the orbital station? I can walk all around it, but I don't know how to get in.



I changed into the clothes that I found in the air lock chamber. Do I ever need the space suit again?



What do I do with the lockers?



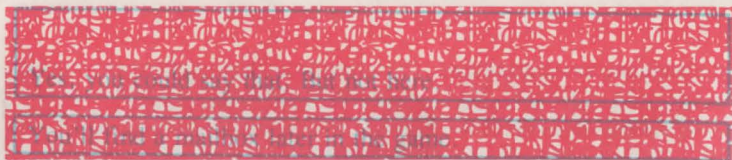
How do I solve the Cubix Rube Puzzle?



Should I wear the athletic supporter?



What do I do with the order form? Do I mail it somewhere?



How do I use the dialect translator?



Do I do anything with the people in the transportation control room?



I'm in the transportation control room. I see a transport tube above me. Problem is, I don't know how to get there.

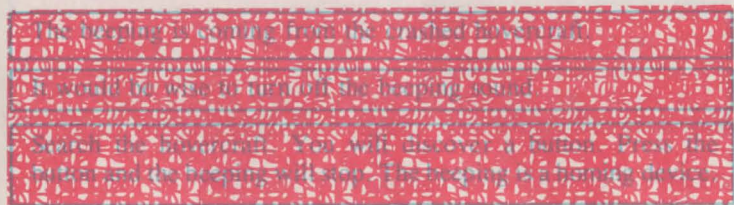


Is there any way to avoid the space thugs in the shuttle?

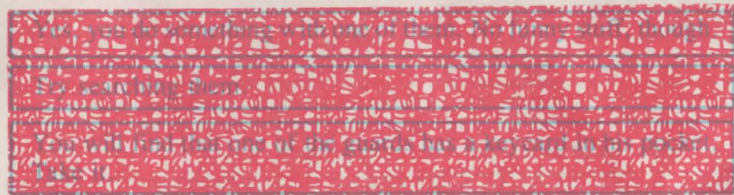


The Planet Labion

I crashed in a forest with two guards in a hovercraft. They're dead and I hear a beeping noise. What is that noise?




Do I do anything with the dead guards by the crashed hovercraft?

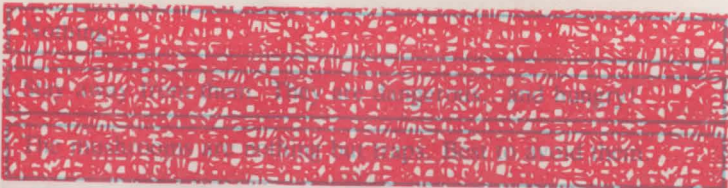


How do I get past the man-eating flower?

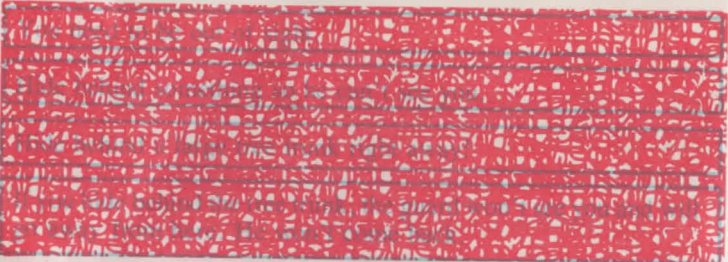






I see three giant mushrooms! What do I do with them?




A guard in a hovercraft keeps shooting me! How can I avoid him?




I got a text message about hearing a TWANG and a SHRIEK nearby. What is that?




I see the mailbox! Now do I mail my order form?



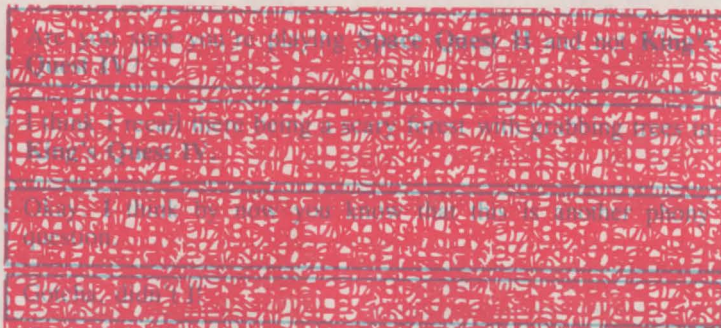
I blow my Labion Terror Beast Mating Whistle but nothing happens.



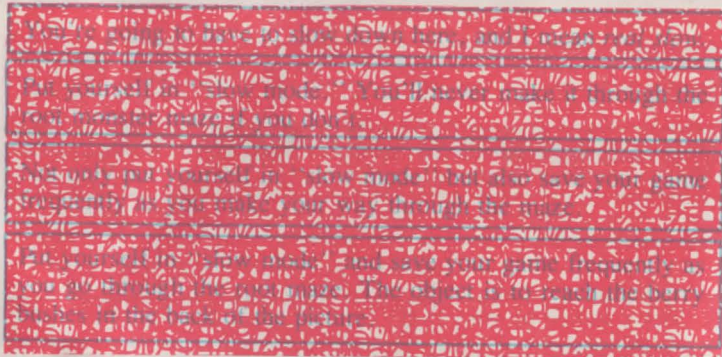
I found some spores on the ground. What do I do with them?



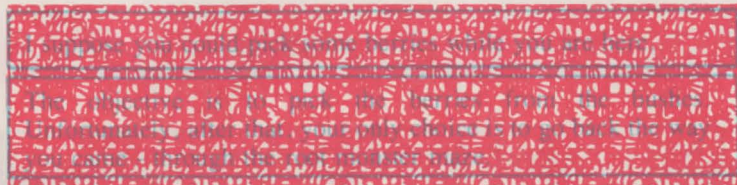
How do I keep the trees from grabbing me in the scary forest?



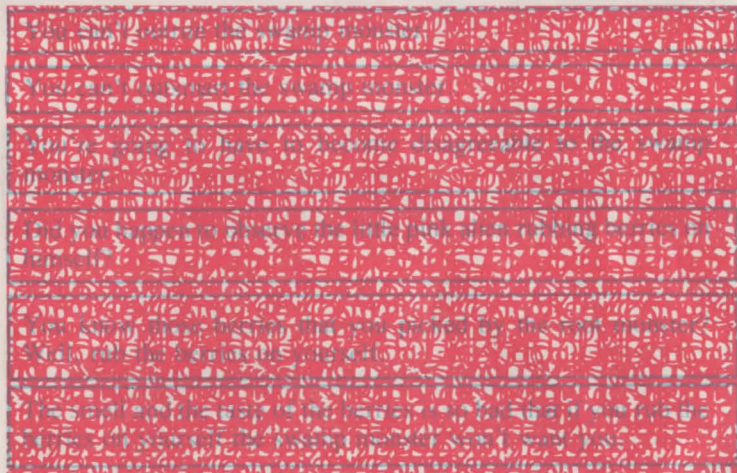
Help! The root monster keeps grabbing me!



I finally made it through the root monster maze but I can't go anywhere. I'm stuck!



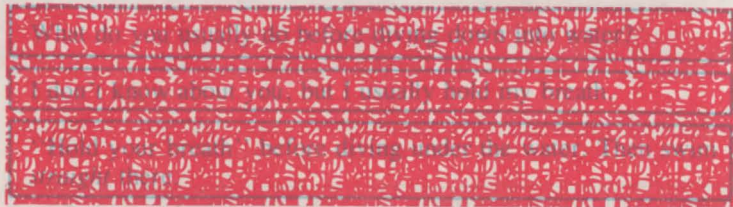
I want to cross the swamp but a swamp monster keeps attacking me!



I accidentally found a deep part of the swamp. Is that significant?



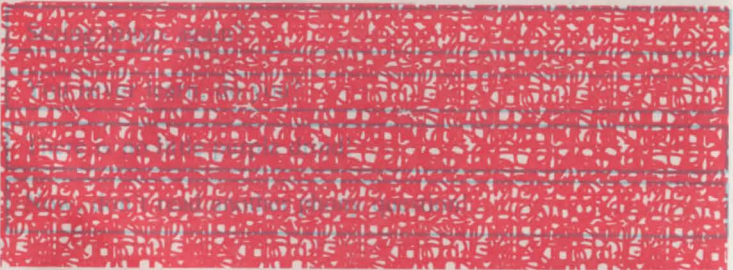
When I dive under the water at the deep part of the swamp, I can only swim down so far before I run out of air and die. What gives?



I see a glowing gem in the underground cavern! Should I get it?



I'm at the edge of a deep fissure (crack in the ground). How can I cross it?



Should I hitch a ride with the little purple droid?



How can I avoid getting caught by the snares in the trees?



Okay! I can get the hunter to walk over to me while I'm in the cage. *Now* what do I do?

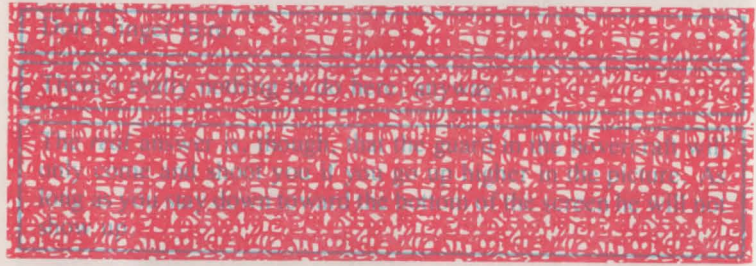


Help! I found myself locked in a cage and I can't get out!

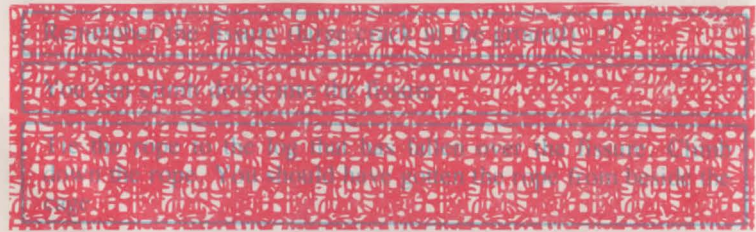




I found a cliff and can see the landing platform off in the distance.
 Problem is - a guard keeps shooting me in a hovercraft!



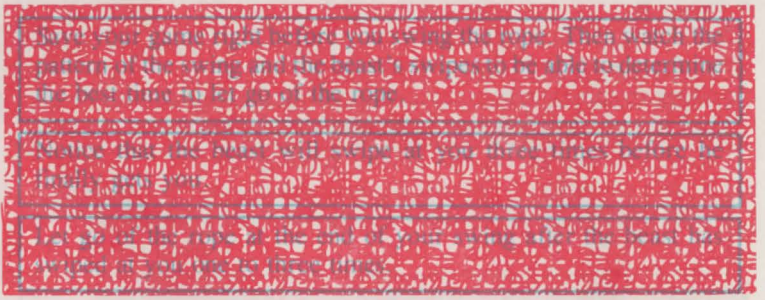
Well, I've seemed to have explored everywhere. I don't know
 where to go now.



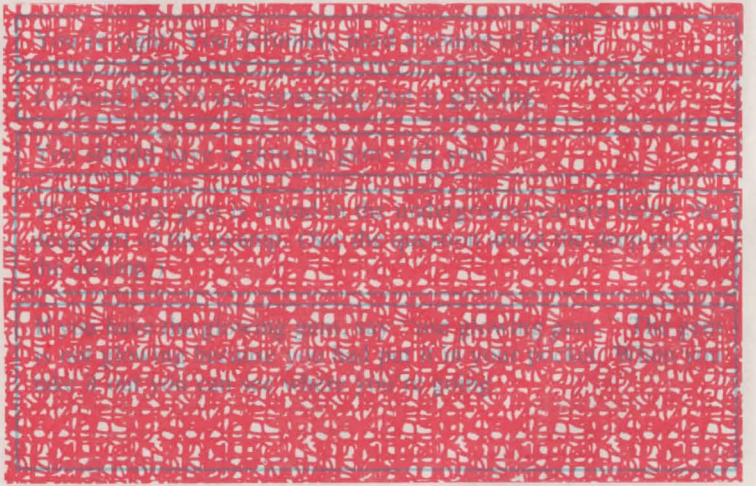
Help me! I'm hanging at the end of a rope! I see a fierce beast on
 one side of me and a ledge on the other. I don't know what to do!



Either I let go of the rope too soon and fall to my death, or the
 beast gets me! How do I get to that ledge?!



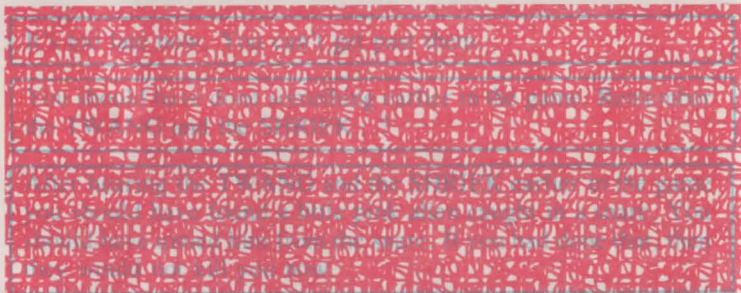
I'm in a dark cave. I can't see anything. I need a light!



How do I keep the sand worms from getting me?



Some little pink aliens keep slinging rocks at me and killing me!
How can I get past them?!



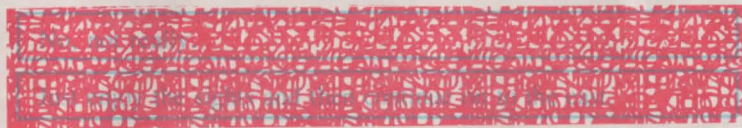
The little pink aliens told me they would show me the way out of
their canyon; but I can't make them do it!



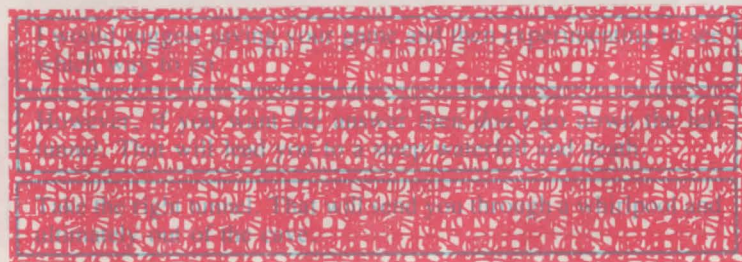
I'm in another dark cave! How can I get through it?



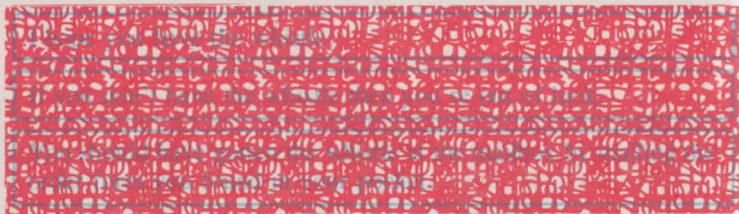
I found myself in a wonderful underground cavern with lots of
waterfalls! Do I do anything here?



I see some tunnels of water. Which way do I go?



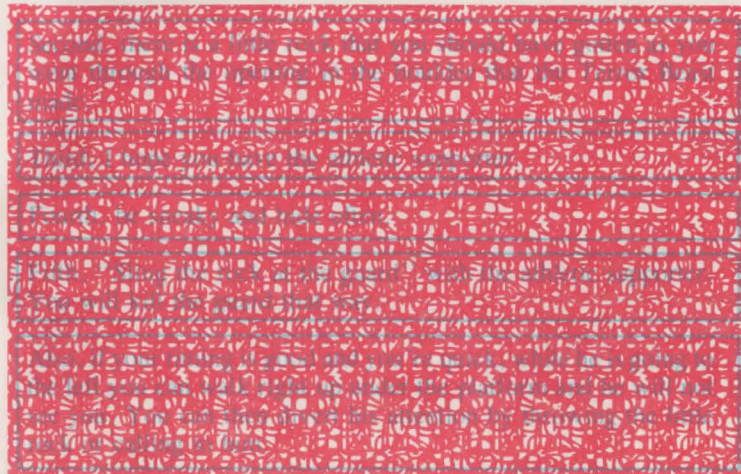
Okay, I made it to a clearing next to a pool of water. I see the landing platform nearby. Problem is - I'm stuck here! How do I get out?



The spinning Terror Beast keeps killing me. How can I prevent this?



I'm at the bottom of the landing platform. There is an alien guard here. Can I do anything to get past the guard?



I can't get in the elevator at the bottom of the landing platform!



How do I keep from falling off the edge of the landing platform?

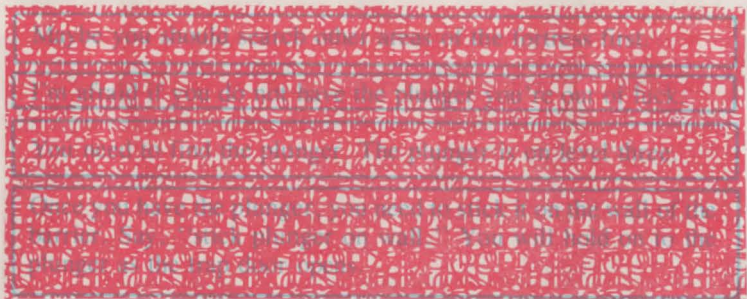


Sludge Vohaul's Asteroid Fortress

Help! I keep falling off the edge of the elevated walkways!



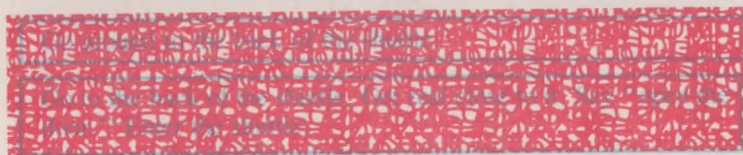
I'm in a hallway caught between two barriers and a trap door is opening under me! There is a pool of sulphuric acid under the trap door! Help!



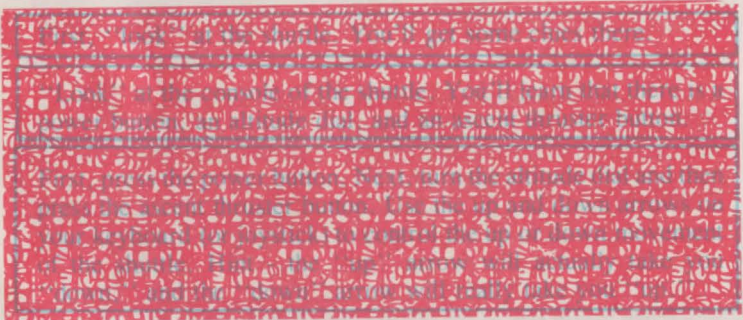
How do I keep the floor waxer from running me down?



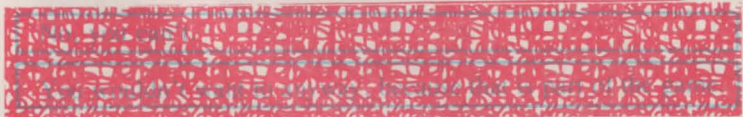
I can't get in the shuttle!



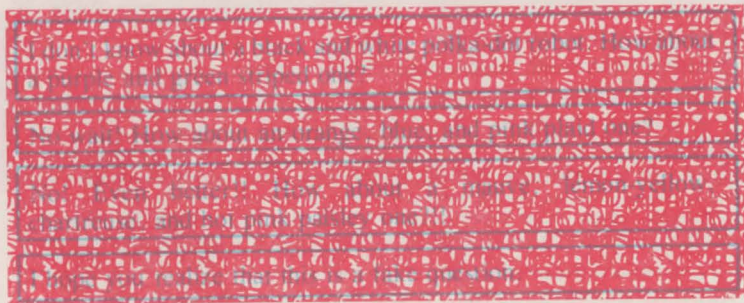
Now that I'm in the shuttle, how do I fly it?



Can I avoid getting nabbed by Sludge Vohaul when I'm flying the shuttle?



A black and white polka-dot robot is after me! Help!!



I'm in a hallway on level three but I don't know what to do here?



I'm in a hallway on level four but I don't know what to do here, either?



I'm in a bathroom on level four. Am I supposed to do something in here?

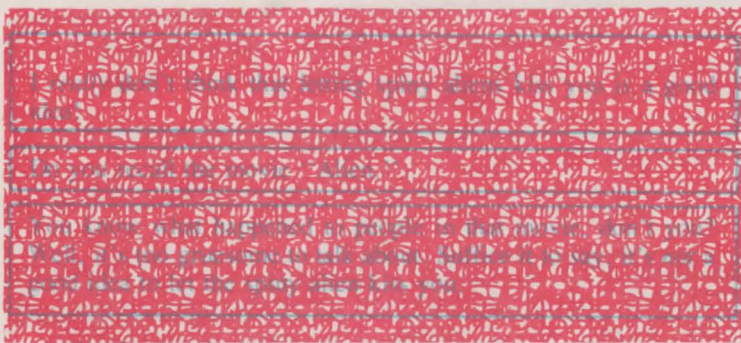


What am I supposed to do on level five?



A spiny alien kissed me! Is that okay?





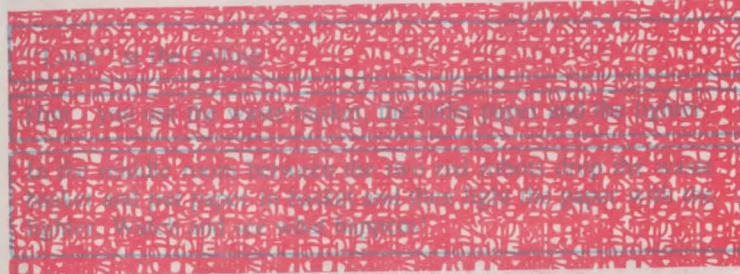
Okay, I covered levels three, four, and five. Now where do I go?



What do I do with the big pink blob?



I encounter a room of nasty red robots! How do I get past them?



Sludge Vohaul miniaturized me! Can he get away with this?!



I'm in a glass jar! Get me out of here!



Whew! I'm out of the glass jar. Where do I go from here.

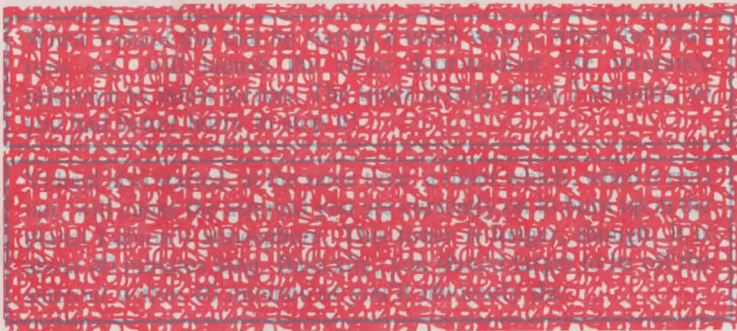




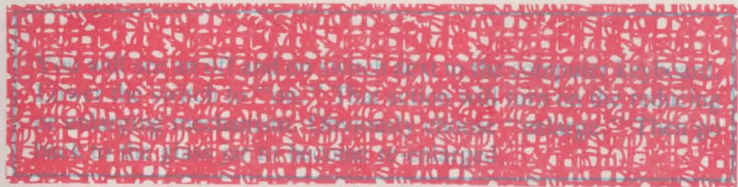
Now I'm inside Sludge Vohaul's life support machine. What am I supposed to do in here?



Sludge Vohaul pushed a button before he died. What was that?



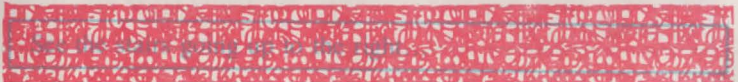
I want to be my normal size again! Help!



Now that I'm my normal size again, what do I do with the dead Sludge Vohaul?



All right, I aborted the clone launch. Now where do I go?

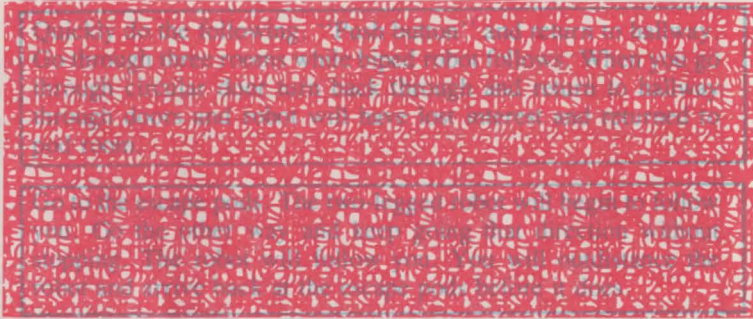


I'm in the clear tubular passage. As I walk along it, cracks appear and I die from lack of oxygen. How can I avoid this?





I see the escape pods but a long biped robot protects them. How can I get rid of the robot?



Biped robot keeps killing me before I can enter escape pod.



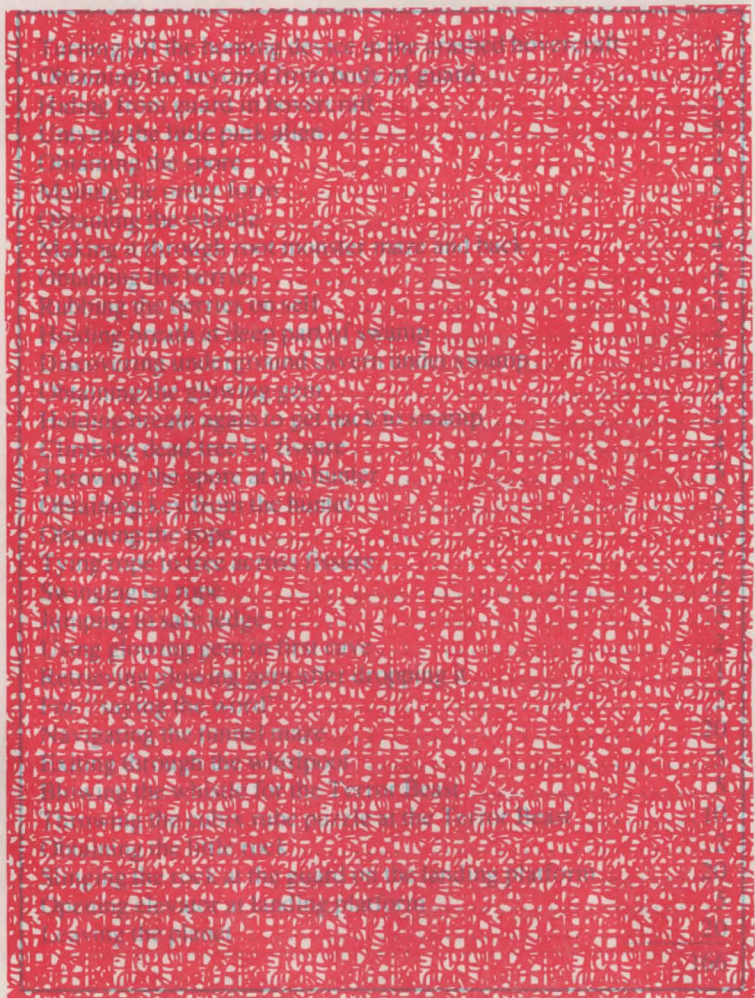
Okay, I'm in the escape pod. Now what?



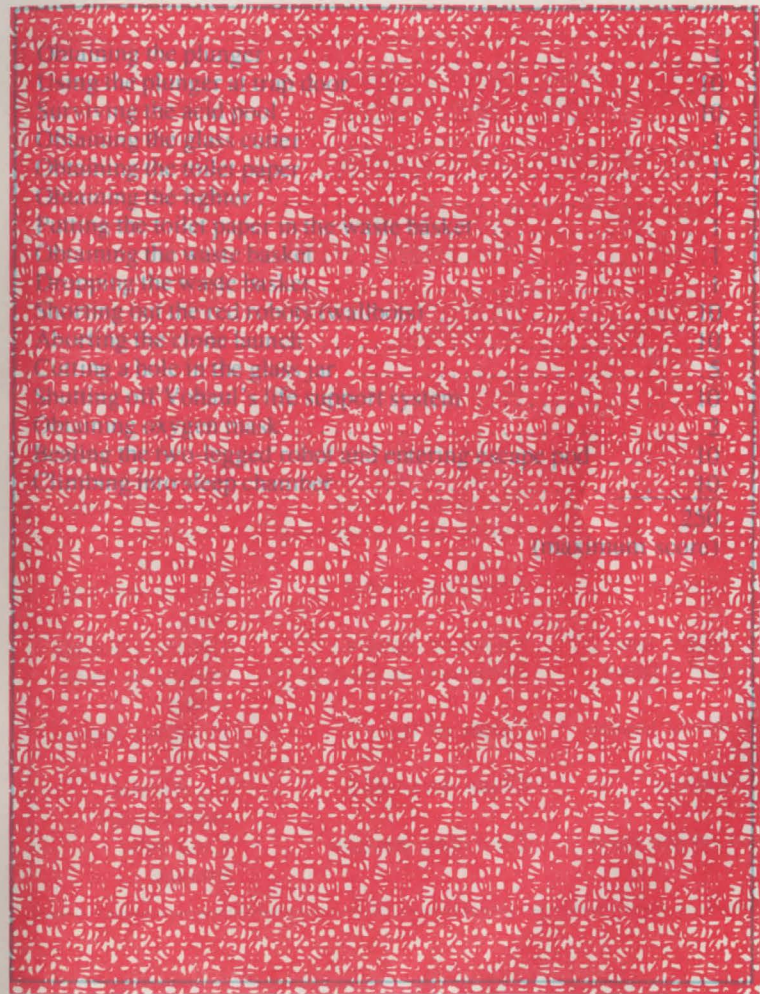
Oh no! I'm running out of air in the escape pod!



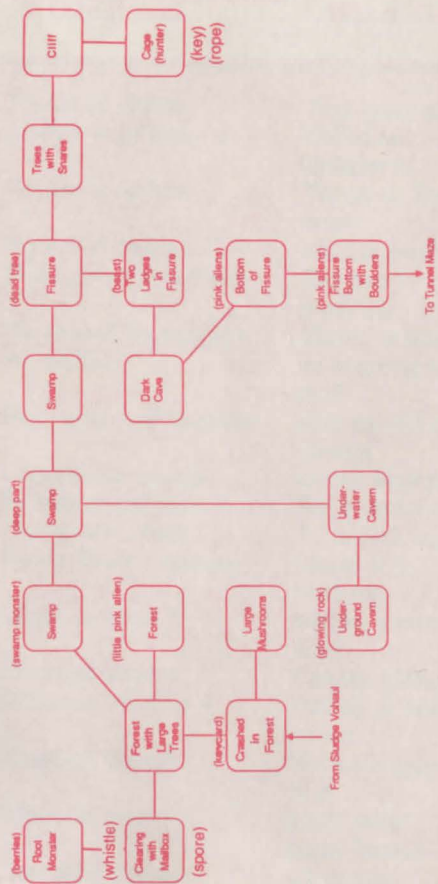
The Planet Labion



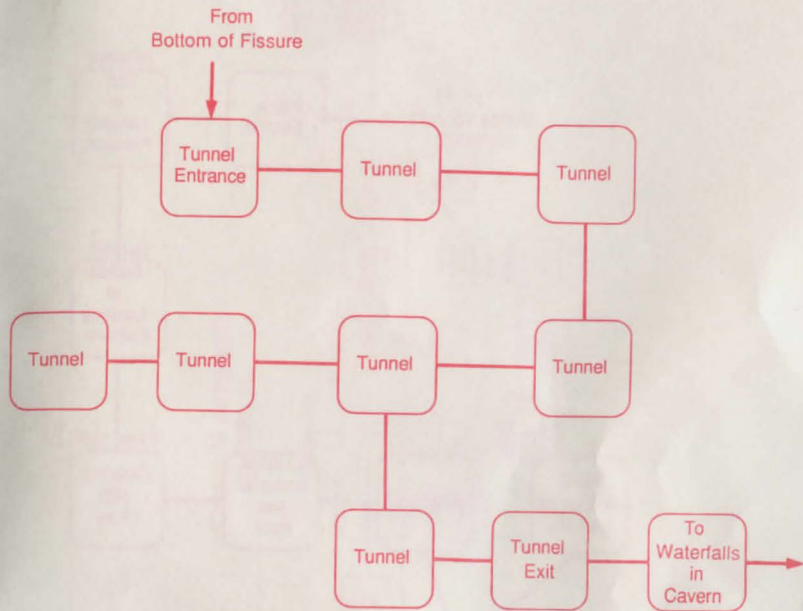
Sludge Vohaul's Asteroid Fortress



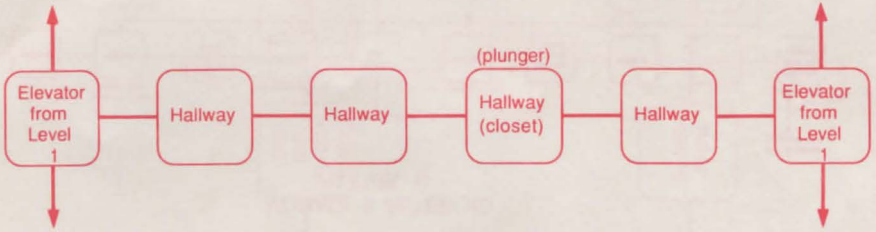
PLANET LABION BEFORE THE TUNNEL MAZE



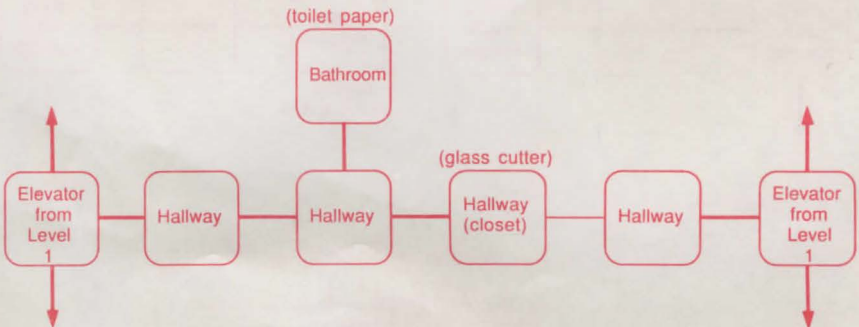
TUNNEL MAZE OF PLANET LABION



VOHAUL'S ASTEROID
(LEVEL 3)



VOHAUL'S ASTEROID
(LEVEL 4)



VOHAUL'S ASTEROID
(LEVEL 5)



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