





Black Lamp — a medieval melodrama featuring the exploits of Jolly Jack the Jester, hero of this mission of daring and romance to rid a kingdom of Evil.

Jack's quest is to return the enchanted Black Lamp of Allegoria to King Maxim. His courageous crusade leads through rustic landscapes and Gothic interiors dodging skull dropping buzzards, evil eagles and spitting witches to confront the fire-breathing angry dragon and battle for the Black Lamp.

The reward for success is the hand of a Princess and the price of failure is Death!

Game concept and design by Steve Cain and G.P. "Kenny" Everett **Developed at Software Creations** Cover artwork by Graham Potts of John Martins & Associates

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