

TREKROFR

A MARK DATA PRODUCTS HI-RES ADVENTURE GAME

The computer is your guide and will interpret all of your two word commands which should be entered as a verb plus a noun.

EXAMPLES To pick

To pick up a box you might try GET BOX To learn more about the box try EXAMINE BOX To open a locked door try UNLOCK DOOR

To move North try GO NORTH

As you travel through your adventure the hi-res graphic pictures will display your surroundings. To move from one location to another check to see if obvious directions are listed. Compass directions may not be your only choices however and you should check out all available potions.

There is a sizeable vocabulary of verbs and nouns so you can be creative in your choice of instructions. If one phrase doesn't work try another approach, to speed play you may use a number of command abbreviations:

Command	Abbrev- iation	Command	Abbrev- iation
GO NORTH	N	GO DOWN	D
GO SOUTH	S	GET	G
GO EAST	E	PUT	P
GO WEST	W	TAKE INVENTORY	1
GO UP	U	LOOK	L

In addition, there are commands to pick up and drop several objects inwillaneously. The GET ALL command will pick up all objects in your current location (provided you can carry them) and the PUT ALL command will do the reverse. Some items or objects may not be displayed on the screen so be sure to check the text description at each location for a listing of everything visible. It is a good idea to EXAMINE each object for clues and valuable information:

If your search for the solution to this puzzle takes longer than planned, you may use the SAVE GAME command to assey your progress on to tape. Use the LOAD GAME command at a later time to resume play. The SCORE command provides you with the number of moves used during play. The SCORE LOAD and SAVE commands do not count as moves.

The best advice for adventure gaming is to be logical and try to think of all options. Maintaining a constant curiosity with a careful eye to detail will help you to win the game in a minimum number of moves.

