Based on a concept
and story by
Steve Jackson and
Ian Livingstone.
Written by
Ian Livingstone.

Temple
of Terror

FF
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Temple of Terror

SPECTRUM 48K

The dark, twisted power of the young Malbordus is reaching its zenith. All he needs now is to retrieve the five dragon artefacts which have been hidden for centuries in the lost city of Vatos, somewhere in the Desert of Skulls. Each day that passes brings him closer to them and only YOU can stop him! YOUR mission is to reach the lost city before Malbordus and destroy the treasures he seeks. But beware! Each step you take leads you closer to your doom . . .

Actual screens from Spectrum version. Screens on Commodore and Amstrad may vary from those shown.

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