TERMINAL SOFTWARE



MEZI + BK EXPANSION

Nosferatu

Nosferatu

OBJECTIVE

To get home from Nosferatu's castle with the precious bloodstone.

DISPLAY

Location details are displayed at the top of the screen - your conversation with the VIC is displayed below the line.

INPUTS

Inputs should be in the form of two word commands: VERB plus NOUN. For example: GET ROPE.

Any word may be abbreviated to its first three letters. Thus ROP will do for ROPE. Some commonly used commands may be abbreviated to a single letter. For example: G for GET; D for DROP; L for LOOK; I for INVENTORY; N for GO NORTH; O for QUIT. Thus GET ROP may be further, abbreviated to G ROP.

HINTS ON PLAY

- As you explore the scenario it helps to make a map and note the features of the locations.
- As you explore you can pick up objects (GET), leave them behind (DROP), and manipulate them. To recall what you are carrying type I (INVENTORY).
- 3. You will have to experiment to discover additional vocabulary.
- Remember that solving an adventure can be very difficult it needs attention to detail, logical thought and patience to achieve success.

HAPPY ADVENTURING!

LOAD AS NORMAL

Nosferatu A Classic Computer Adventure



FULL INSTRUCTIONS ON INSIDE COVER



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