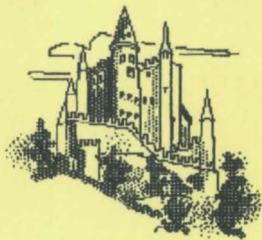# THE ADVENTURE WORKSHOP

presents

Merlin

by

Michael Hunt

SPECTRUM 48K

MERLIN

You are Merlin, high magician to the realm of King Arthur in the sixth century. Arthurs wife, Guinevere has been kidnapped. It is believed she was taken to nearby Boscastle and is being held there. As all King Arthurs knights are at the tournament the task of rescuing her has fallen to you. Good luck, high mage....

This text adventure game understands all the standard adventure commands i.i. North, East, South, West, Up and Down which can be abbreviated to N, S, E, W, U, D. Some useful verbs are EXAMINE, LOOK, GET, DROP, GIVE, UNLOCK and many more. Other Important commands are INVENTORY or (I) will give you a list of what you are carrying, SAVE will save the game position to tape and LOAD will restore a previously saved position from tape.

48K **Merlin**

The Adventure Workshop

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