MSX 64k

JOURNEY CENTRE TO THE of the EARTH

BUG-BYTE

JOURNEY TO THE CENTRE OF THE EARTH

by
Roy Butler and Chris Wyatt

THE GAME

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You've read the book, now you can play the game. An adventure trail that takes you from the calm of 19th century Hamburg to the very depths of the Earth. There are 4 separate adventures which require separate loading.

Follow the screen prompts to load in each section. It will speed things up if you make : note on the tape counter of where the differen: parts load from, and go there after loading the introduction.

Parts 2, 3, 4 need a password to start the game. These passwords are only given when the previous section has been successfully completed.

The program will 'NEW' if the password is incorrect. 'CTRL' and 'STOP' will not stop the programs.

Use the commands given on the screen, using initials if you like. Make a map and the best of luck, remember you'll need an atlas and some Icelandic......

LOADING

Type 'CLOAD'. After intro is loaded, type, "RUN"

You are in the hall of Professor Hardwigg's
the house in Hamb

4 knife edge graphic adventures, over 180k, following
Prof. Hardwigg and Hans Bjelke to the Earth's core.
Based on the   classic book by Jules Verne,
programmed by   y Butler and Chris Wyatt.

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